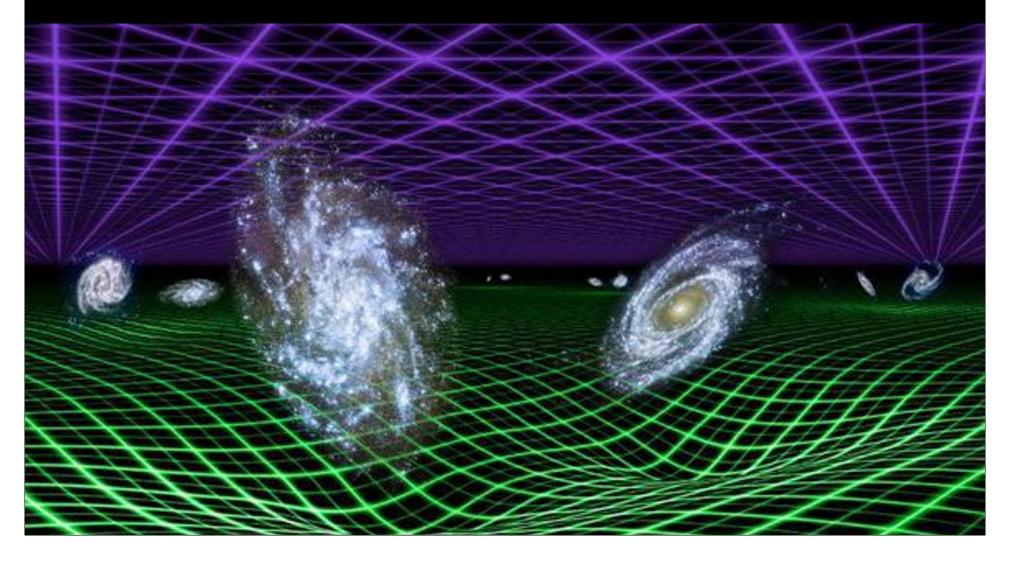
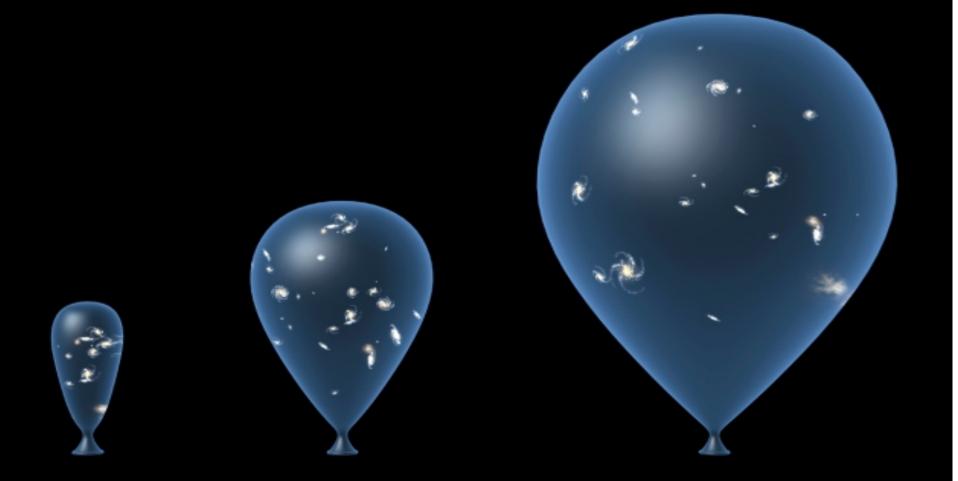
#### Ay1 – Lecture 17 The Expanding Universe Introduction to Cosmology



#### **17.1 The Expanding Universe**



1916.

ANNALEN DER PH VIERTE FOLGE. BAND 49.

1. Die Grundlage der allgemeinen Relativitätstheorie; von A. Einstein.

18 7.

Die im nachfolgenden dargelegte Theorie bildet die denktar weitgehendste Verallgemeinerung der heute allgemein als Relativitätstheorie" bezeichneten Theorie; die letztere nenne ach im folgenden zur Unterscheidung von der ersteren "spezielle E lativitätstheorie" und setze sie als bekannt voraus. Die Verallgemeinerung der Relativitätstheorie wurde sehr erbestert durch die Gestalt, welche der speziellen Relativitätsie durch Minkowski gegeben wurde, welcher Mathematiker zuerst die formale Gleichwertigkeit der räumlichen kann und der Zeitkoordinate klar erkannte und für des Aufbau der Theorie nutzbar machte. Die für die allgename Relativitätstheorie nötigen mathematischen Hillsmittel lagen fertig bereit in dem "absoluten Differentialkalkül", welcher auf den Forschungen von Gauss, Riemann und Christoffel über nichteuklidische Mannigfaltigkeiten ruht und von Ricci und Levi-Civita in ein System gebracht und bereits auf Probleme der theoretischen Physik angewendet wurde. Ich habe im Abschnitt B der vorliegenden Abhandlerg alle für uns nötigen, bei dem Physiker nicht als bekannt vor-Uszusetzenden mathematischen Hilfsmittel in möglichst einfacher und durchsichtiger Weise entwickelt, so daß ein Stadium mathematischer Literatur für das Verständnis der verliegenden Abhandlung nicht erforderlich ist. Endlich sei an dieser Stelle dankbar meines Freundes, des Mathematikers Grossmann, gelacht, der mir durch seine Hilfe nicht nur das Studium der einschlägigen mathematischen Literatur erspasse sondern mich auch beim Suchen nach den Feldgleichur gen der Gravitation unterstützte.

F. L. C. GREN, L. W. GILEERT, L. C. POGGENDORFF, G. U. B. WIEDEMANN, P. DRUDE. BROECTORT CHD FORTORFCHERT DURCH VIERTE FOLGE. BAND 49. DER GANZEN REIME SOL HAND. KURATORIUM: M. PLANCK, G. QUINCKE, W. C. RÖNTGEN, W. VOIGT, E. WARBURG. UNTER MITWIEKUNG DEB DEUTSCHEN PHYSIKALISCHEN GESELLSCHAFT

YSIK.

MERICROEGEREN VON W. WIEN UND M. PLANCK. MIT EINEM PORTRÄT UND ZEHN FIGURENTAFELN.

ANNALEN

DER

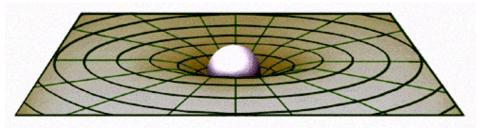


LEIPZIG, 1916. MEROSIUS BARTH.

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# **General Relativity (1915)**

- A fundamental change in viewing the physical space and time, and matter/energy
- Postulates equivalence among **all** frames of reference (including accelerated ones)
- Introduces curvature of space, predicts a number of new effects:
  - Light deflection by massesGravitational redshift
  - ... etc.



Presence of mass/energy determines the geometry of space Geometry of space determines the motion of mass/energy

GR is essentially the modern theory of gravity on large scales.

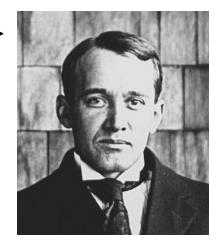
Since gravity is the only important force on cosmological scales, GR is the theoretical basis of modern cosmology

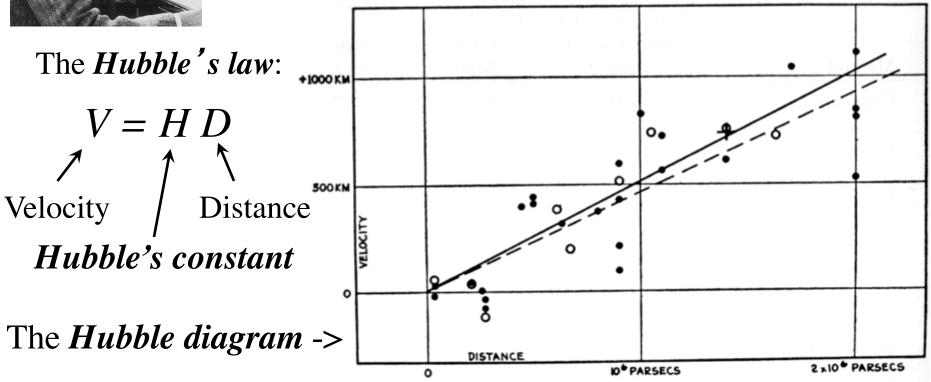
# **Discovery of the Expanding Universe**

Based on an early work by Vesto Melvin Slipher ->

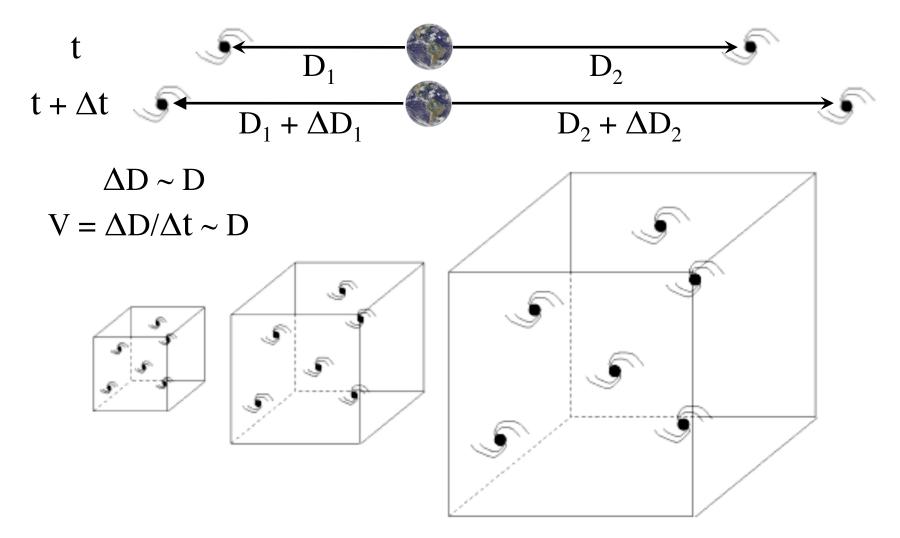


< - Edwin Hubble discovered that galaxies recede from us with a velocity that is proportional to the distance





#### **Expansion of the Universe**



The *space itself expands*, and carries galaxies apart In a homogeneous, isotropic universe, there is no preferred center

# **The Cosmological Principle**

Relativistic cosmology uses some symmetry assumptions or principles in order to make the problem of "solving the universe" viable. The **Cosmological Principle** states that

#### At each epoch, the universe is the same at all locations and in all directions, except for local irregularities

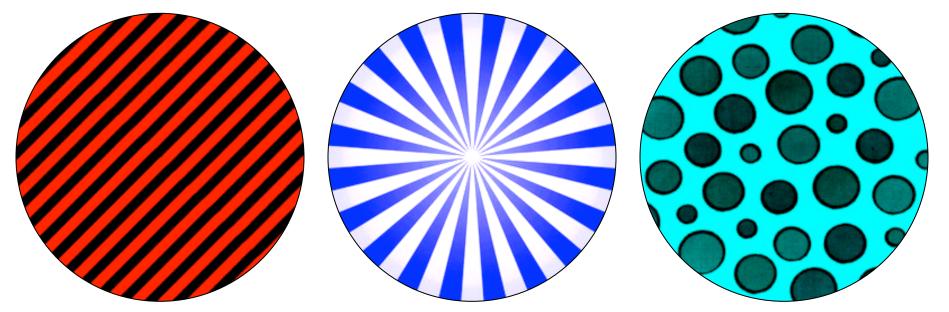
Therefore, globally the Universe is assumed to be **homogeneous** and **isotropic** at any given time; and its dynamics should be the same everywhere

Note: the **Perfect Cosmological Principle** states that the Universe appears the same at all times and it is unchanging - it is also homogeneous in time - this is the basis of the "Steady State" model

# **Homogeneity and Isotropy**

(in *space*, but not in *time*)

Homogeneous but not Isotropic Isotropic but not Homogeneous Isotropic and Homogeneous

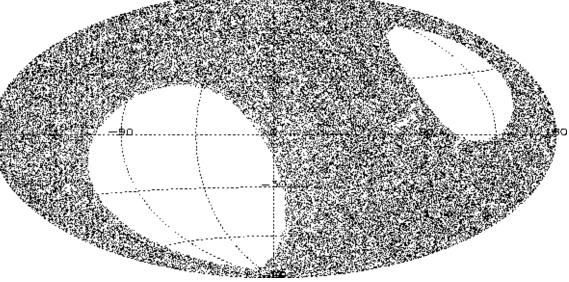


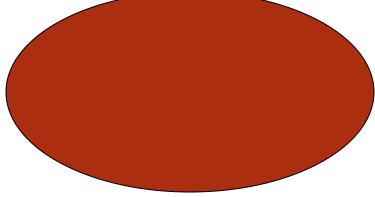
This simplifies the modeling, since only the radial coordinate matters, and the density of any mass/energy component is the same everywhere at a given time

# So, is the Universe Really Homogeneous and Isotropic?

Globally, on scales larger than  $\sim 100$  Mpc, say, it is - so the cosmological principle is valid

Distribution on the sky  $\rightarrow$ of 65000 distant radio sources from the Texas survey, a cosmological population

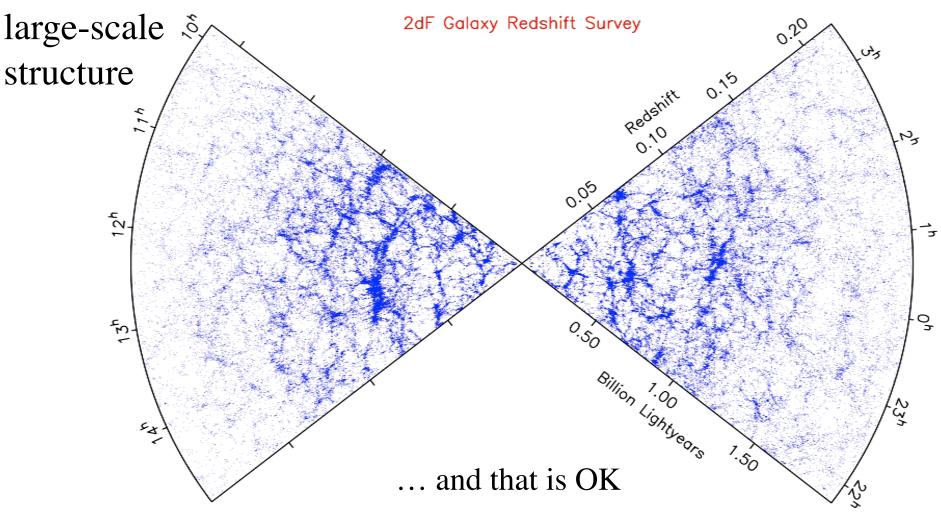




... and of course the CMBR, uniform to better than  $\Delta T/T < 10^{-5}$ , after taking the dipole out

# So, is the Universe Really Homogeneous and Isotropic?

But not so on scales up to  $\sim 100$  Mpc, as shown by the



# **Expansion Relative to What? Comoving and Proper Coordinates**

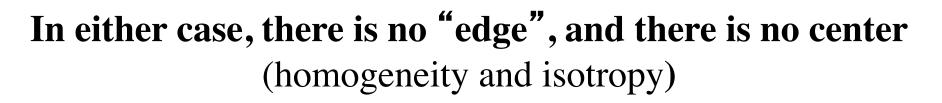
- There are fundamentally two kinds of coordinates in a GR cosmology:
- *Comoving coordinates* = expand with the universe Examples:
  - Unbound systems, e.g., any two distant galaxies
  - Wavelengths of massless quanta, e.g., photons
- *Proper coordinates* = stay fixed, space expands relative to them. Examples:
  - Sizes of atoms, molecules, solid bodies
  - Gravitationally bound systems, e.g., Solar system, stars, galaxies ...

# **Expansion into What?**

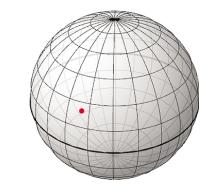
**Into itself**. There is nothing "outside" the universe (Let's ignore the multiverse hypothesis for now)

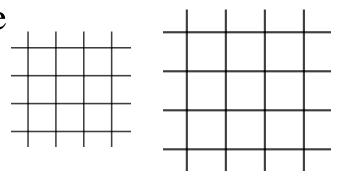
A positive curvature universe is like the surface of a sphere, but in one extra dimension. Its volume is finite, but changes with the expansion of space

A flat or a negative curvature universe is infinite in all directions; the comoving coordinate grid stretches relative to the proper coordinates





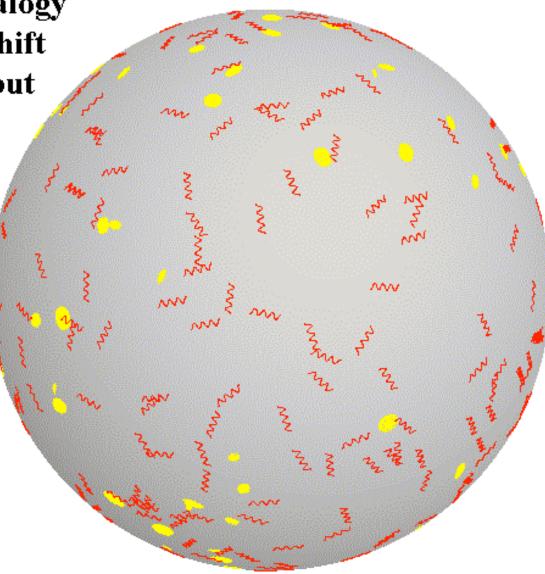




#### **The Cosmological Redshift**

Expanding Balloon Analogy Photons move and redshift Galaxies spread apart but stay the same size





#### **Redshift as Doppler Shift**

We define **doppler redshift** to be the shift in spectral lines due to motion:

$$z = \frac{\Delta\lambda}{\lambda} = \sqrt{\frac{1 + v/c}{1 - v/c}} - 1$$

which, in the case of v<<c reduces to the familiar

$$z = \frac{v}{c}$$

The **cosmological redshift** is something different, although we are often sloppy and refer to it in the same terms of the doppler redshift. The cosmological redshift is actually due to the **expansion of space** itself.

# **Cosmological Redshift**

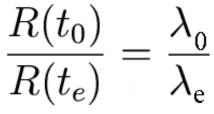
A more correct approach is to note that the wavelengths of photons expand with the universe: D(t)

Where R(t) is a separation between any two comoving points

Or, by our definition of redshift:

We get:

$$\frac{R(t_0)}{R(t_e)} = (1+z)$$



$$z = \frac{\Delta\lambda}{\lambda}$$

Thus, by measuring redshifts, we measure directly how much has the universe expanded since then

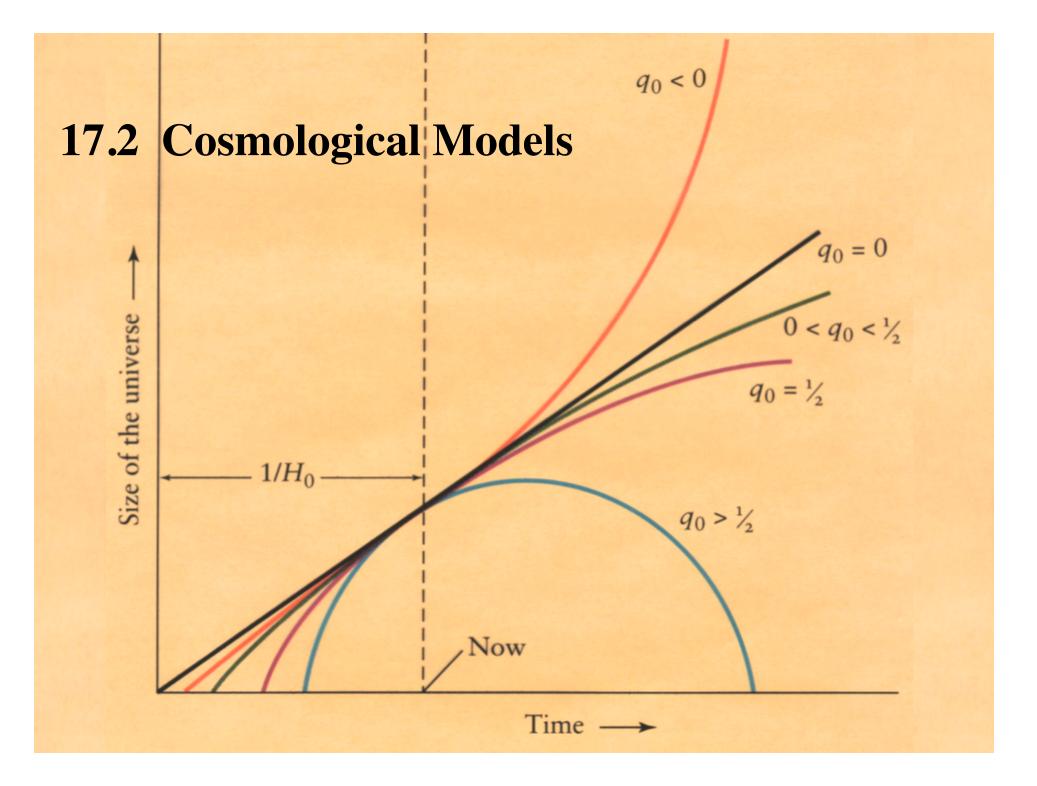
The two approaches are actually equivalent

# Is Energy Conserved in an Expanding (or Contracting) Universe? No!

- Consider energies of photons
- Consider potential energies of unbound systems







# **The Early Cosmological Models**



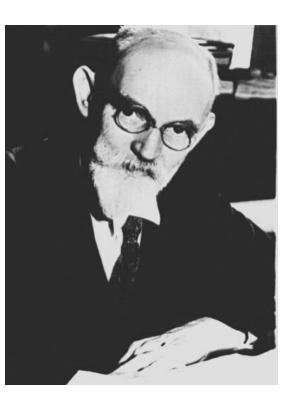
Einstein in 1917 constructed the first relativistic cosmological models. Thinking that the universe is static, he introduced the cosmological constant term to balance the force of gravity. This model was unstable.

# Willem De Sitter in 1917 also developed a

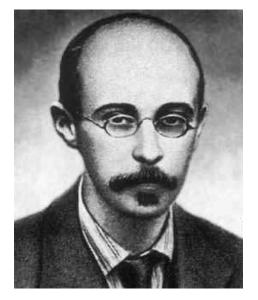
similar model, but also

obtained solutions of Einstein equations for a nearly empty, *expanding* universe.

In 1932, Einstein & De Sitter jointly developed another, simple cosmological model which bears their names.



# **The Friedmann and Lemaitre Models**



#### ⇐ Alexander Friedmann

In 1922 developed the GR-based, expanding universe model. It was not taken very seriously at the time, since the expansion of the universe has not yet been established.

#### Georges Lemaitre ⇒

In 1927 independently developed cosmological models like Friedmann's. In 1933, he "ran the film backwards" to a hot, dense, early state of the universe he called "the cosmic egg". This early prediction of the Big Bang was largely ignored.

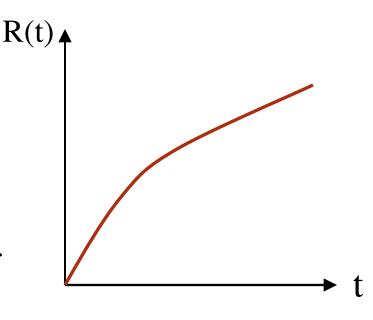


They used the homogeneity and isotropy to reduce the full set of 16 Einstein equations of GR to one: the Friedmann-Lemaitre eqn.

### **Kinematics of the Universe**

We introduce a scale factor, commonly denoted as **R**(**t**) or **a**(**t**): a spatial distance between any two unaccelerated frames which move with their comoving coordinates

This fully describes the evolution of a homogeneous, isotropic universe

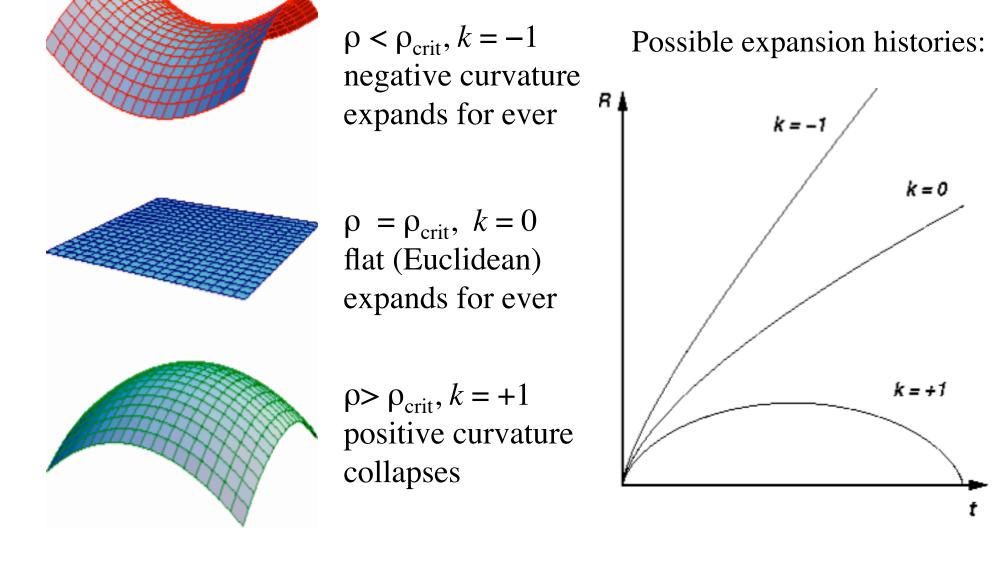


Computing **R**(**t**) and various derived quantities defines the **cosmological models**. This is accomplished by solving the **Friedmann (or Friedmann-Lemaitre) Equation** 

The equation is parametrized (and thus the models defined) by a set of **cosmological parameters** 

# **Geometry and the Fate of the Universe**

Matter and energy content of the universe determines its geometry (curvature of space), and the ultimate fate



Cosmological models are typically defined through several handy key parameters:

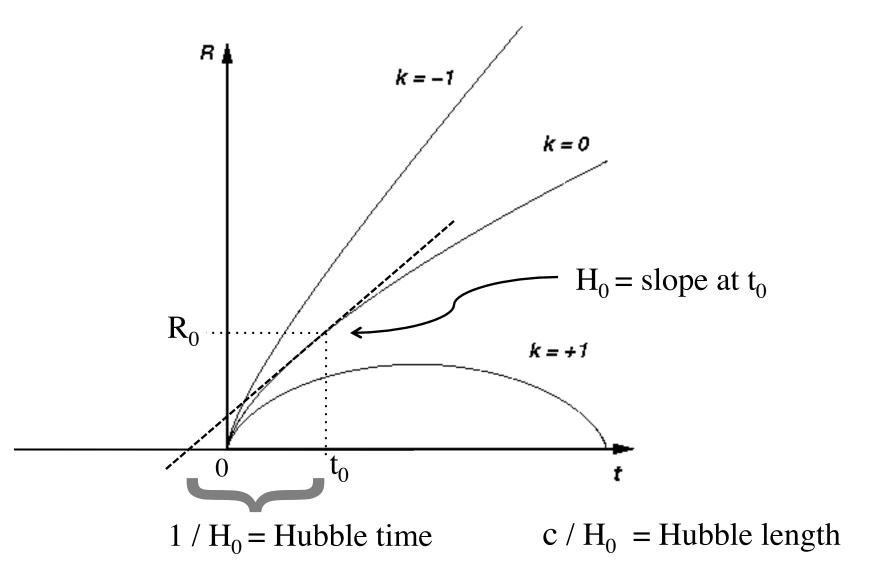
#### **1. The Hubble Parameter**

The **Hubble parameter** is the normalized rate of expansion:

$$H \equiv \frac{\dot{R}}{R}$$

Note that the Hubble parameter is not a constant! The Hubble constant is the Hubble parameter measured today -- we denote its value by  $H_0$ . Current estimates are in the range of  $H_0 = 65-75$  km/s/Mpc -- we will discuss these efforts in more detail later.

### Hubble Constant Defines the Scale of the Universe



#### 2. The Matter Density Parameter.

Rewriting the Friedmann Eqn. using the Hubble parameter, and for now set  $\Lambda = 0$ :

$$H^2 - \frac{8}{3}\pi G\rho = -\frac{kc^2}{R}$$

The Universe is flat if k=0, or if it has a critical density of

$$\rho_{crit} = \frac{3H^2}{8\pi G}$$

We define the matter density parameter as

$$\Omega_M = rac{
ho}{
ho_{crit}}$$

#### 3. The "dark energy" density parameter

We can express a similar density parameter for lambda again by using the Friedmann equation and setting  $\rho = 0$ . We then get

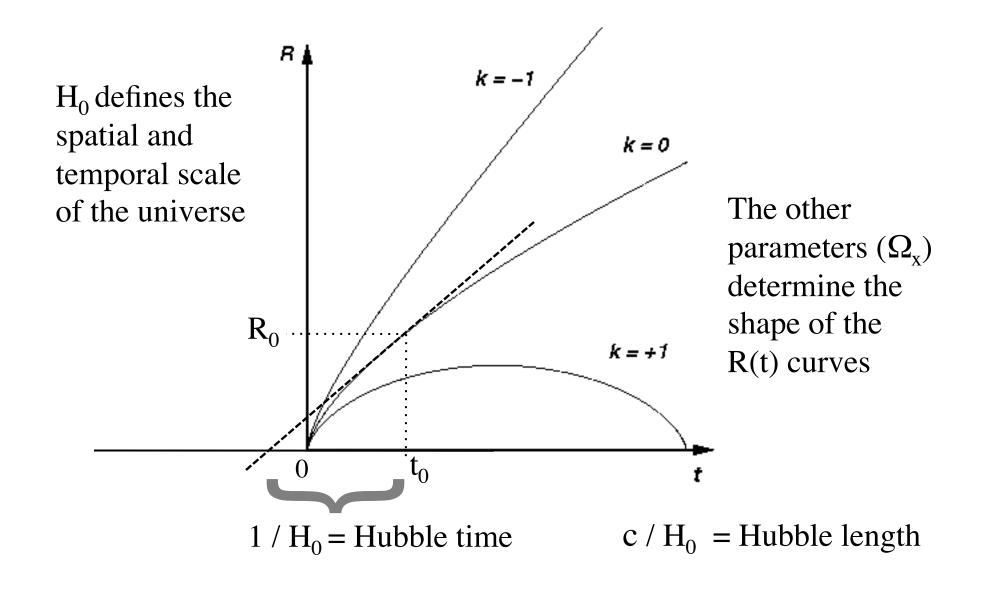
$$\Omega_{\Lambda} = rac{\Lambda c^2}{3H^2}$$

The total density parameter is then

$$\Omega = \Omega_M + \Omega_L$$

4. The deceleration parameter

$$q = -R\ddot{R}/\dot{R} = \frac{\Omega_M}{2} - \Omega_L$$



#### A few notes:

The Hubble parameter is usually called the Hubble constant (even though it changes in time!) and it is often written as:

 $\mathbf{h} = \mathbf{H}_0 / (100 \text{ km s}^{-1} \text{ Mpc}^{-1}), \text{ or } \mathbf{h}_{70} = \mathbf{H}_0 / (70 \text{ km s}^{-1} \text{ Mpc}^{-1})$ 

The current physical value of the critical density is

$$\rho_{0,\text{crit}} = 0.921 \times 10^{-29} \text{ h}_{70}^2 \text{ g cm}^{-3}$$

The density parameter(s) can be written as:

$$\Omega_{\rm m} + \Omega_{\rm k} + \Omega_{\Lambda} = 1$$
  
where  $\Omega_{\rm k}$  is a fictitious "curvature density"

# **Evolution of the Density**

Densities of various matter/energy components change with the stretching of the volume (~  $R^3$ ) according to their equation of state (EOS):  $\rho \sim R^{-3(w+1)}$  where *w* is the EOS parameter (need not be constant):

- Matter dominated (w = 0):  $\rho \sim R^{-3}$
- **Radiation** dominated (w = 1/3):  $\rho \sim R^{-4}$
- **Cosmological constant** (w = -1):  $\rho = constant$
- Dark energy with w < -1 e.g., w = -2:  $\rho \sim R^{+3}$ 
  - Energy density *increases* as is stretched out!
  - Eventually would dominate over even the energies holding atoms together! ("Big Rip")

In a mixed universe, different components will dominate the global dynamics at different times

#### **Models With Both Matter & Radiation**

MOM

Harder to solve for  $\rho$  (*t*)

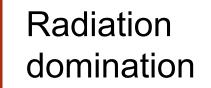
However, to a good approximation, we can assume that k = 0 and either radiation or matter dominate

Radiation Domination Matter Domination 0 γ-dom m-dom log  $a(t) \propto t^{1/2} \propto t^{2/3}$   $\rho_{\rm m} \propto a^{-3} \propto t^{-3/2} \propto t^{-2}$   $\rho_{\gamma} \propto a^{-4} \propto t^{-2} \propto t^{-8/3}$  $\log t$  $\frac{8\pi G\rho}{3} = H_0^2 \left( \Omega_{\Lambda,0} + \Omega_{m,0} a^{-3} + \Omega_{\gamma,0} a^{-4} \right)$ Generally,

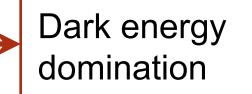
### What is Dominant When?

Matter dominated (w = 0):  $\rho \sim R^{-3}$ Radiation dominated (w = 1/3):  $\rho \sim R^{-4}$ Dark energy ( $w \sim -1$ ):  $\rho \sim constant$ 

- Radiation density decreases the fastest with time
  - Must increase fastest on going back in time
  - Radiation must dominate early in the Universe
- Dark energy with  $w \sim -1$  dominates last; it is the dominant component now, and in the (infinite?) future







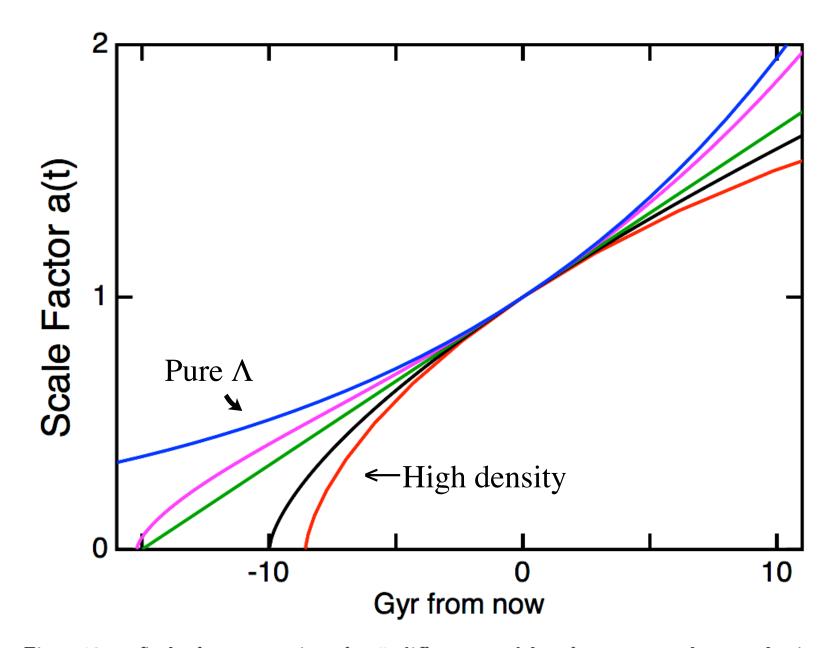


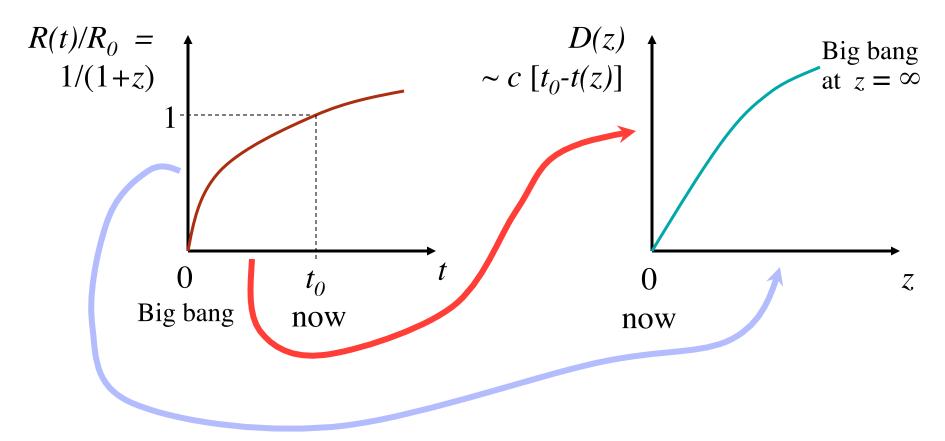
Fig. 10.— Scale factor vs. time for 5 different models: from top to bottom having  $(\Omega_{m\circ}, \Omega_{v\circ}) = (0, 1)$  in blue, (0.25, 0.75) in magenta, (0, 0) in green, (1, 0) in black and (2, 0) in red. All have  $H_{\circ} = 65$ .



#### **17.3 Distances in Cosmology**

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#### **The Basis of Cosmological Tests**



All cosmological tests essentially consist of comparing some measure of (relative) distance (or look-back time) to redshift. Absolute distance scaling is given by the  $H_0$ .

#### **Distances in Cosmology**

A convenient unit is the Hubble distance,

 $D_H = c / H_0 = 4.283 h_{70}^{-1} \text{ Gpc} = 1.322 \times 10^{28} h_{70}^{-1} \text{ cm}$ and the corresponding Hubble time,

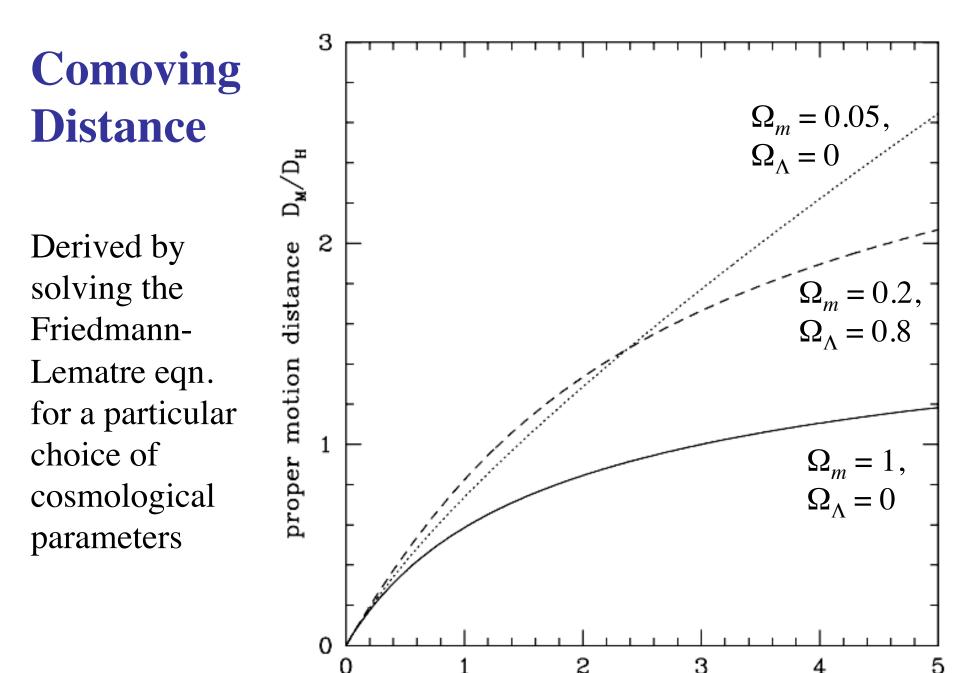
$$t_H = 1 / H_0 = 13.98 h_{70}^{-1} \text{ Gyr} = 4.409 \times 10^{17} h_{70}^{-1} \text{ s}$$

At low z's, distance  $D \approx z D_H$ . But more generally, the comoving distance to a redshift z is:  $D_C - D_H \int^z \frac{dz'}{dz}$ 

$$P_{\rm C} = D_{\rm H} \int_0^{\infty} \frac{dx}{E(z')}$$

where

$$E(z) \equiv \sqrt{\Omega_{\rm M} \left(1+z\right)^3 + \Omega_k \left(1+z\right)^2 + \Omega_\Lambda}$$



redshift z

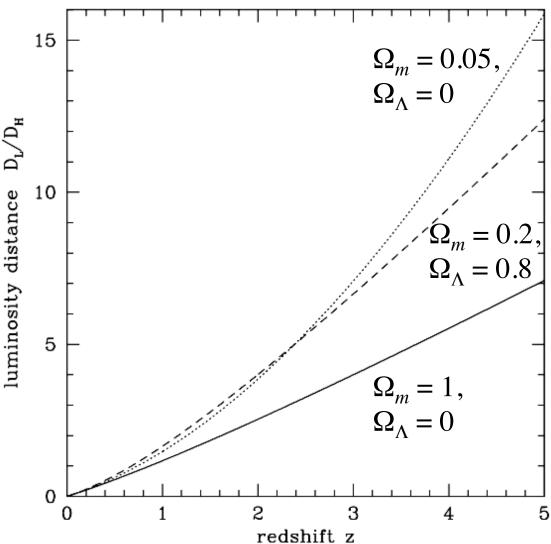
### **Luminosity Distance**

In relativistic cosmologies, observed flux (bolometric, or in a finite bandpass) is:

 $f = L / [ (4\pi D^2) (1+z)^2 ]$ 

One factor of (1+z) is due to the energy loss of photons, and one is due to the time dilation of the photon rate.

A luminosity distance is defined as  $D_L = D (1+z)$ , so that  $f = L / (4\pi D_L^2)$ 

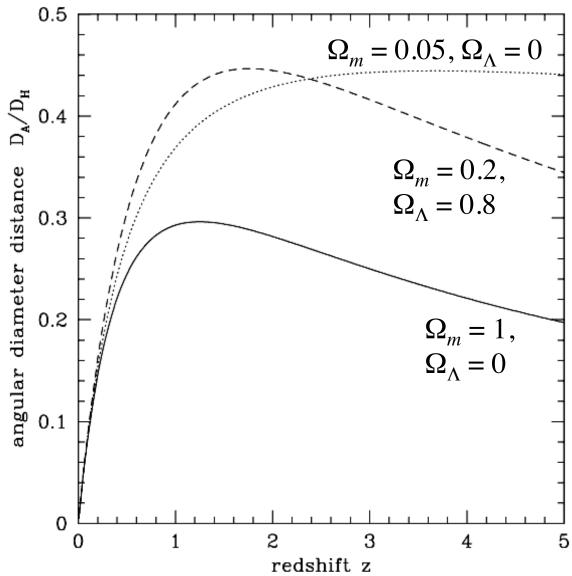


### **Angular Diameter Distance**

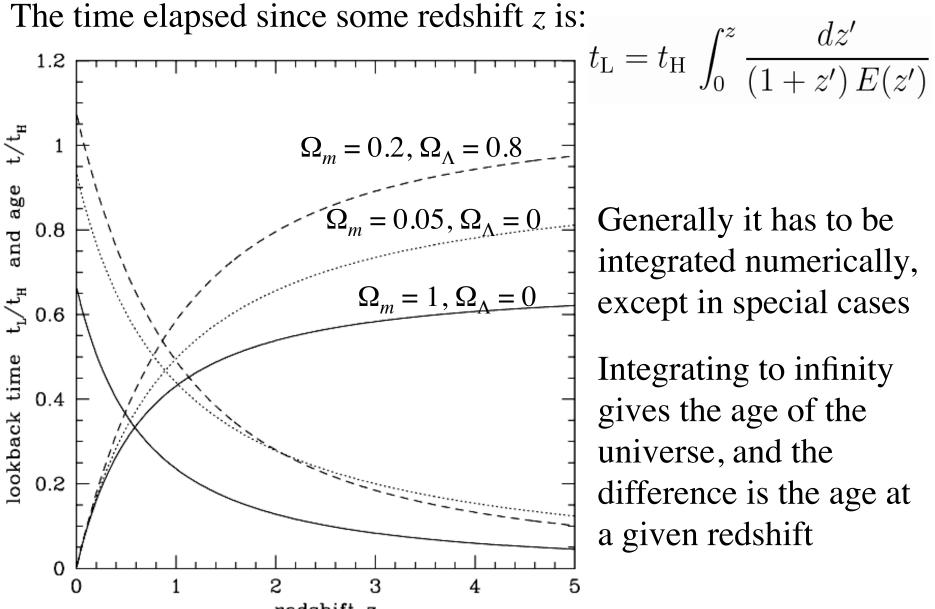
Angular diameter of an object with a fixed *comoving* size X is by definition  $\theta = X / D$  0.5 \_\_\_\_\_\_

A fixed *proper* size X is (1+z) times larger than in  $e^{\pi}$  0.4 the comoving coord's, so its angular diameter will be  $\theta = (1+z) X / D$ 

We define the angular diameter distance  $D_A = D / (1+z)$ , so that the angular diameter of an object whose size is fixed in proper coord's is  $\theta = X / D_A$ 



#### **Age and Lookback Time**



redshift z

# **Cosmological Tests: Expected Generic Behavior of Various Models**

