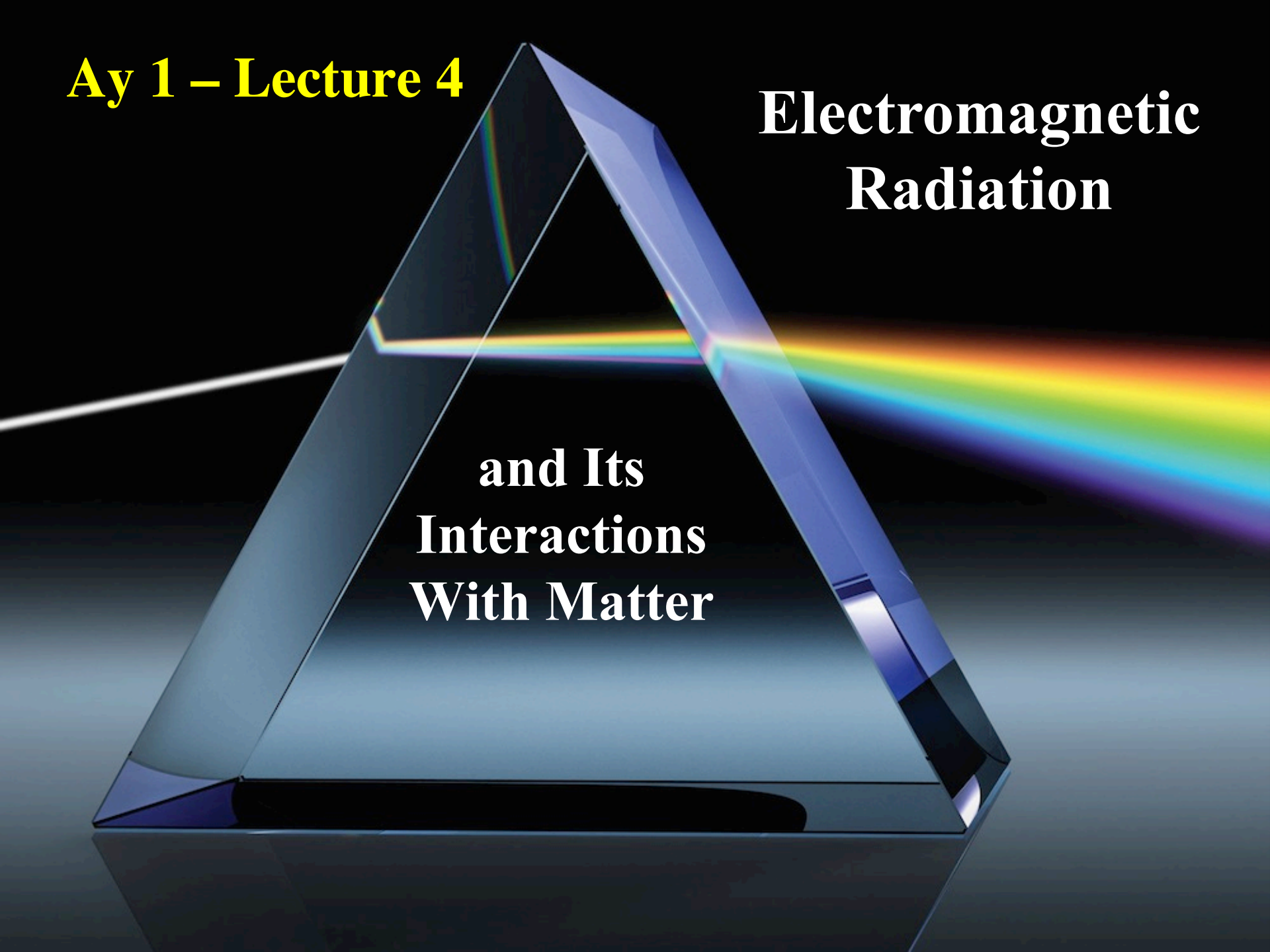


**Ay 1 – Lecture 4**

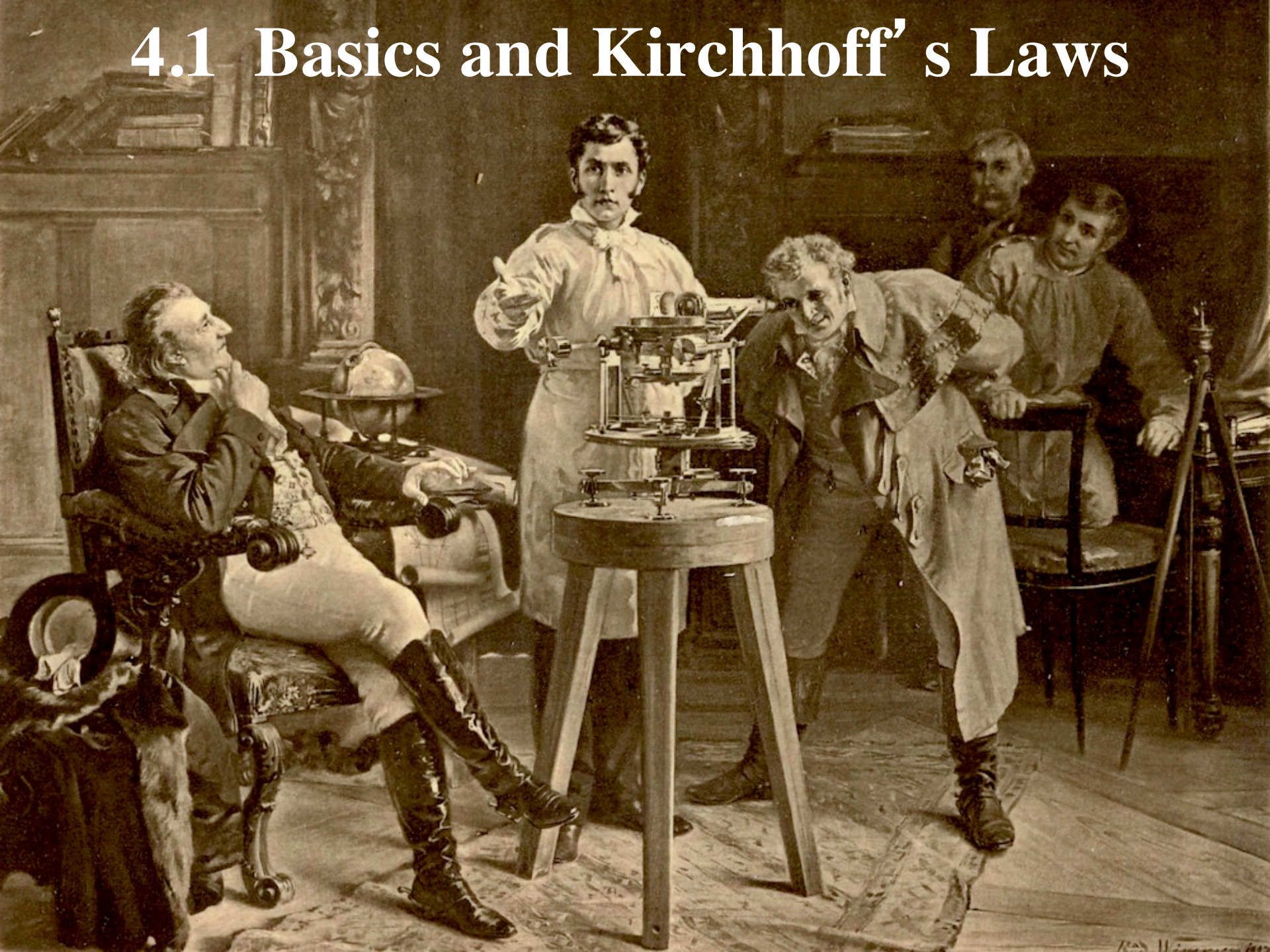
**Electromagnetic  
Radiation**

**and Its  
Interactions  
With Matter**

A 3D rendering of a glass pyramid on a dark, reflective surface. A white light beam enters from the left, passes through the pyramid, and is dispersed into a rainbow spectrum of light exiting on the right. The text 'and Its Interactions With Matter' is centered on the front face of the pyramid.



# 4.1 Basics and Kirchhoff's Laws



# Photon Energies

Electromagnetic radiation of frequency  $\nu$ , wavelength  $\lambda$ , in free space obeys:

$$\lambda\nu = c$$

Individual photons have energy:  $E = h\nu$

$$h = \text{Planck's constant} \quad h = 6.626 \times 10^{-27} \text{ erg s}$$

$$c = \text{speed of light} \quad c = 3.0 \times 10^{10} \text{ cm s}^{-1}$$

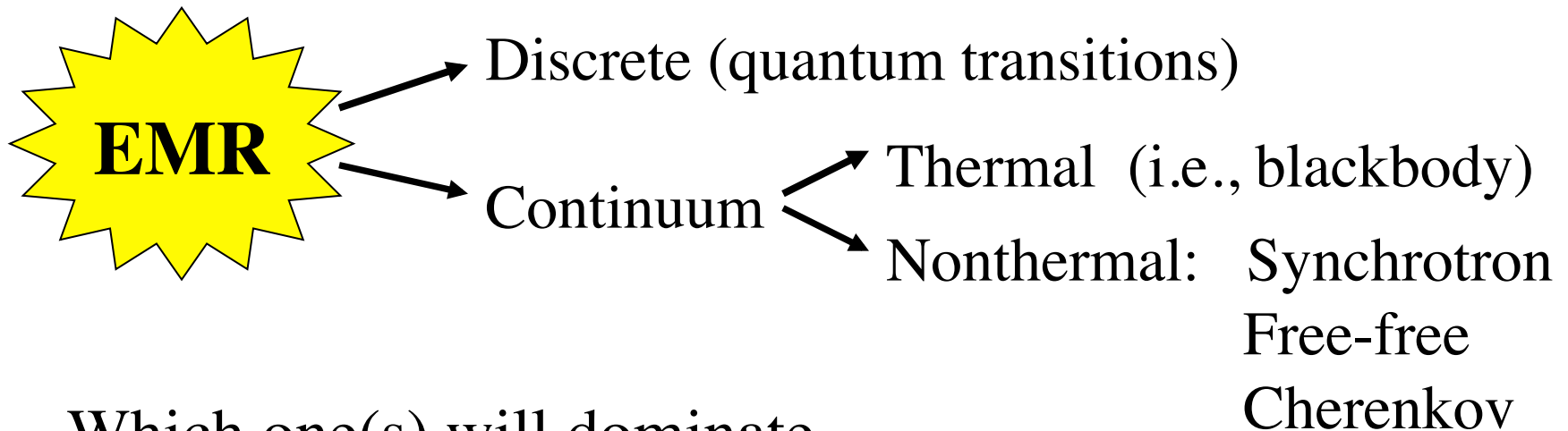
Energies are often given in electron volts, where:

$$1 \text{ eV} = 1.6 \times 10^{-12} \text{ erg} = 1.6 \times 10^{-19} \text{ J}$$



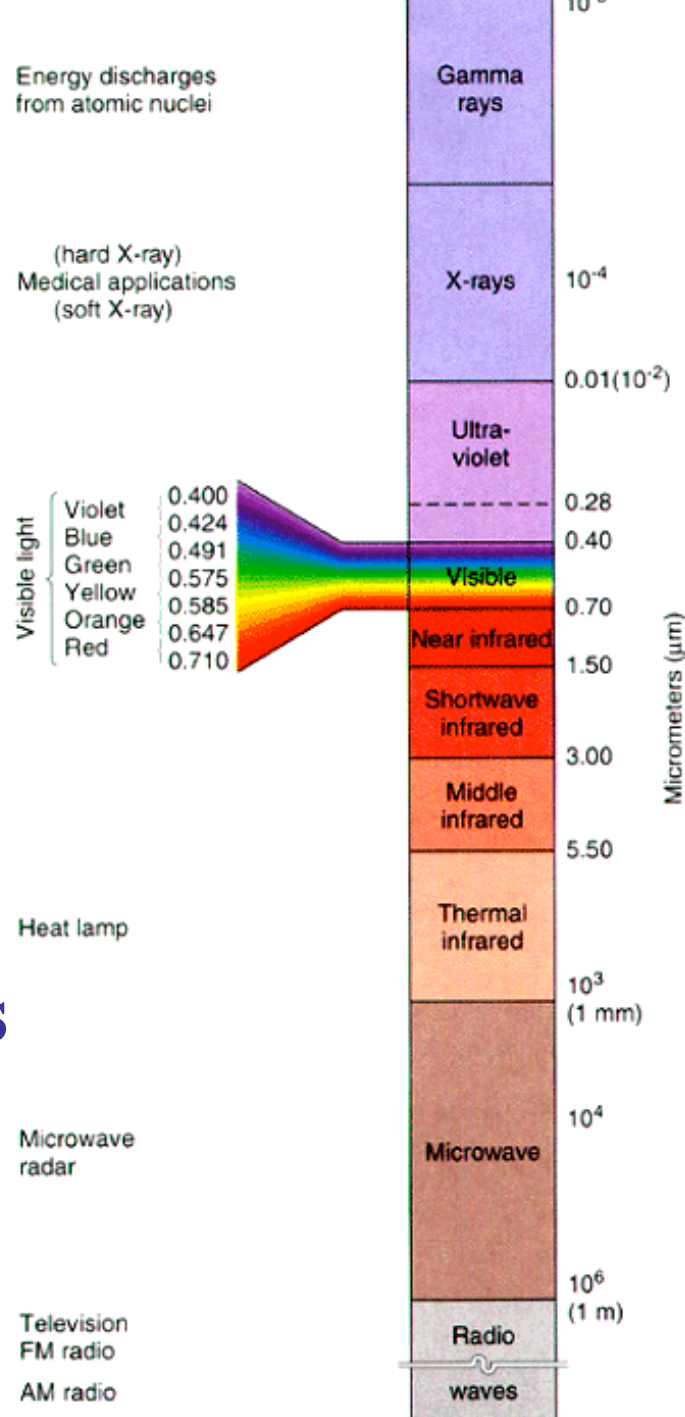
# Primary Astrophysical Processes Producing Electromagnetic Radiation

- *When charged particles change direction (i.e., they are accelerated), they emit radiation*
- *Quantum systems (e.g., atoms) change their energy state by emitting or absorbing photons*



Which one(s) will dominate,  
depends on the physical conditions of the gas/plasma.  
Thus, EMR is a *physical diagnostic*.

# Different Physical Processes Dominate at Different Wavelengths



Nuclear energy levels

Inner shells of heavier elements

Atomic energy levels (outer shells)

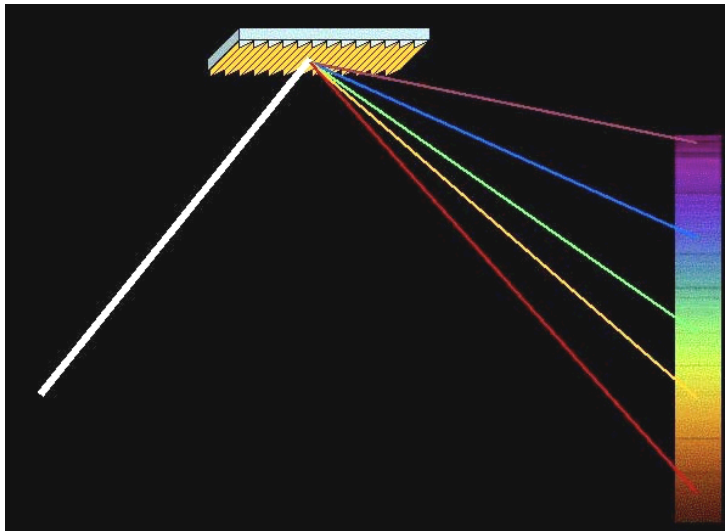
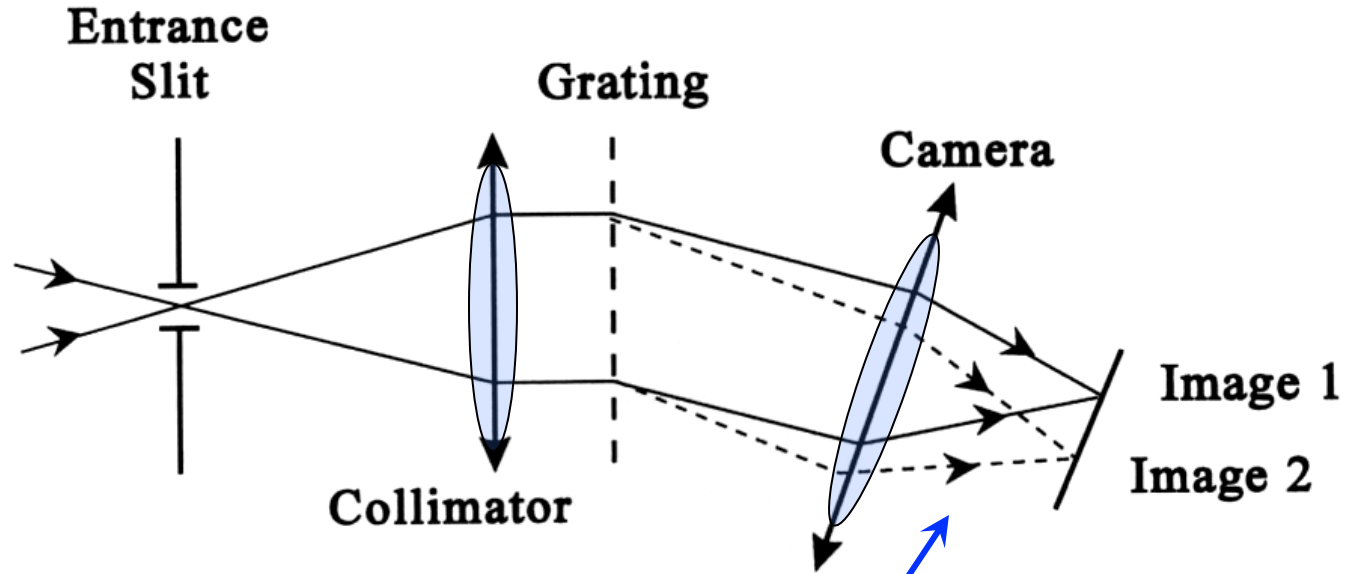
Molecular transitions

Hyperfine transitions

Plasma in typical magnetic fields

# Diffraction Grating Spectrographs

A schematic view of a spectrograph:



Light of different wavelengths is in phase at different reflection angles from the grating

Detector captures images of the entrance aperture (slit) at different wavelengths

# Kirchhoff's Laws

Hot blackbody



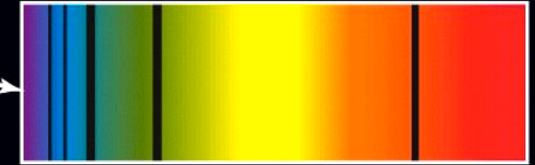
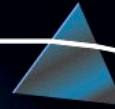
Prism



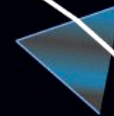
**(a) CONTINUOUS SPECTRUM**  
(blackbody emits light at all wavelengths)

Cloud of cooler gas

Prism



**(b) ABSORPTION LINE SPECTRUM**  
(atoms in gas cloud absorb light of certain specific wavelengths, producing dark lines in spectrum)



**(c) EMISSION LINE SPECTRUM**  
(atoms in gas cloud re-emit absorbed light energy at the same wavelengths at which they absorbed it)

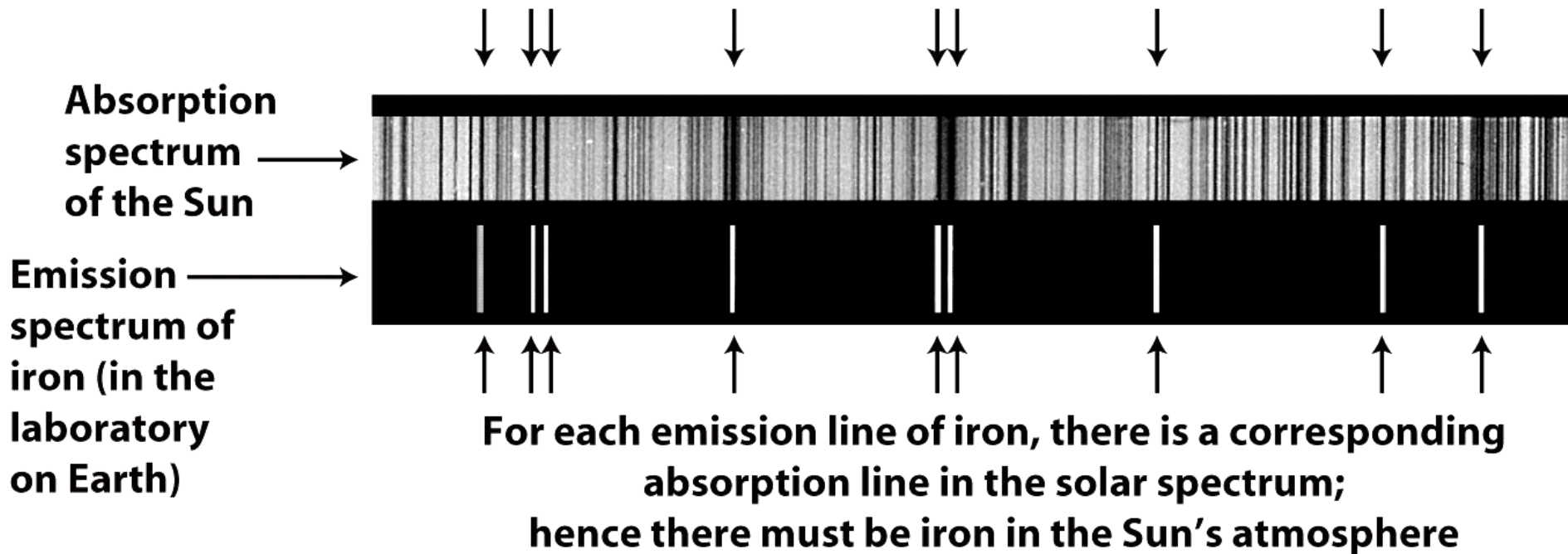
# Kirchhoff's Laws

- 1. Continuous spectrum:** Any hot opaque body (e.g., hot gas/plasma) produces a continuous spectrum or complete rainbow
- 2. Emission line spectrum:** A hot transparent gas will produce an emission line spectrum
- 3. Absorption line spectrum:** A (relatively) cool transparent gas in front of a source of a continuous spectrum will produce an absorption line spectrum

Modern atomic/quantum physics provides a ready explanation for these empirical rules



# Astronomical Spectroscopy



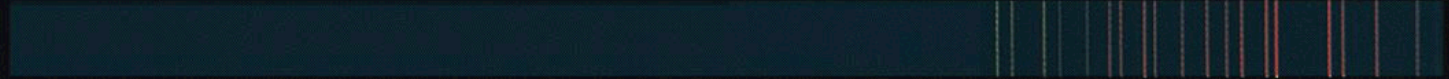
Laboratory spectra → Line identifications in astro.sources  
Analysis of spectra → Chemical abundances + physical conditions (temperature, pressure, gravity, ionizing flux, magnetic fields, etc.)  
+ Velocities

# Examples of Spectra

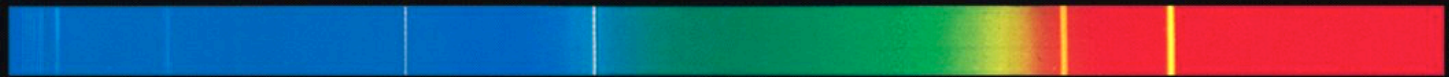
**Molecular hydrogen**



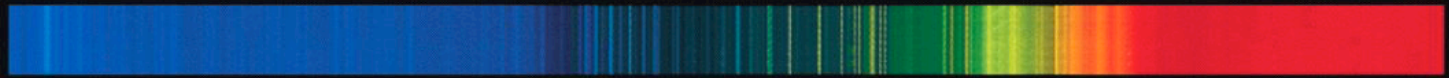
**Neon**



**Lithium**



**Iron**



**Barium**



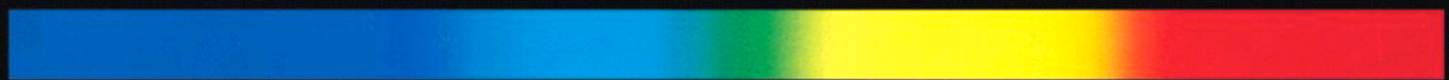
**Calcium**



**The Sun**



**Incandescent lamp**

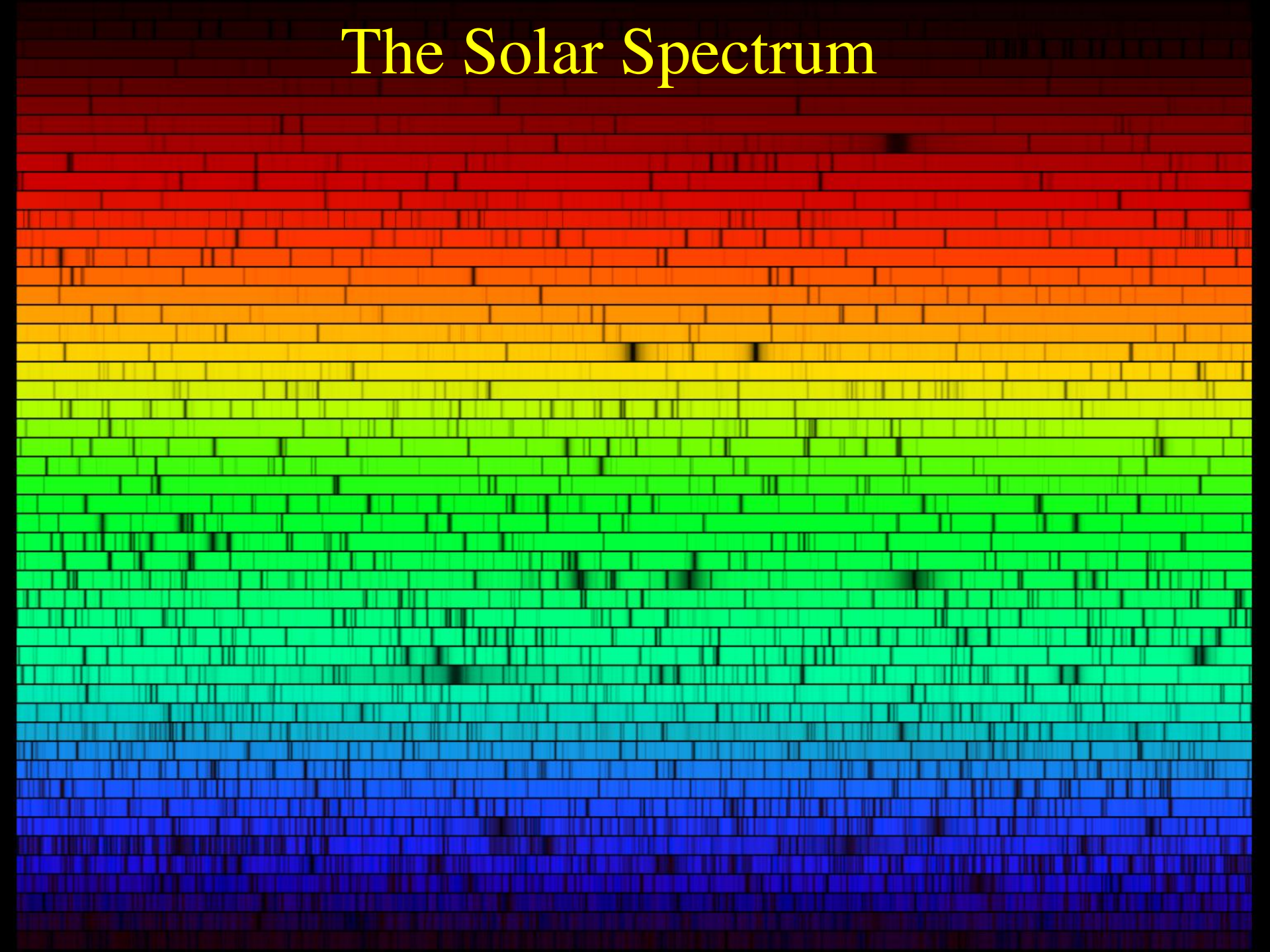


**Fluorescent lamp**





# The Solar Spectrum



# Opaque or Transparent?

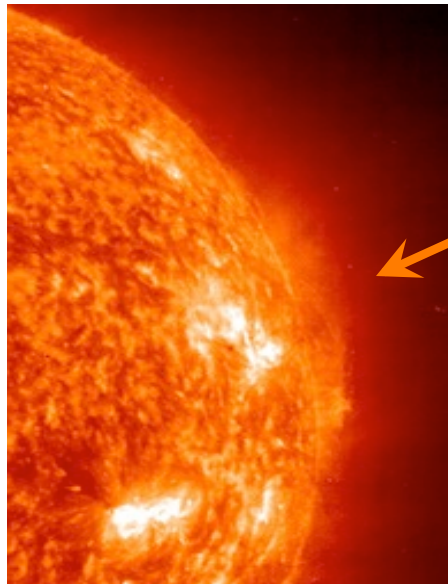
It depends on whether the gas (plasma) is

**Optically thick:** short mean free path of photons, get absorbed and re-emitted many times, only the radiation near the surface escapes; or

**Optically thin:** most photons escape without being reabsorbed or scattered

(Optical thickness is generally proportional to density)

Hot plasma inside a star (optically thick) generates a thermal continuum



Cooler, optically thin gas near the surface imprints an absorption spectrum





# Spectrum of a hot gas shows...

- A. Absorption lines
- B. Both absorption and emission lines
- C. Continuum
- D. Emission lines

## 4.2 The Origin of Spectroscopic Lines



# Atomic Radiative Processes

Radiation can be emitted or absorbed when electrons make transitions between different states:

**Bound-bound:** electron moves between two bound states (orbitals) in an atom or ion. Photon is emitted or absorbed.

**Bound-free:**

- Bound  $\rightarrow$  unbound: **ionization**
- Unbound  $\rightarrow$  bound: **recombination**

**Free-free:** free electron gains energy by absorbing a photon as it passes near an ion, or loses energy by emitting a photon. Also called **bremsstrahlung**.

Which transitions happen depends on the temperature and density of the gas  $\rightarrow$  spectroscopy as a physical diagnostic

# Energy Levels in a Hydrogen Atom

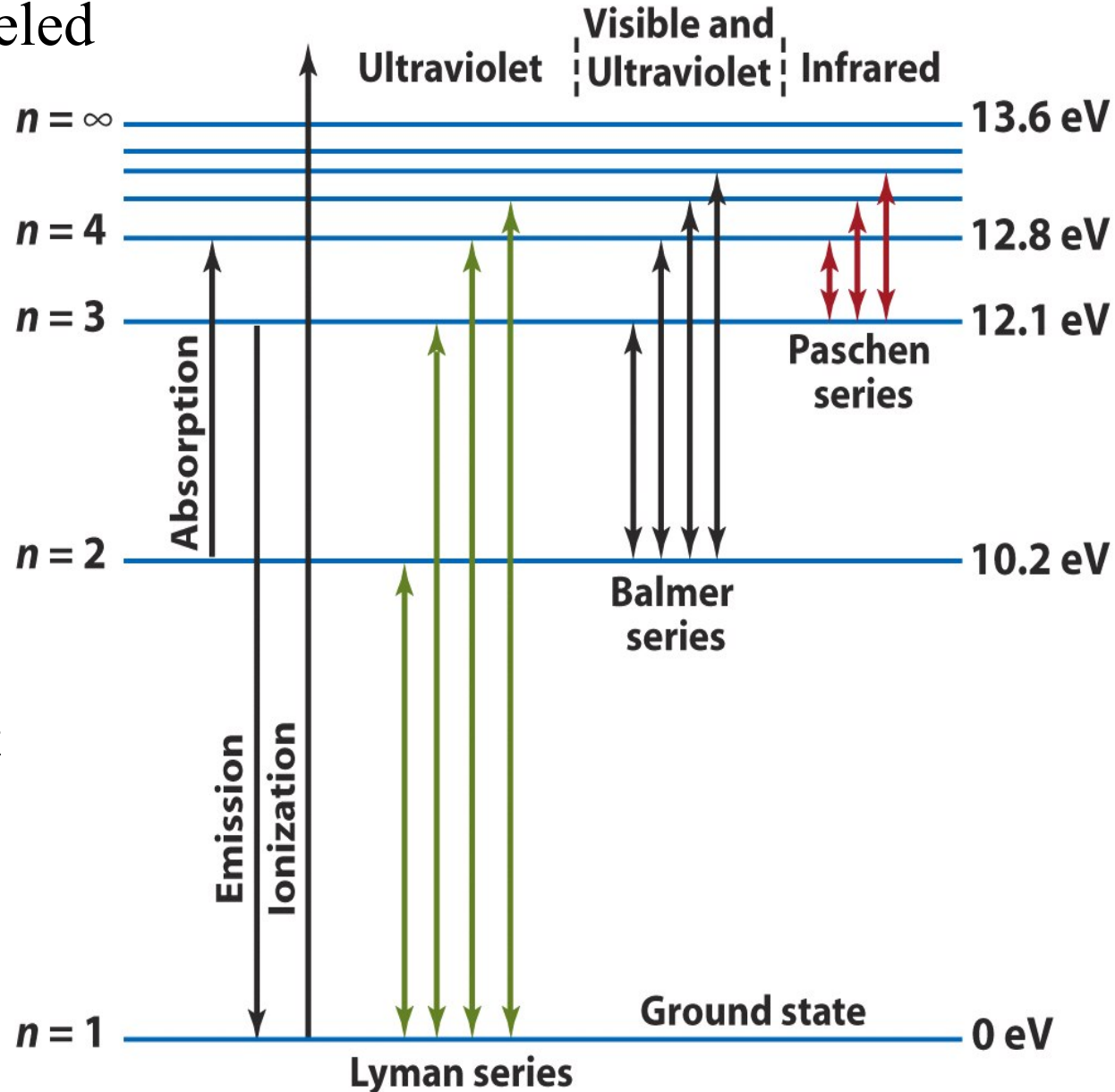
Energy levels are labeled by  $n$  - the *principal quantum number*

Energy of a given level is:

$$E_n = -\frac{R}{n^2}$$

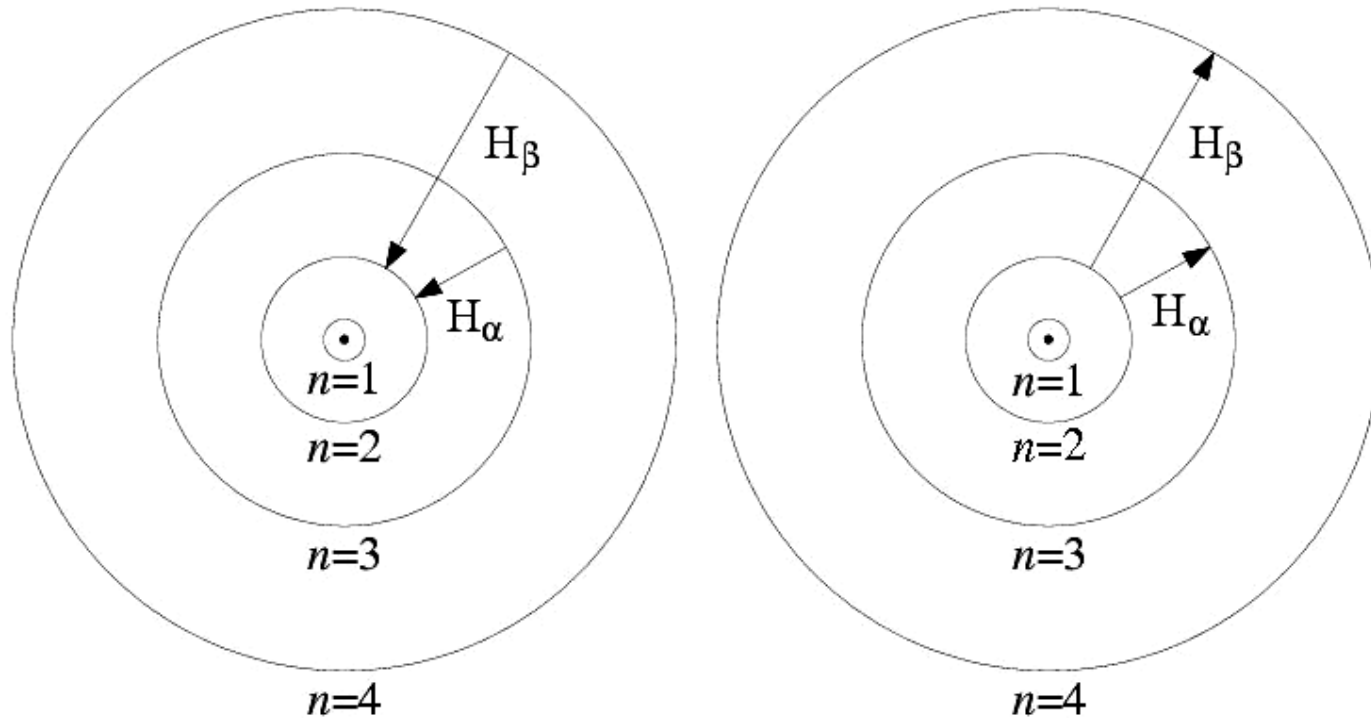
where  $R = 13.6 \text{ eV}$  is a Rydberg's constant

Lowest level,  $n=1$ , is the *ground state*





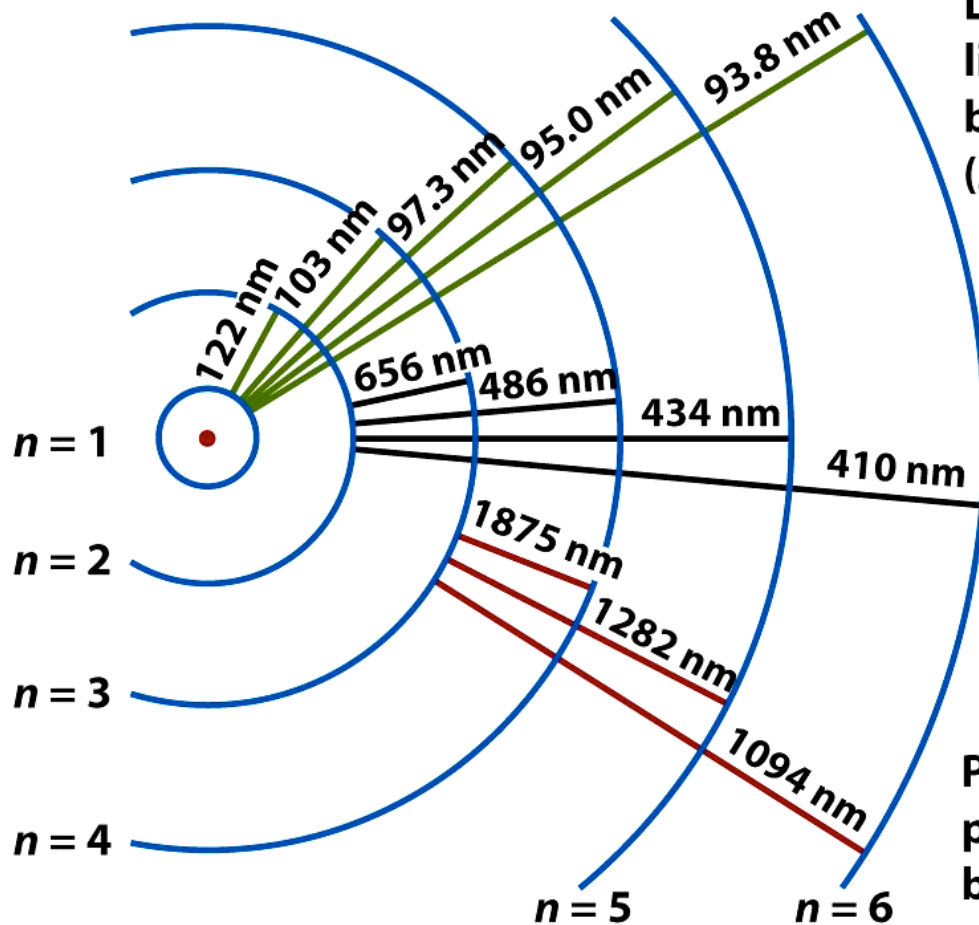
# Energy Transitions: The Bohr Atom



Atoms transition from lower to higher energy levels (**excitation / de-excitation**) in discrete quantum jumps. The energy exchange can be **radiative** (involving a photon) or **collisional** (2 atoms)

# Families of Energy Level Transitions Correspond to Spectroscopic Line Series

$$\text{Photon energy: } h\nu = |E_i - E_j|$$

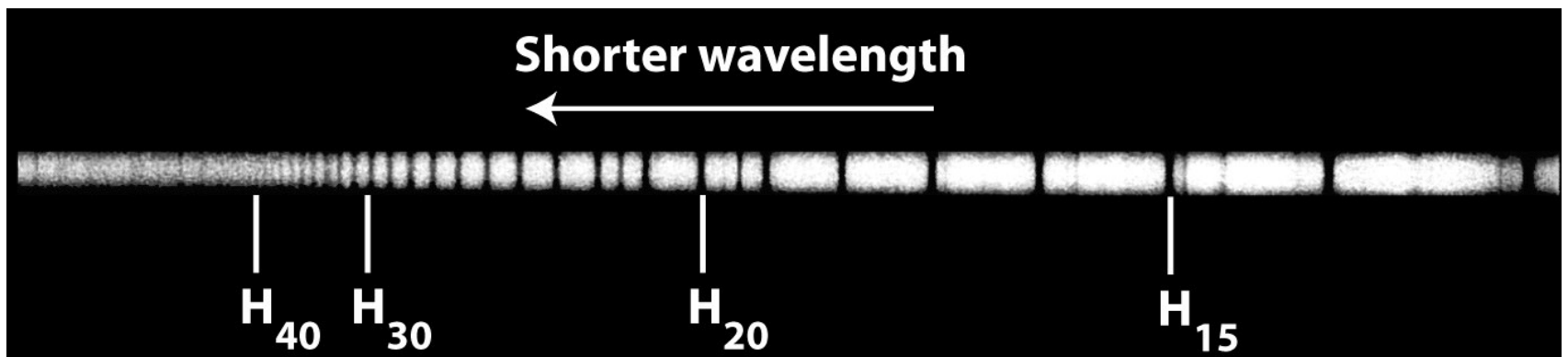
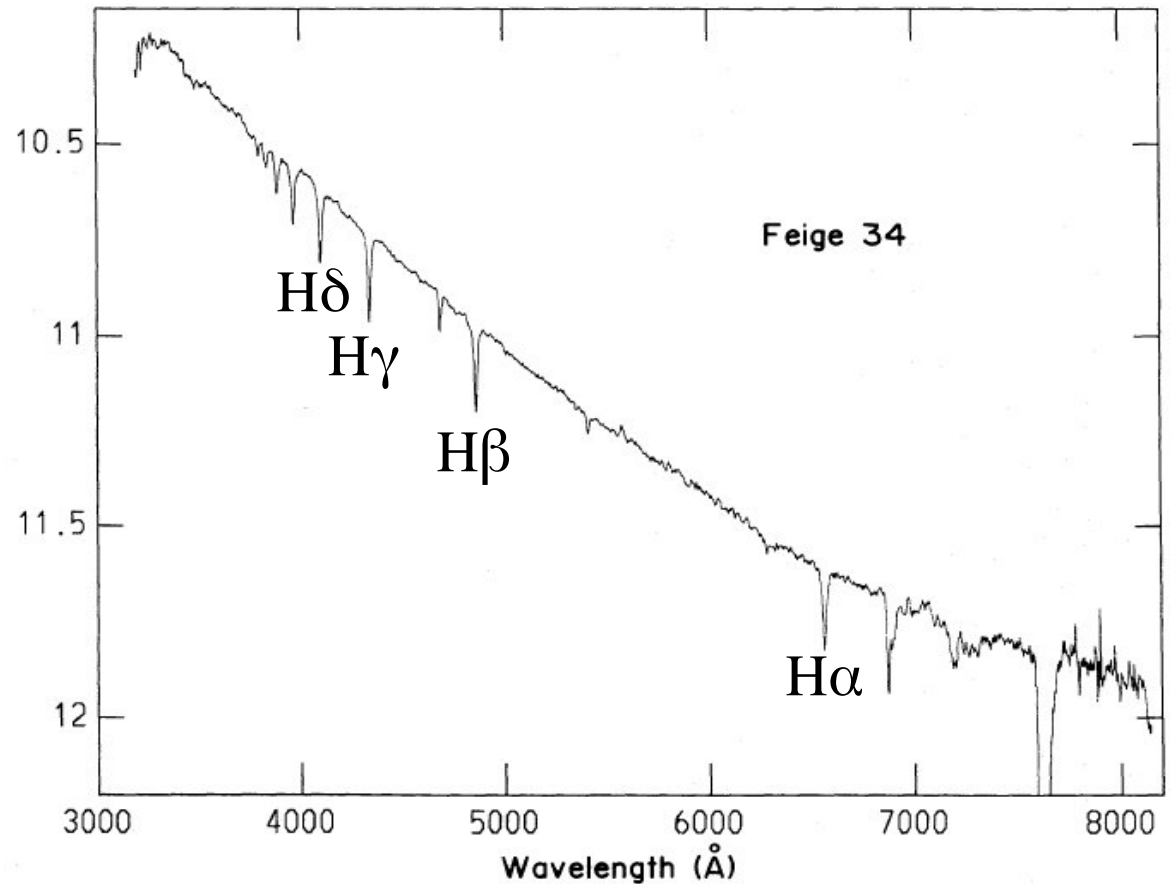


**Lyman series (ultraviolet) of spectral lines: produced by electron transitions between the  $n = 1$  orbit and higher orbits ( $n = 2, 3, 4, \dots$ )**

**Balmer series (visible and ultraviolet) of spectral lines: produced by electron transitions between the  $n = 2$  orbit and higher orbits ( $n = 3, 4, 5, \dots$ )**

**Paschen series (infrared) of spectral lines: produced by electron transitions between the  $n = 3$  orbit and higher orbits ( $n = 4, 5, 6, \dots$ )**

# Balmer Series Lines in Stellar Spectra

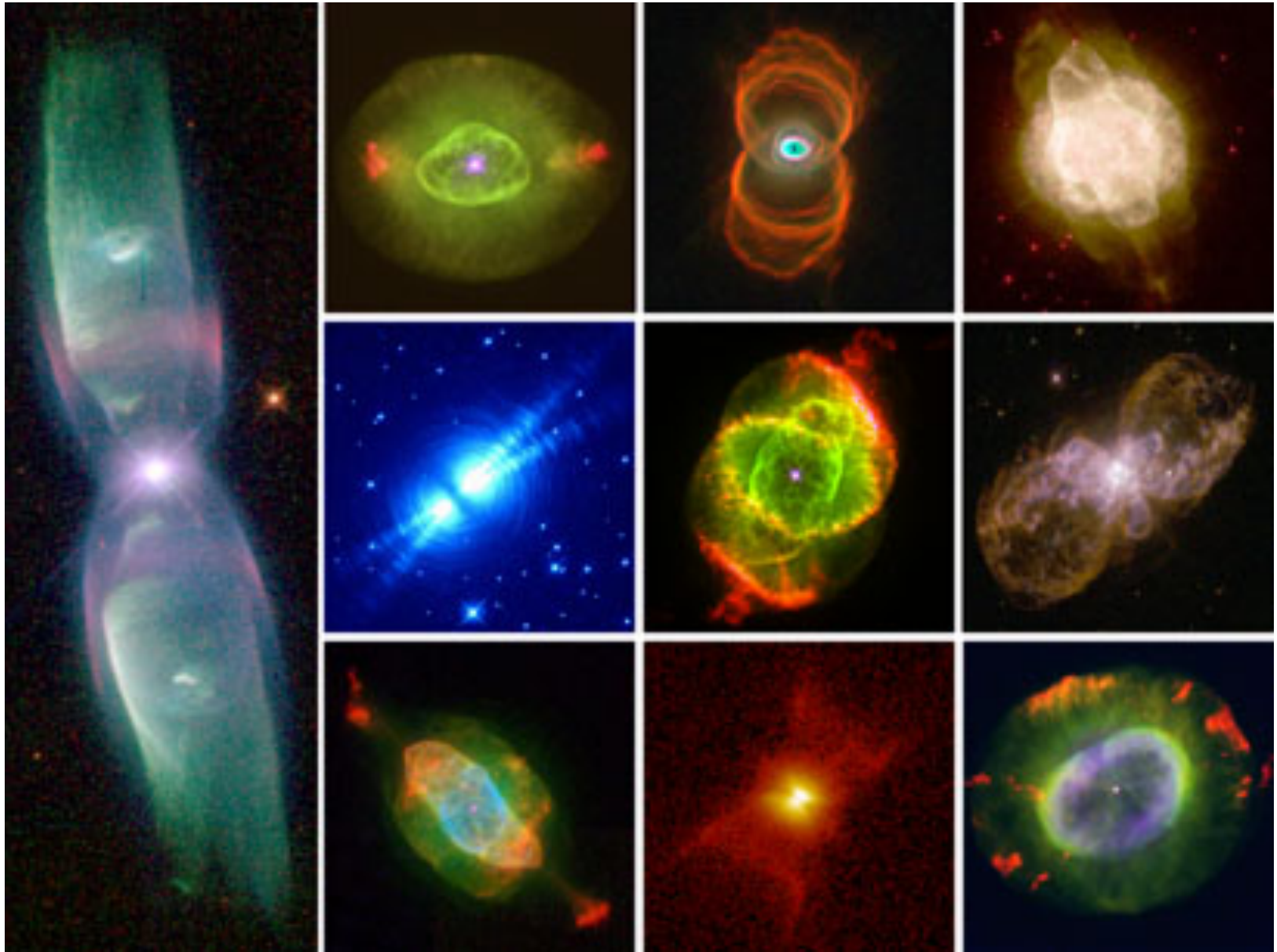


# An Astrophysical Example: Photoionization of Hydrogen by Hot, Young Stars

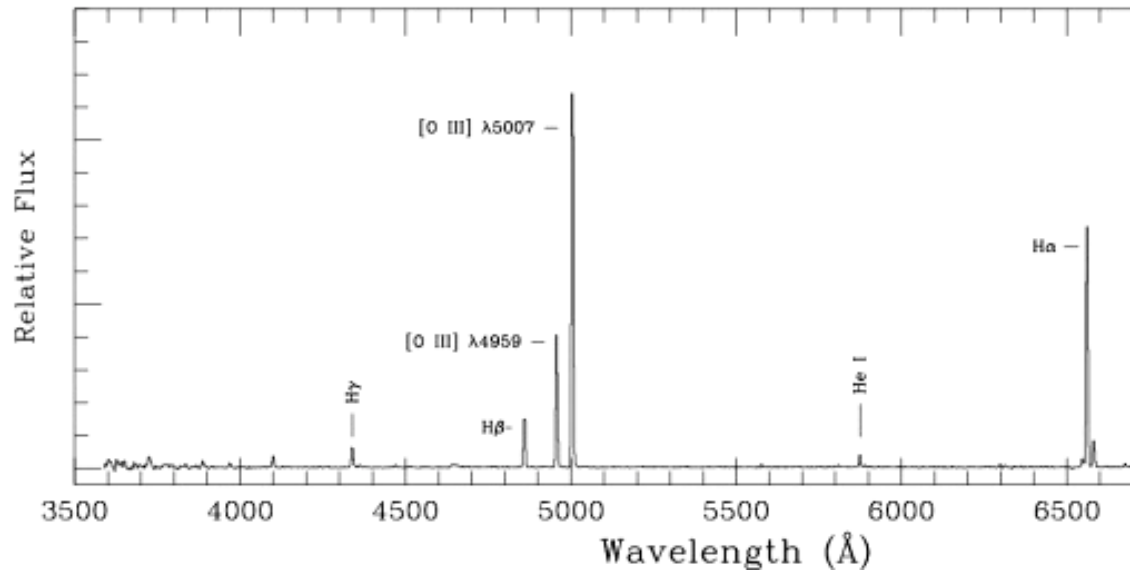




# An Astrophysical Example: Photoionization of Planetary Nebulae by Hot Central Stars



# “Forbidden” Lines and Nebulium



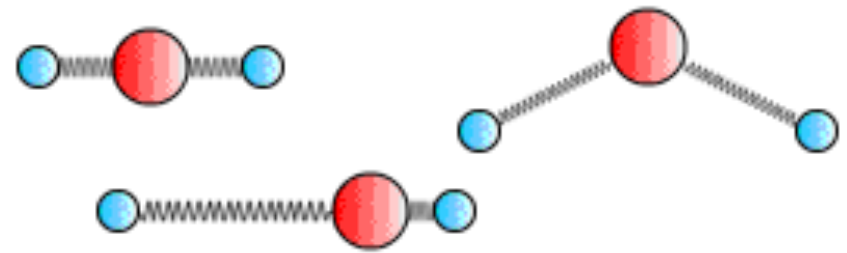
Early spectra of astronomical nebulae have shown strong emission lines of an unknown origin. They were ascribed to a hypothetical new element, “nebulium”.

It turns out that they are due to excited energy levels that are hard to reproduce in the lab, but are easily achieved in space, e.g., doubly ionized oxygen. Notation: [O III] 5007 ← Wavelength in Å

Brackets indicate “forbidden” ——— ↑↑ ——— ↑ ——— Ionization state: III means lost 2 e<sup>-</sup>s  
Element

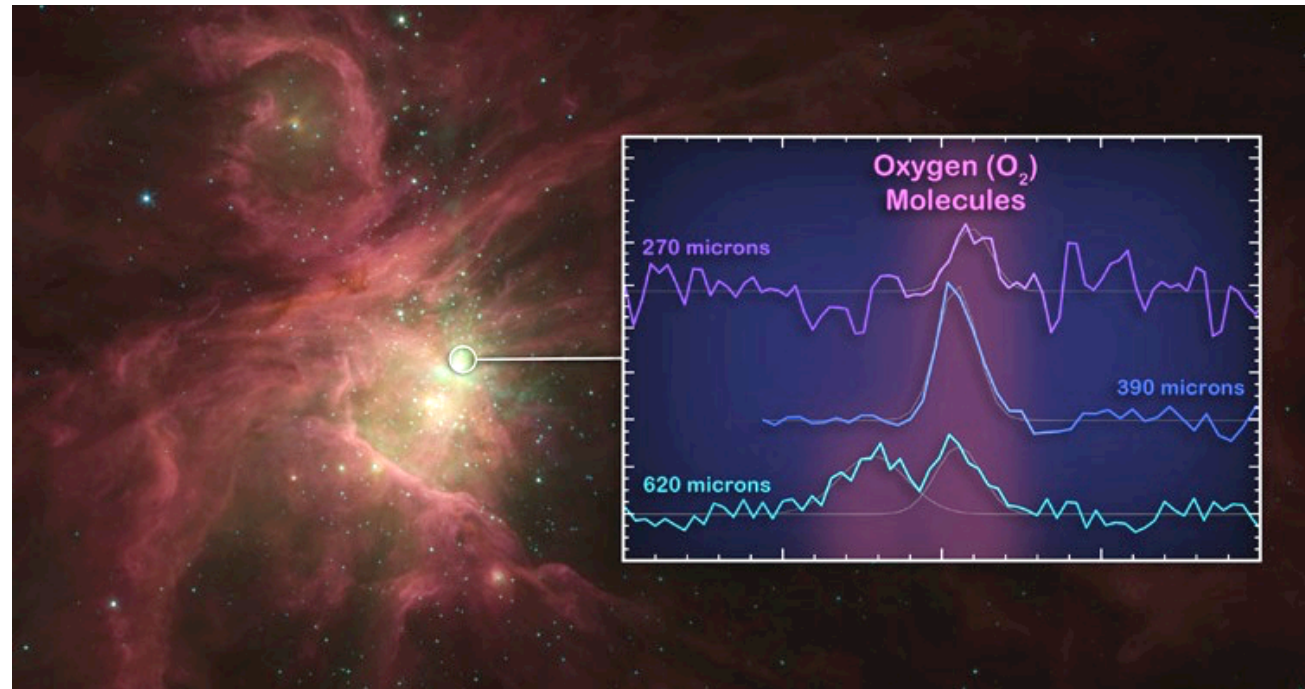
# Spectra of Molecules

They have additional energy levels due to vibration or rotation



These tend to have a lower energy than the atomic level transitions, and are thus mostly on IR and radio wavelengths

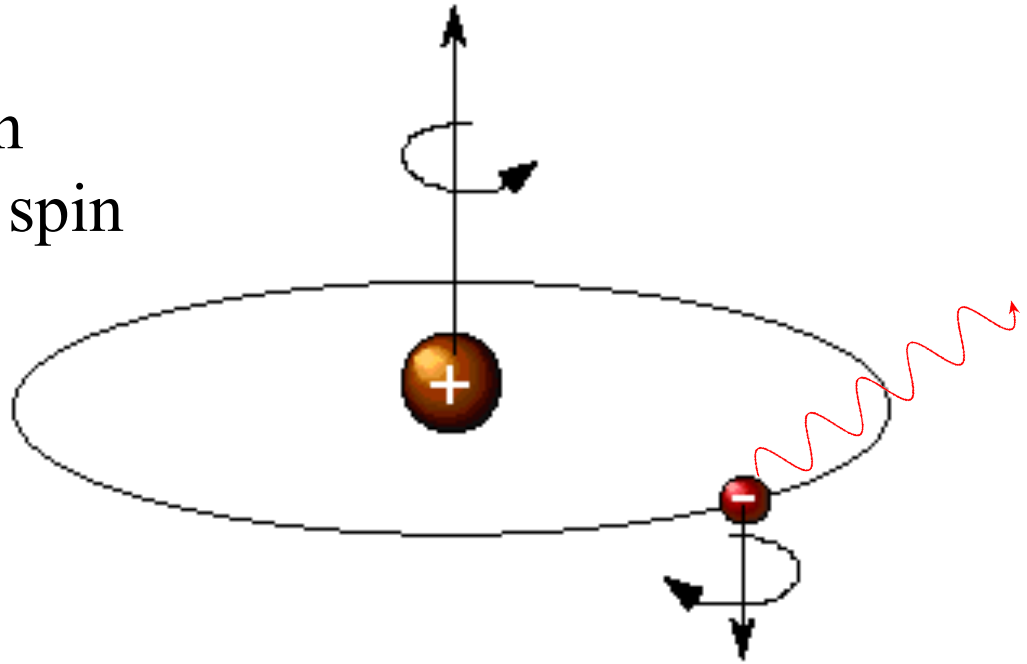
They can thus probe cooler gas, e.g., interstellar or protostellar clouds



# Hydrogen 21cm Line

Corresponds to different orientations of the electron spin relative to the proton spin

Transition probability  
 $= 3 \times 10^{-15} \text{ s}^{-1} = \text{once in}$   
11 Myr per atom



Lower energy state: Proton and electron have opposite spins.

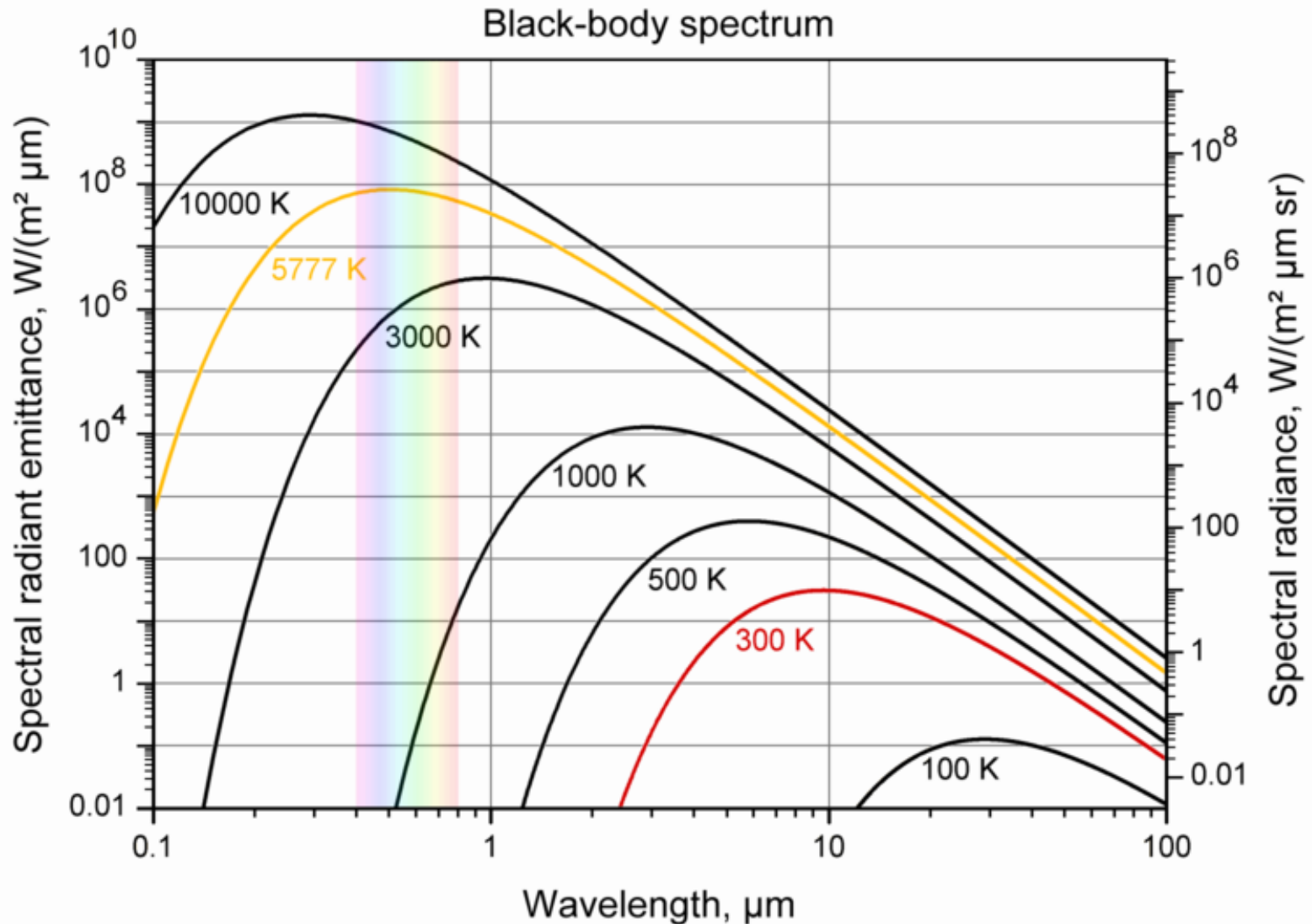
Very important, because neutral hydrogen is so abundant in the universe. This is the principal wavelength for studies of interstellar matter in galaxies, and their disk structure and rotation curves



# Balmer series corresponds to...

- A. Transitions from/to  $n = 1$  to/from  $n > 1$
- B. Transitions from/to  $n = 2$  to/from  $n > 2$
- C. Transitions from/to  $n = 3$  to/from  $n > 3$
- D. None of the above
- E. A new series of baseball games

# 4.3 Blackbody Radiation and Other Continuum Emission Mechanisms

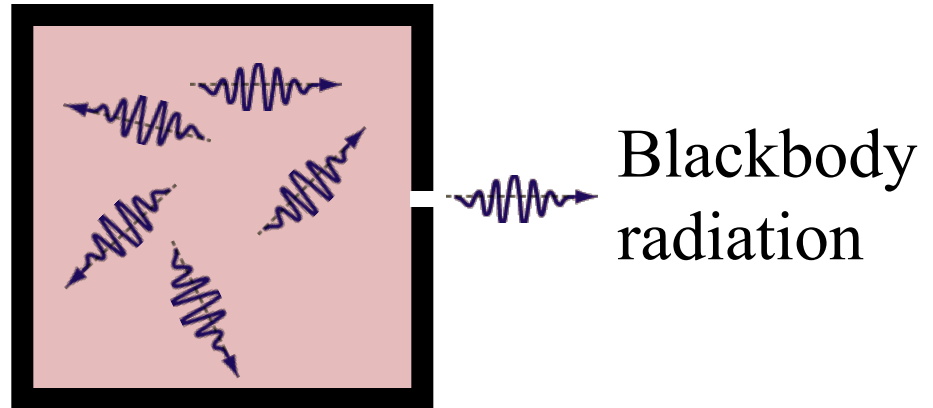


# Blackbody Radiation

This is radiation that is in *thermal equilibrium* with matter at some temperature  $T$ .

Blackbody is a hypothetical object that is a perfect absorber of electromagnetic radiation at all wavelengths

Lab source of blackbody radiation: hot oven with a small hole which does not disturb thermal equilibrium inside:



Important because:

- Interiors of stars (for example) are like this
- Emission from many objects is roughly of this form.

# Blackbody Spectrum

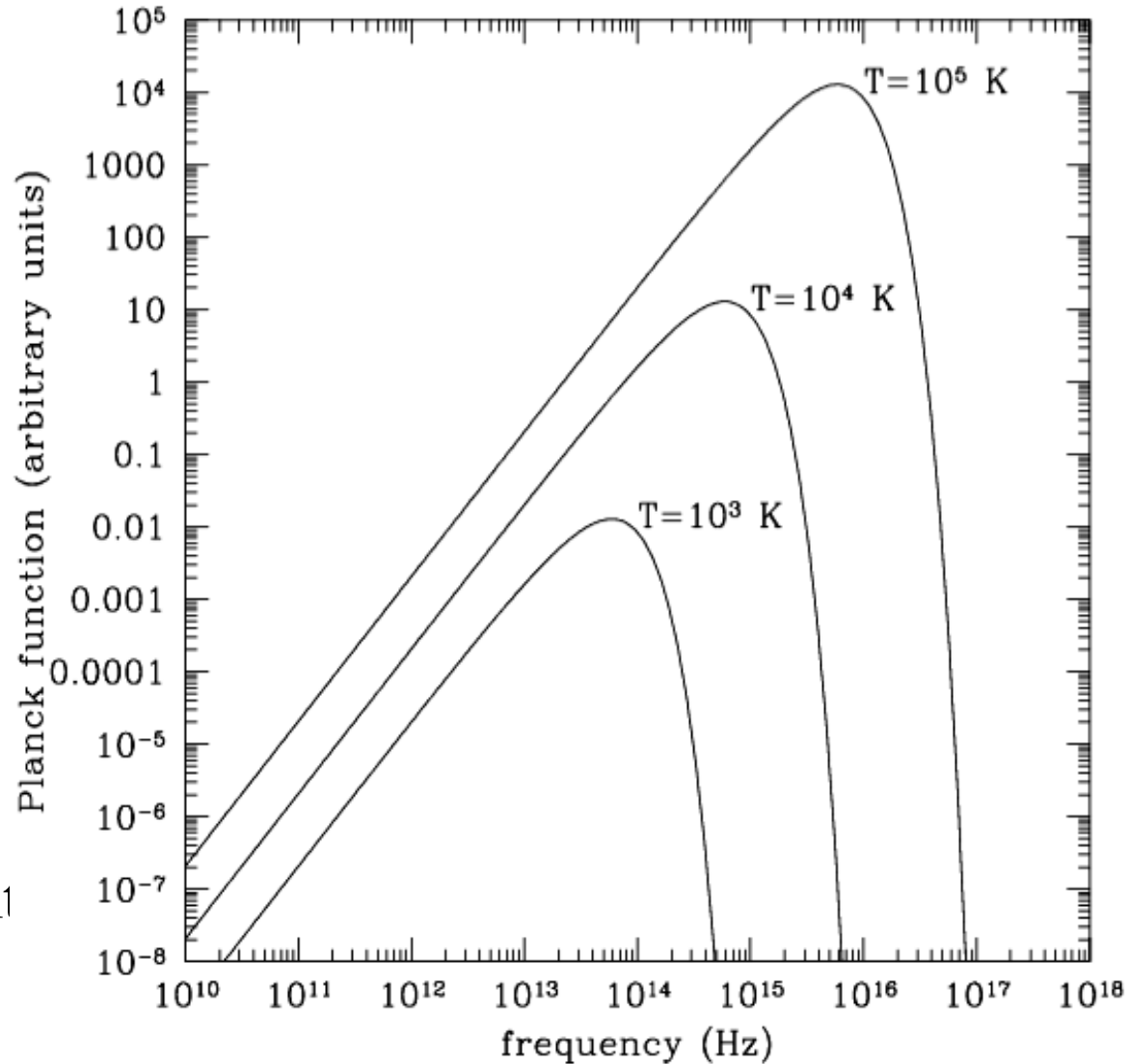
The frequency dependence is given by the

**Planck function:**

$$B_\nu(T) = \frac{2h\nu^3 / c^2}{\exp(h\nu / kT) - 1}$$

$h$  = Planck's constant

$k$  = Boltzmann's constant



Same units as specific intensity:  $\text{erg s}^{-1} \text{ cm}^{-2} \text{ sterad}^{-1} \text{ Hz}^{-1}$



# Blackbody Spectrum

The Planck function peaks when  $dB_n(T)/d\nu = 0$  :

$$h\nu_{\max} = 2.82kT$$

$$\nu_{\max} = 5.88 \times 10^{10} T \text{ Hz K}^{-1}$$

This is *Wien displacement law* - peak shifts linearly with increasing temperature to higher frequency.

Asymptotically, for low frequencies  $h\nu \ll kT$ , the *Rayleigh-Jeans law* applies:

$$B_{\nu}^{RJ}(T) = \frac{2\nu^2}{c^2} kT$$

Often valid in the radio part of the spectrum, at freq's far below the peak of the Planck function.

# Blackbody Luminosity

The **energy density** of blackbody radiation:

$$u(T) = aT^4$$

$a = 7.56 \times 10^{-15}$  erg cm<sup>-3</sup> K<sup>-4</sup> is the radiation constant.

The **emergent flux** from a surface emitting blackbody radiation is:

$$F = \sigma T^4$$

$\sigma = 5.67 \times 10^{-5}$  erg cm<sup>-2</sup> K<sup>-4</sup> s<sup>-1</sup> = Stefan-Boltzmann const.

A sphere (e.g., a star), with a radius  $R$ , temperature  $T$ , emitting as a blackbody, has a **luminosity**:

$$L = 4\pi R^2 \sigma T^4$$

# Effective Temperature

Emission from most astronomical sources is only roughly described by the Planck function (if at all).

For a source with a bolometric flux  $F$ , define the **effective temperature**  $T_e$  via:

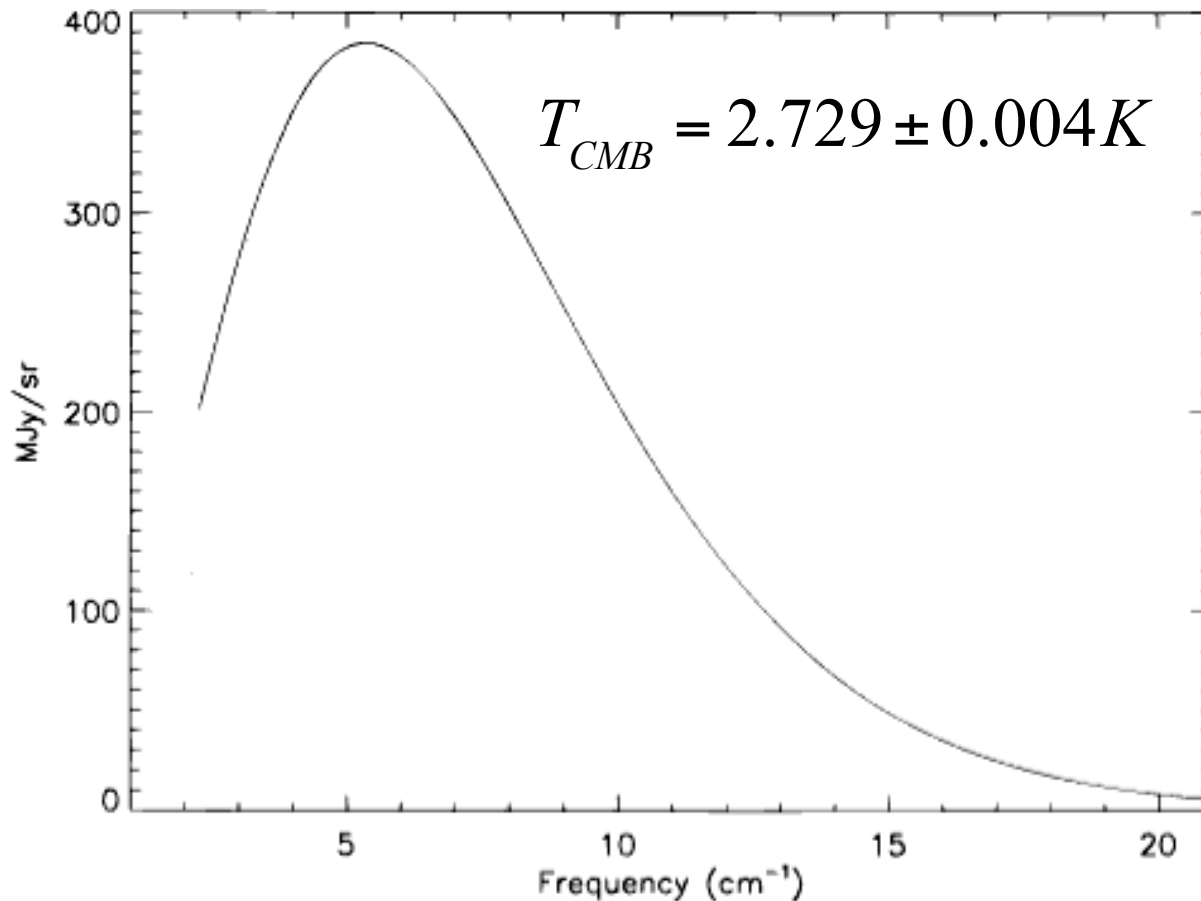
$$F \equiv \sigma T_e^4$$

e.g., for the Sun:  $L_{sun} = 4\pi R_{sun}^2 \sigma T_e^4$  ... find  $T_e = 5770$  K.

Note: effective temperature is well-defined even if the spectrum is nothing like a blackbody.

**Big bang model** - Universe was hot, dense, and in thermal equilibrium between matter and radiation in the past.

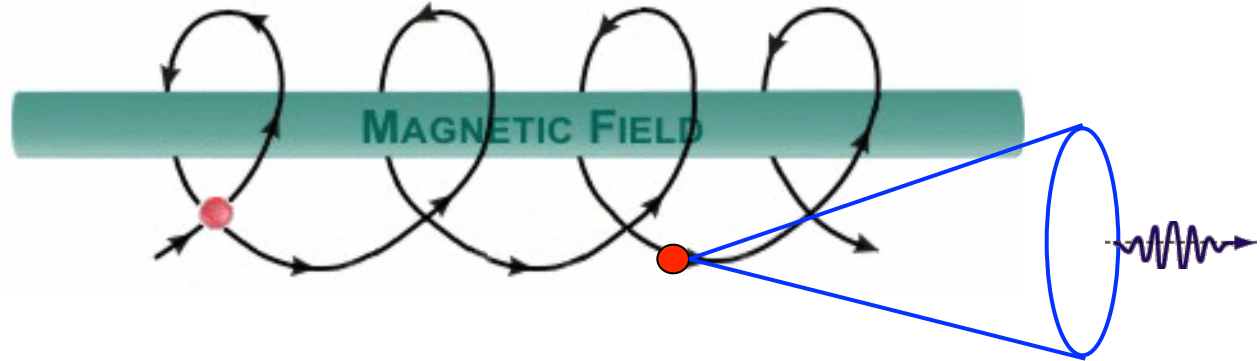
Relic radiation from this era is the **cosmic microwave background radiation**. Best known blackbody:



No known distortions of the CMB from a perfect blackbody!



# Synchrotron Emission

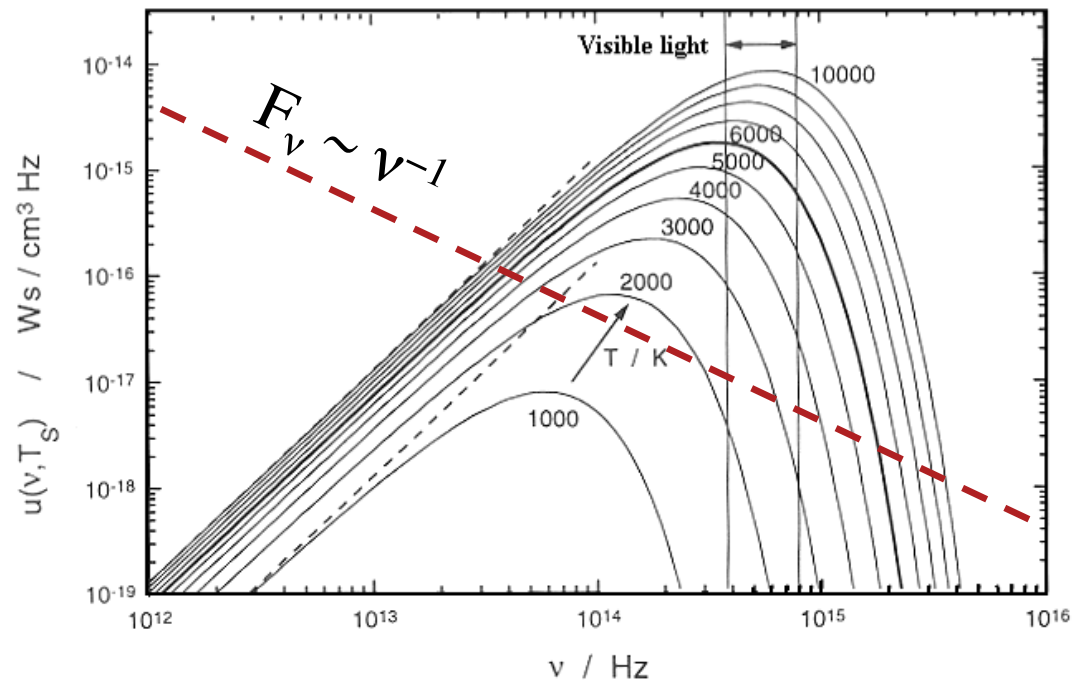


- An electron moving at an angle to the magnetic field feels Lorentz force; therefore it is accelerated, and it radiates in a cone-shaped beam

- The spectrum is for the most part a power law:

$$F_\nu \sim \nu^\alpha, \quad \alpha \sim -1$$

(very different from a blackbody!)



# Examples of Synchrotron Radiation:



Radio galaxy Cygnus A at 5 GHz



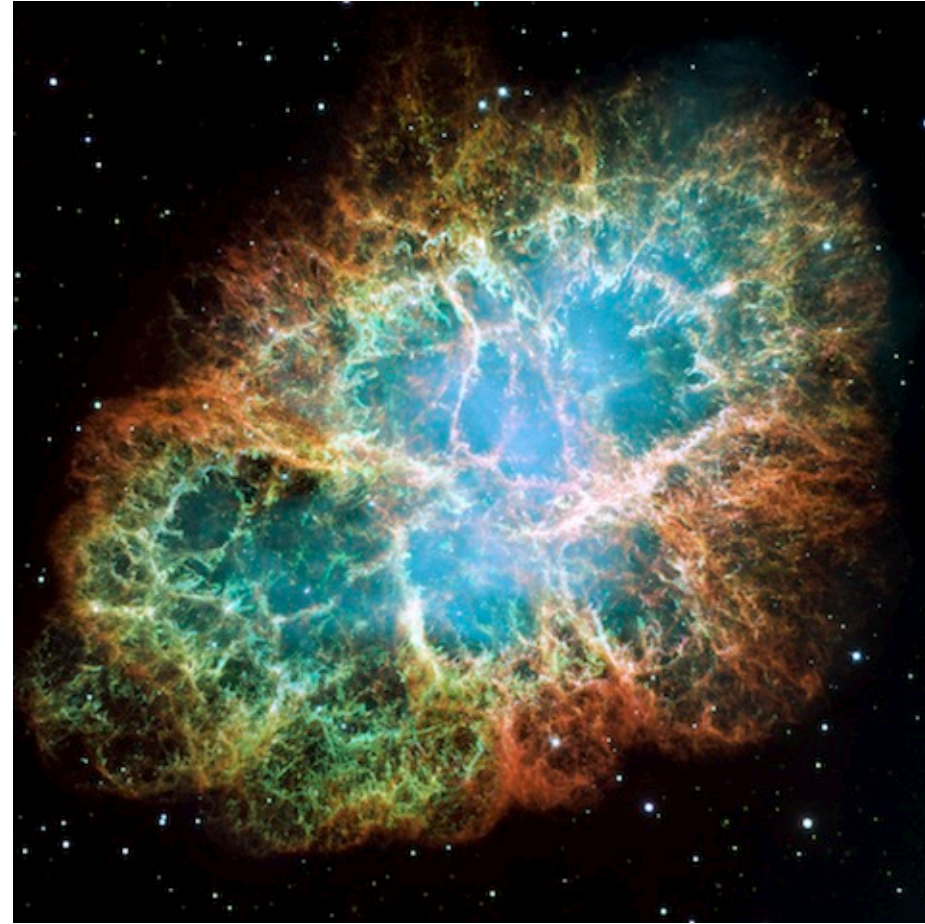
Jet of M87 in the visible light

# Examples of Synchrotron Radiation:

Crab nebula in radio



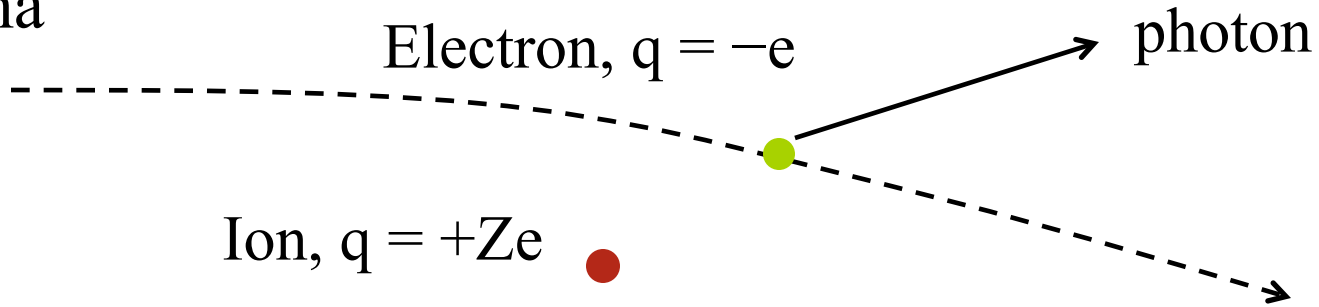
Crab nebula in visible light



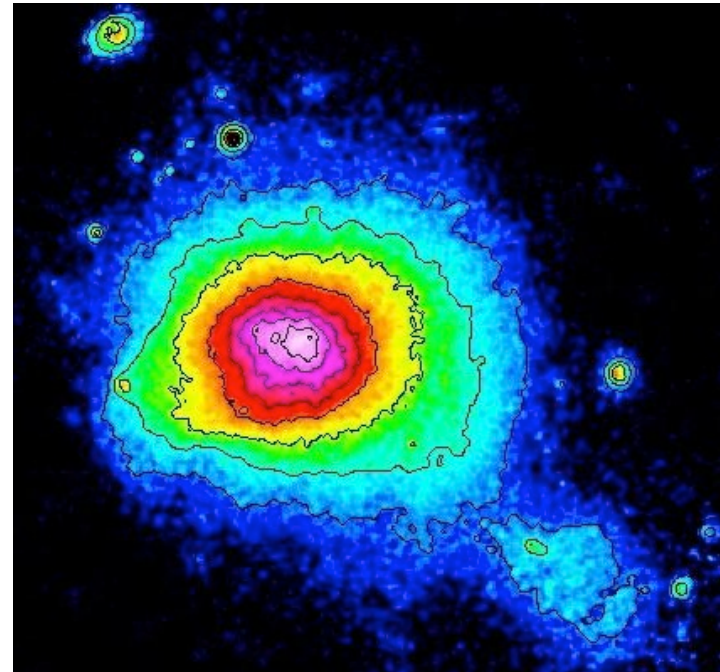


# Thermal Bremsstrahlung

A free-free emission from electrons scattering by ions in a very hot plasma



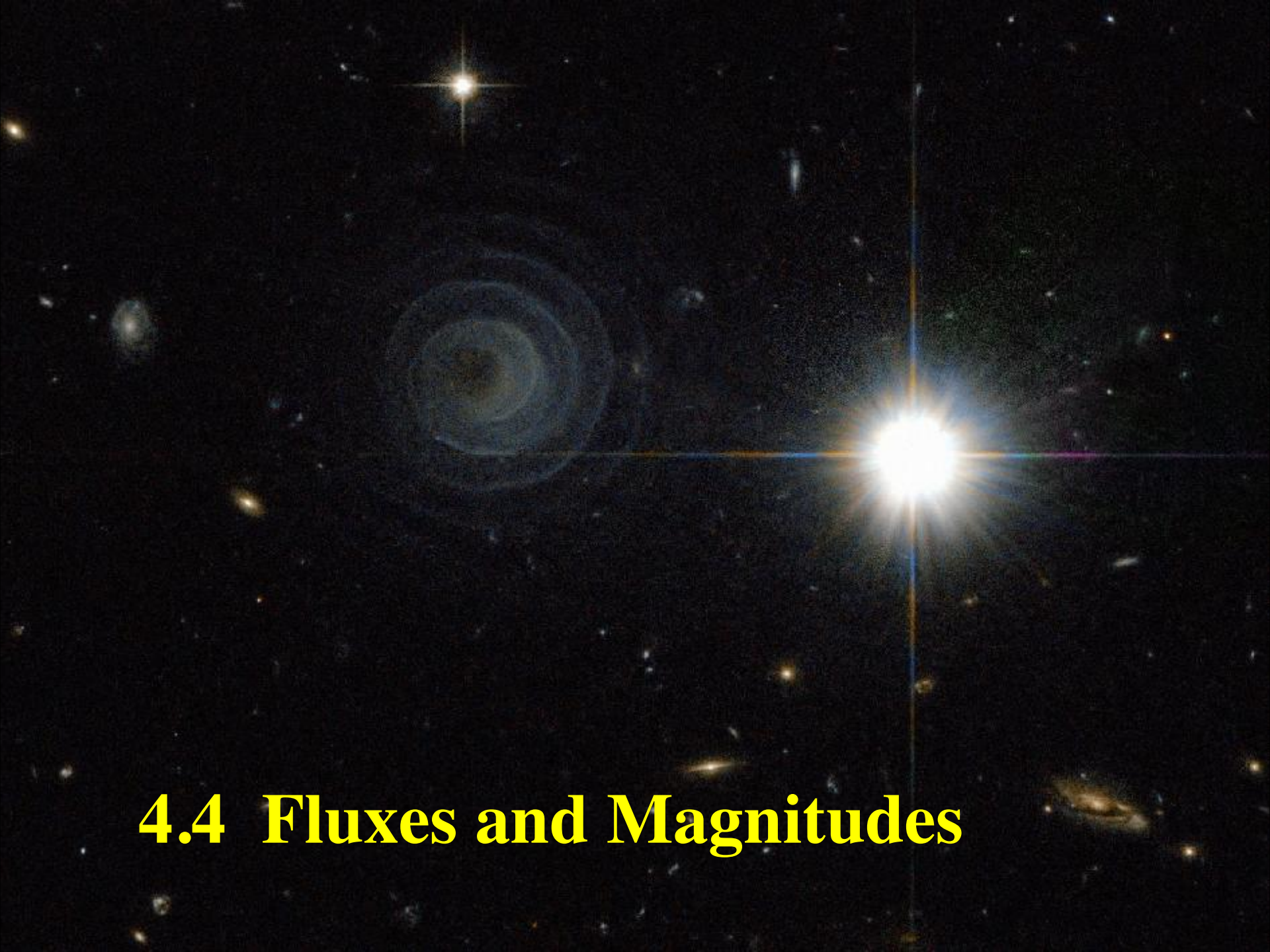
Example: X-ray gas in clusters of galaxies





# Wien's law says that...

- A. Blackbody flux increases exponentially with frequency
- B. Blackbody flux declines as a square of the wavelength
- C. Peak frequency of the blackbody spectrum is proportional to the temperature
- D. Peak frequency of the blackbody spectrum is inversely proportional to the temperature
- E. Peak frequency of the blackbody spectrum is proportional to the temperature to the 4<sup>th</sup> power



## 4.4 Fluxes and Magnitudes

# Measuring Flux = Energy/(unit time)/(unit area)

Real detectors are sensitive over a finite range of  $\lambda$  (or  $\nu$ ). Fluxes are always measured over some finite bandpass.

Total energy flux:  $F = \int F_\nu(\nu) d\nu$       Integral of  $f_\nu$  over all frequencies

Units:  $\text{erg s}^{-1} \text{cm}^{-2} \text{Hz}^{-1}$

A standard unit for specific flux (initially in radio, but now more common):

$$1 \text{ Jansky (Jy)} = 10^{-23} \text{ erg s}^{-1} \text{ cm}^{-2} \text{ Hz}^{-1}$$

$f_\nu$  is often called the *flux density* - to get the *power*, one integrates it over the bandwidth, and multiplies by the area

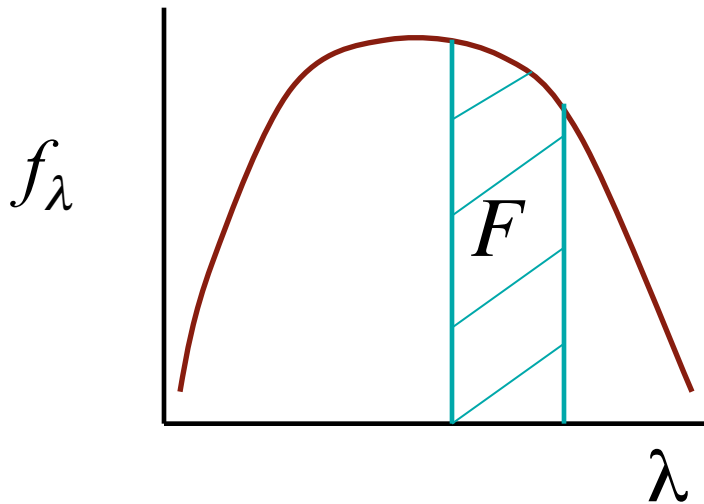
# Fluxes and Magnitudes

For historical reasons, fluxes in the optical and IR are measured in **magnitudes**:

$$m = -2.5 \log_{10} F + \text{constant}$$

If  $F$  is the total flux, then  $m$  is the bolometric magnitude.

Usually instead consider a finite bandpass, e.g.,  $V$  band ( $\lambda_c \sim 550$  nm,  $\Delta\lambda \sim 50$  nm)



Magnitude zero-points (constant in the eq. above) differ for different standard bandpasses, but are usually set so that Vega has  $m = 0$  in every bandpass.

Vega calibration ( $m = 0$ ): at  $\lambda = 5556$ :

$$f_{\lambda} = 3.39 \times 10^{-9} \text{ erg/cm}^2/\text{s}/\text{\AA}$$
$$f_{\nu} = 3.50 \times 10^{-20} \text{ erg/cm}^2/\text{s}/\text{Hz}$$
$$N_{\lambda} = 948 \text{ photons/cm}^2/\text{s}/\text{\AA}$$

# Using Magnitudes

Consider two stars, one of which is a hundred times fainter than the other in some waveband (say  $V$ ).

$$m_1 = -2.5 \log F_1 + \text{constant}$$

$$m_2 = -2.5 \log(0.01 F_1) + \text{constant}$$

$$= -2.5 \log(0.01) - 2.5 \log F_1 + \text{constant}$$

$$= 5 - 2.5 \log F_1 + \text{constant}$$

$$= 5 + m_1$$

Source that is 100 times **fainter** in flux is five magnitudes fainter (**larger** number).

Faintest objects detectable with *HST* have magnitudes of  $\sim 28$  in R/I bands. The sun has  $m_V = -26.75$  mag



# Apparent vs. Absolute Magnitudes

The absolute magnitude is defined as the apparent mag. a source would have if it were at a distance of 10 pc:

$$M = m + 5 - 5 \log d/\text{pc}$$

It is a measure of the **luminosity** in some waveband.

For Sun:  $M_{\odot_B} = 5.47$ ,  $M_{\odot_V} = 4.82$ ,  $M_{\odot_{\text{bol}}} = 4.74$

Difference between the apparent magnitude  $m$  and the absolute magnitude  $M$  (any band) is a *measure of the distance* to the source

$$m - M = 5 \log_{10} \left( \frac{d}{10 \text{ pc}} \right)$$

**Distance modulus**

# A star with magnitude 5 is...

- A. 5 times brighter than a star with a magnitude 10
- B. 5 orders of magnitude brighter than a star with a magnitude 10
- C. 100 times brighter than a star with a magnitude 10
- D. 100 times fainter than a star with a magnitude 10
- E. None of the above