

Going beyond map–reduce and going beyond maximum-likelihood

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punchlines

- ▶ The map–reduce framework (or something like it) does important tasks in $\log N$ time; it is the “only” framework for big data operations at the present day.
 - ▶ good news: We can do maximum-likelihood problems in map–reduce!
- ▶ bad news: The next generation of astronomy projects must go beyond maximum-likelihood methods to deliver.
 - ▶ *Gaia*, *LSST*, *Euclid*, etc.
- ▶ We don't know how to do this “at scale” .
 - ▶ call to arms
 - ▶ (and get rich too!)

principal collaborators

- ▶ Jo Bovy (IAS)
- ▶ Brendon Brewer (Auckland)
- ▶ Rob Fergus (NYU)
- ▶ Dan Foreman-Mackey (NYU)
- ▶ Jonathan Goodman (NYU)
- ▶ Dustin Lang (CMU)

map-reduce or die

- ▶ *“We won’t even consider any algorithms that can’t be written in the map-reduce framework.”*
- ▶ map:
 - ▶ at each “data point” (on the distributed system), do an operation on that datum, produce output
 - ▶ think: *Search document for “kittens”; return DocumentID and PageRank if it hits.*
 - ▶ *distributed data* is the key: Every datum is near a CPU.
- ▶ reduce:
 - ▶ between each pair of outputs, do an operation and return one new output, recurse up the tree
 - ▶ think: *Compare two PageRanks and return DocumentID and PageRank of the better.*
 - ▶ tree structure of the data center is the key: There are only $\log_2 N$ branches to any datum.
- ▶ Brilliant. And a huge opportunity.

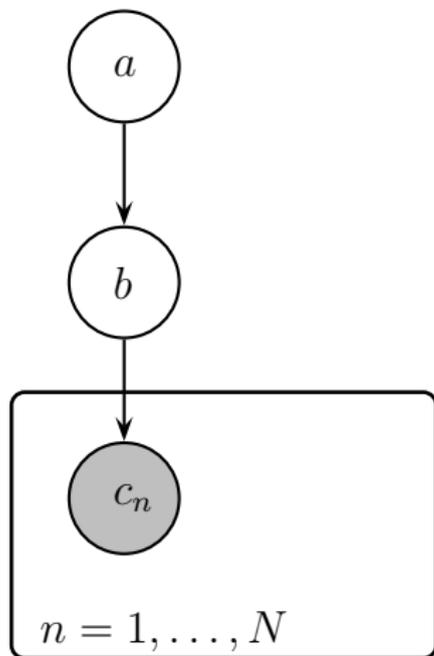
maximum-likelihood and map-reduce

- ▶ full-data likelihood: $p(D | \theta) = \prod_n p(d_n | \theta)$
- ▶ Find the *maximum with respect to θ* of this likelihood.
- ▶ map:
 - ▶ compute $\frac{d \ln p(d_n | \theta)}{d\theta}$
- ▶ reduce:
 - ▶ pairwise sum
- ▶ Go uphill. Repeat as necessary; each iteration only takes $\log N$ time.
 - ▶ (use L-BFGS or whatever you like)

astronomical scale

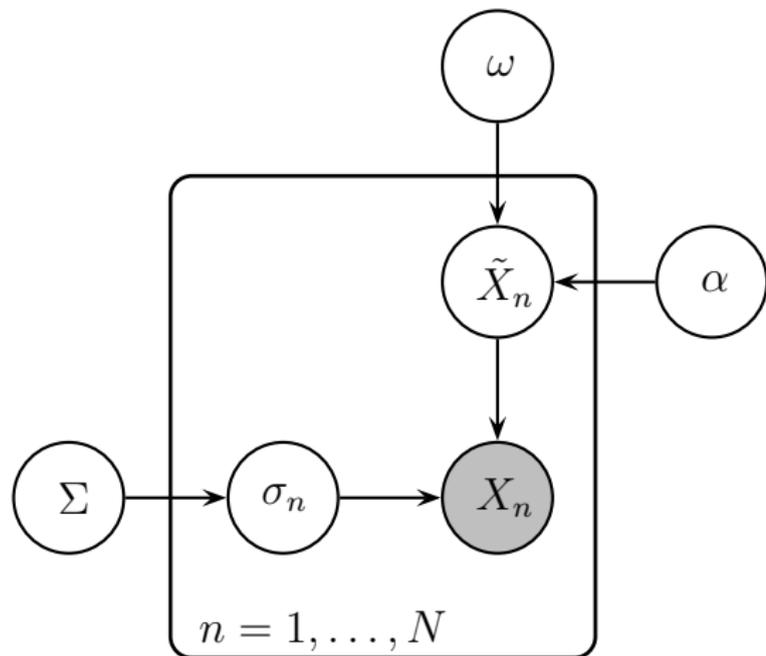
- ▶ *LSST*: 10^{10} galaxies in 10^{15} pixels
 - ▶ get the cosmic shear map
 - ▶ and then the cosmological parameters
- ▶ *Gaia*: 10^9 stars in 10^{12} pixels
 - ▶ infer the dynamics of the Milky Way
 - ▶ but also—necessarily—the distribution function of stars in that potential
- ▶ *non-parametric* shear map or distribution function
 - ▶ “non-parametric” means the model *gets bigger as the data set gets bigger* (or better)
 - ▶ think: *As you observe more and more galaxies, with better redshift estimates, you increase the angular and redshift resolution of your shear map.*
 - ▶ importantly, non-parametric models are *never* inferred at high signal-to-noise

probabilistic graphical models

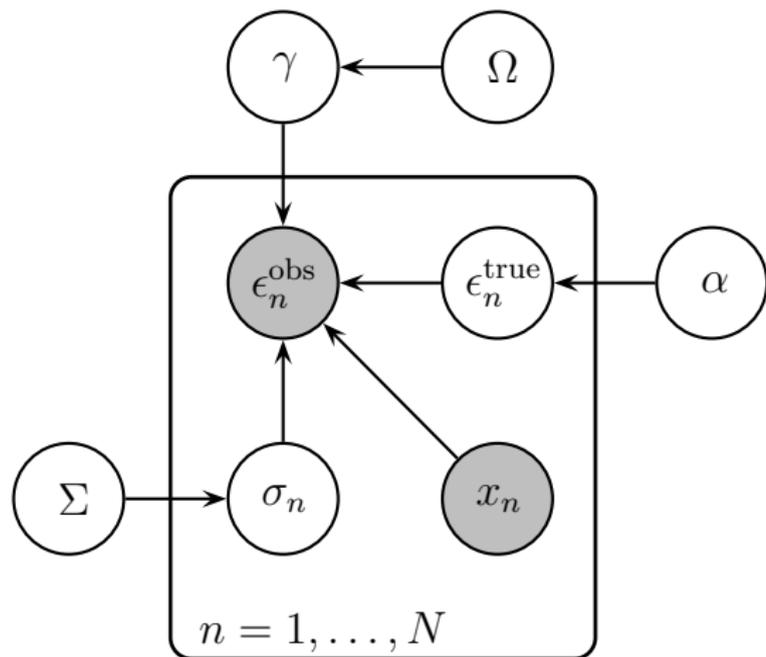


$$p(a, b, \{c_n\}) = p(a) p(b|a) \prod_{n=1}^N p(c_n|b)$$

astrophysics problems are hierarchical



astrophysics problems are hierarchical



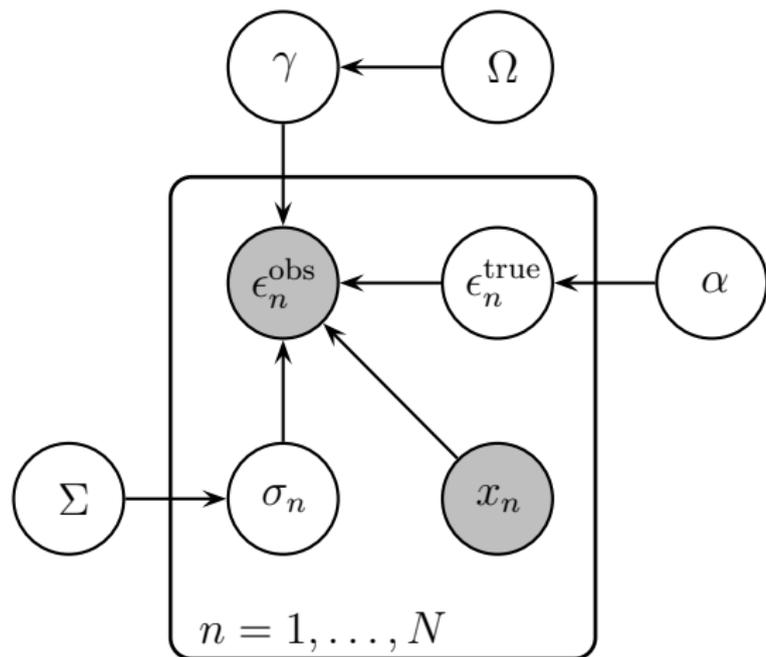
there are no linear problems

- ▶ Even if your noise is Gaussian, you never know the noise variance at high precision.
- ▶ In most real situations, the data are produced by a *mixture of processes*.
- ▶ There are always multiple modes to the likelihood function, and broad support in parameter space.

Bayesian inference *isn't* map-reduce

- ▶ $p(\theta | D) = \frac{1}{Z} p(\theta) \prod_n p(d_n | \theta)$
- ▶ map:
 - ▶ compute functions $p(d_n | \theta)$
- ▶ reduce:
 - ▶ product functions together (starting with the prior)
- ▶ but think about how you pass forward those functions
 - ▶ θ has 10^6 or more parameters
 - ▶ functions are multi-modal
 - ▶ support is broader than Gaussian
 - ▶ and non-parametrics are deadly
- ▶ But that's not all. . .

marginalization is hard—and unavoidable



Bayesian state-of-the-art

- ▶ there *are* huge non-parametric Bayesian inferences with massive marginalizations out there
- ▶ How were they done?
 - ▶ carefully chosen priors that make the inferences and marginalizations analytic or tractable
 - ▶ *we can't do this*
 - ▶ why not? Because for us the priors *actually are* our prior beliefs. Our prior beliefs are not conjugate to anything!
- ▶ “Bayesian” is becoming a bad word

my approach

- ▶ brute force
 - ▶ (plus some help from applied math and computer vision)

My day job

- ▶ Lang & Hogg (forthcoming): a 10^9 -parameter model of the 10^{13} SDSS pixels (*The Tractor*)
- ▶ Brewer *et al.* (forthcoming): Bayesian non-parametrics but with priors that represent our actual prior knowledge
- ▶ Foreman-Mackey *et al.* (arXiv:1202.3665): *emcee*, the MCMC Hammer: flexible, parallelized, adaptive sampler
- ▶ Bovy, Murray, Hogg (arXiv:0903.5308): a dynamical inference fully marginalizing out a non-parametric distribution function
- ▶ Bovy *et al.* (arXiv:1105.3975): a 60,000-parameter model of 700,000 flux measurements, followed by predictions for 160,000,000 point sources
- ▶ Bovy, Hogg, Roweis (arXiv:0905.2979): *extreme deconvolution*: hierarchical inference in the presence of missing data and heterogeneous noise

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