

# Sunyaev-Zeldovich Effect Survey Results from Bolocam

Sunil Golwala

KICP Friday Seminar

April 4, 2008

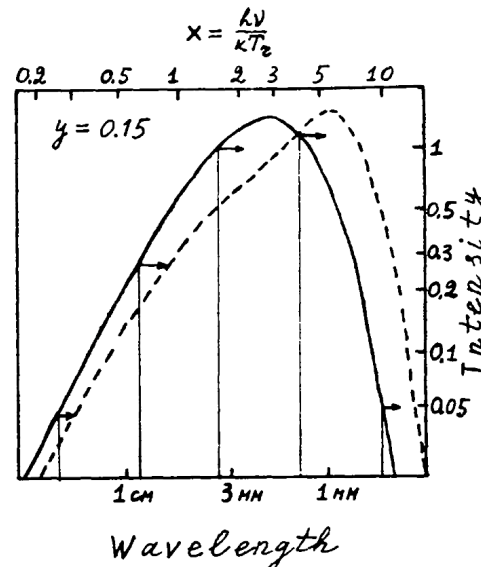
# Overview

- Review of the SZ effect
- Applications of the SZ effect
- Bolocam instrument description
- Sky noise removal and analysis techniques
- Constraints on SZ anisotropy
- Upcoming work

# The Sunyaev-Zeldovich Effect in Galaxy Clusters

- Thermal SZE is the Compton up-scattering of CMB photons by hot electrons in the intracluster plasma
- $\Delta T_{CMB}/T_{CMB}$  depends only on cluster  $y$  (line-of-sight integral of  $n_e T_e$ ). Both  $\Delta T_{CMB}$  and  $T_{CMB}$  are redshifted as photons propagate from clusters, so ratio is independent of distance.

- Thermal SZE causes nonthermal change in spectrum



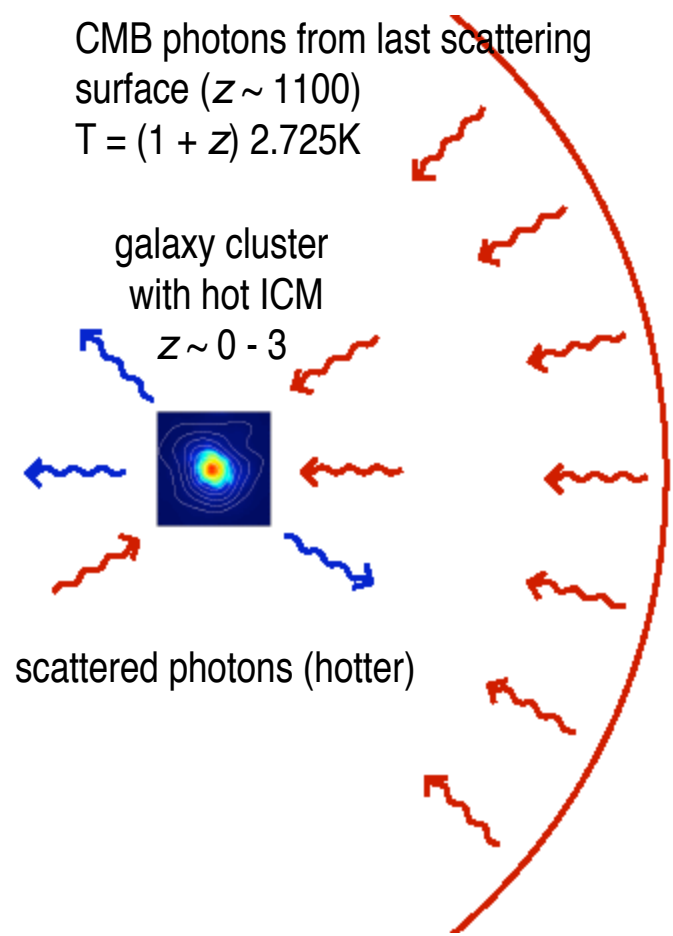
observer  
 $z = 0$



CMB photons from last scattering surface ( $z \sim 1100$ )  
 $T = (1 + z) 2.725\text{K}$

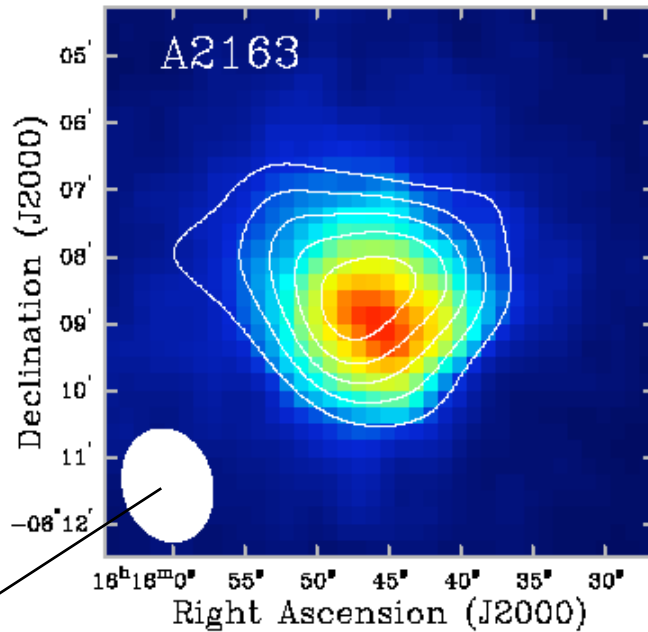
galaxy cluster with hot ICM  
 $z \sim 0 - 3$

scattered photons (hotter)

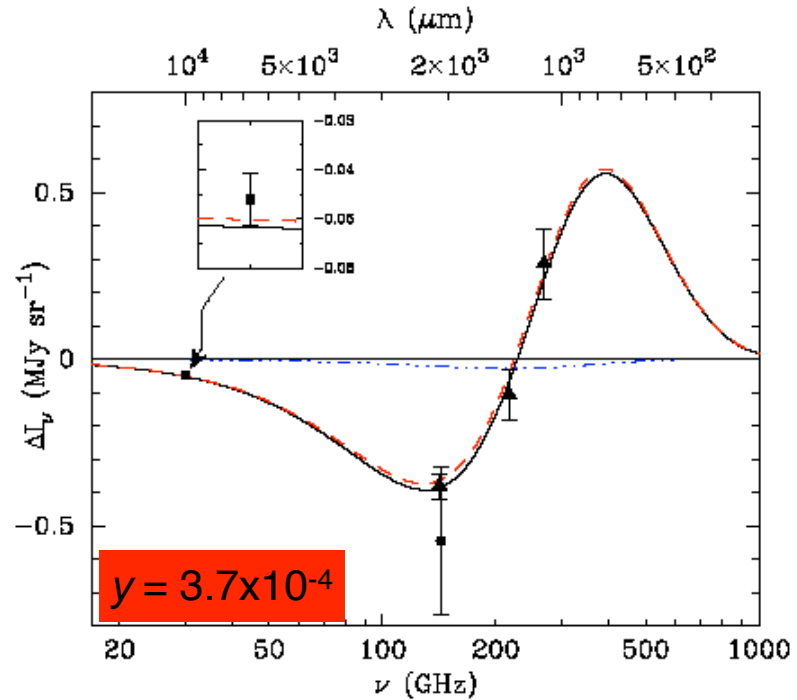


# The Sunyaev-Zeldovich Effect in Galaxy Clusters

BIMA SZ + ROSAT X-ray



SuZIE, DIABOLO, and BIMA spectral points



Reese et al, LaRoque et al

- Beautiful images of SZ from Chicago group using OVRO/BIMA interferometers at 30 GHz
- Spectrum confirmed by measurements from RJ tail through null
- To date, only seen in pointed observations of massive clusters

# Applications of the SZ Effect

- Cluster astrophysics
  - measures pressure
  - scaling relations
- Cosmology
  - Hubble constant (geometric effect, with X-ray)
  - Baryon fraction (now measured better by CMB)
  - Evolution of cluster abundance as a probe of dark energy

# Studying Clusters with the SZ Effect

Clusters are complicated objects!

SZ measures pressure, in contrast to other observables

gas density

galaxies

$SZ \sim n T$   
(gas pressure)

X-ray  
 $\sim n^2 \sqrt{T}$



10 Mpc/h comoving

6

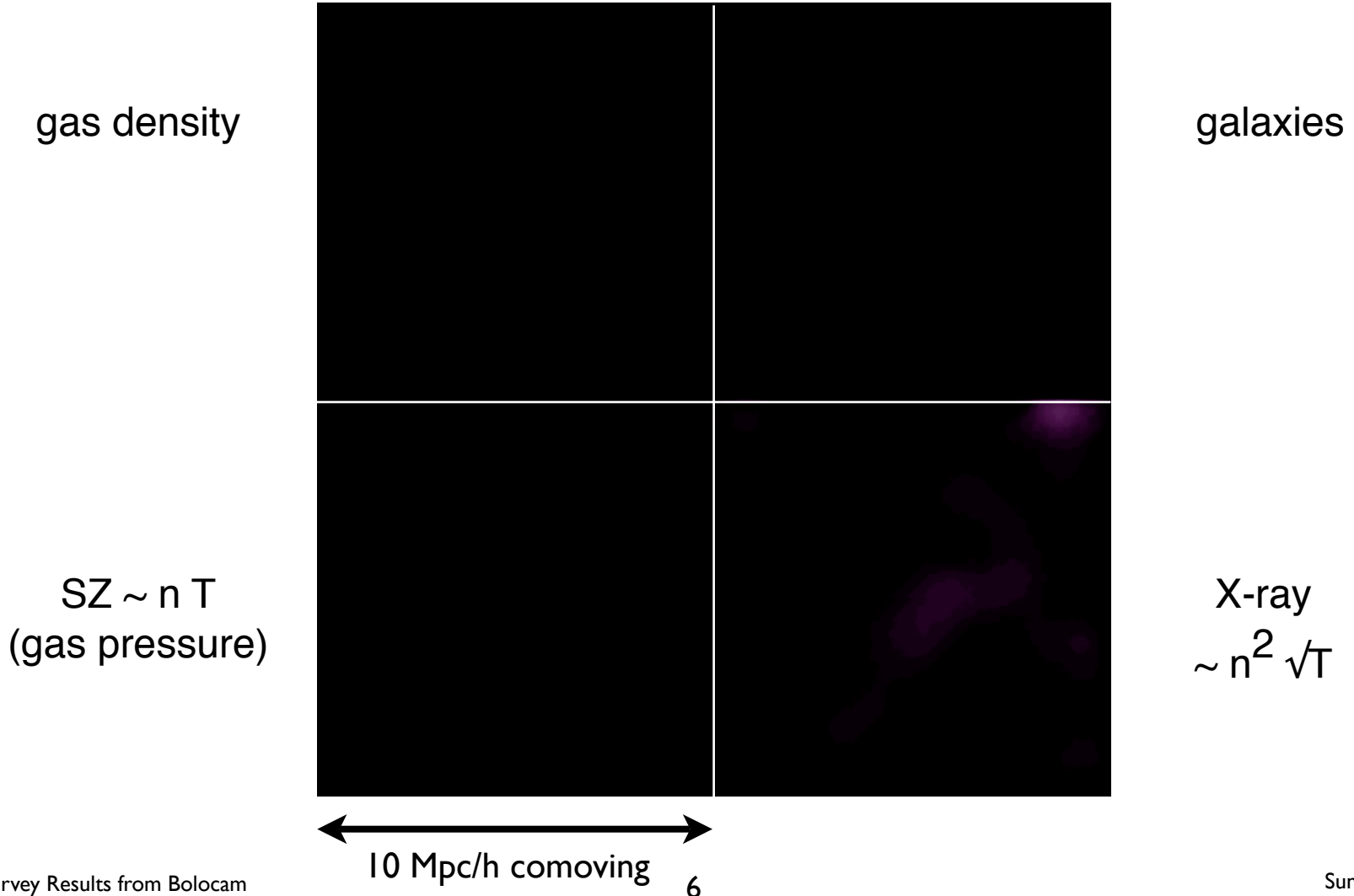
<http://astron.berkeley.edu/~mwhite/clusterform.html>

Martin White, Berkeley

# Studying Clusters with the SZ Effect

Clusters are complicated objects!

SZ measures pressure, in contrast to other observables



<http://astron.berkeley.edu/~mwhite/clusterform.html>

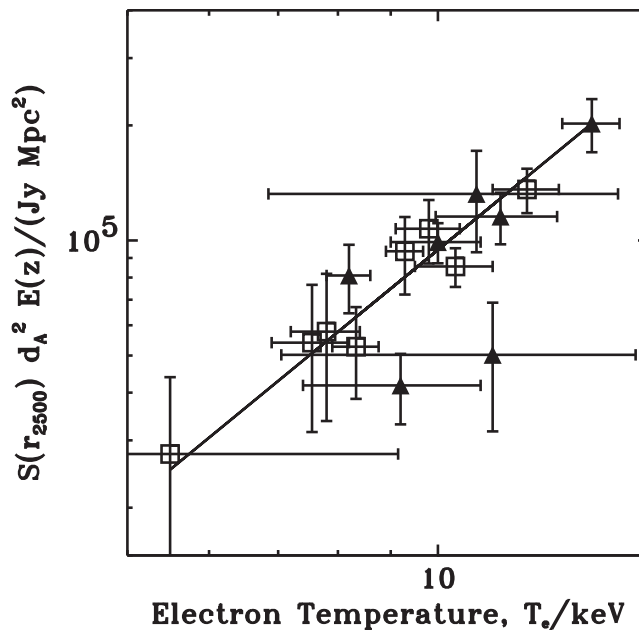
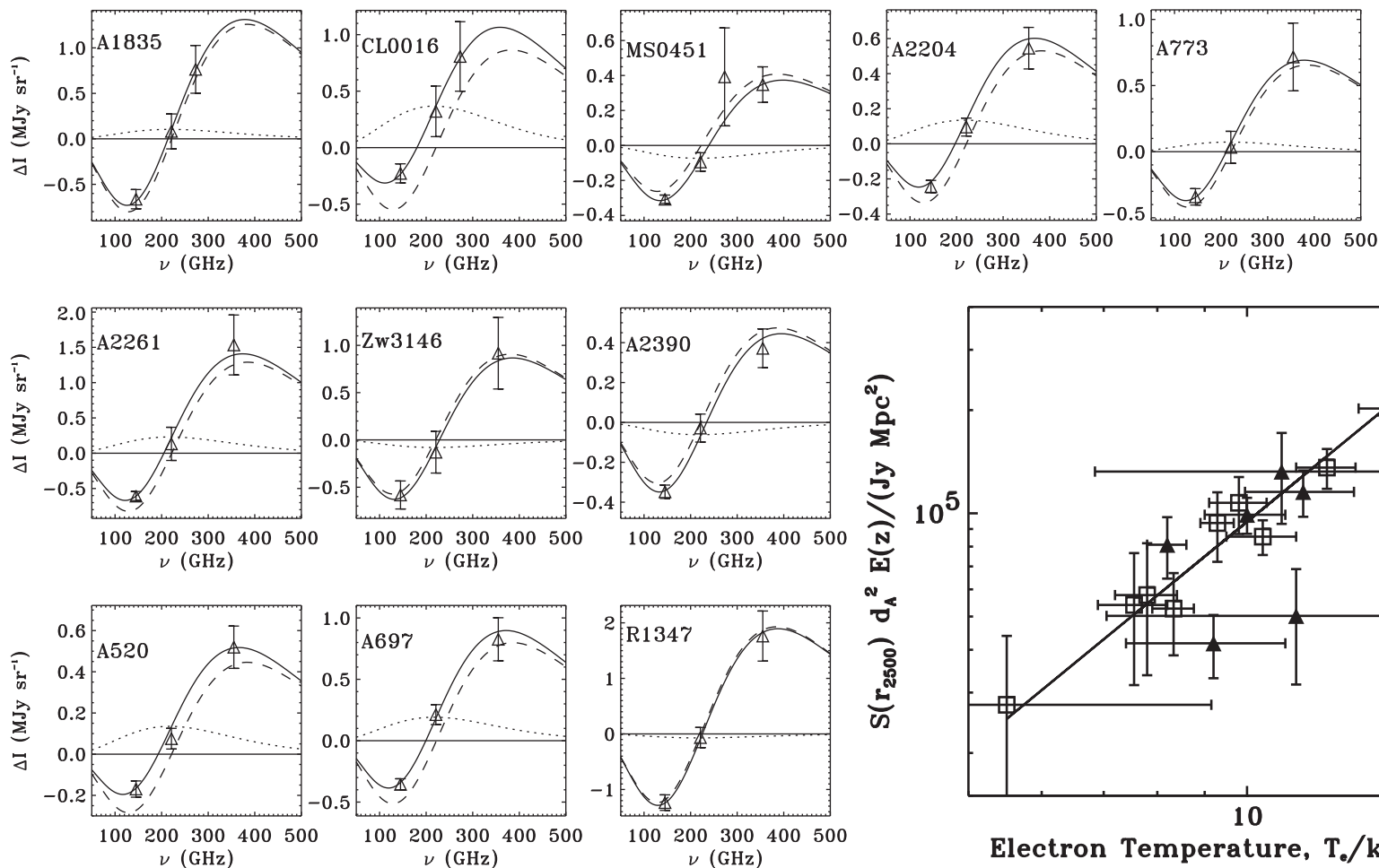
Martin White, Berkeley

# Studying Clusters with the SZ Effect: Scaling Relations

- SuZIE (S. Church, Stanford)

Benson *et al*, *Apj* 617:829 (2004)

- published 11 clusters at 150/220/275(350) GHz, observed SZ flux- $T_x$  scaling relation, but not an imaging experiment



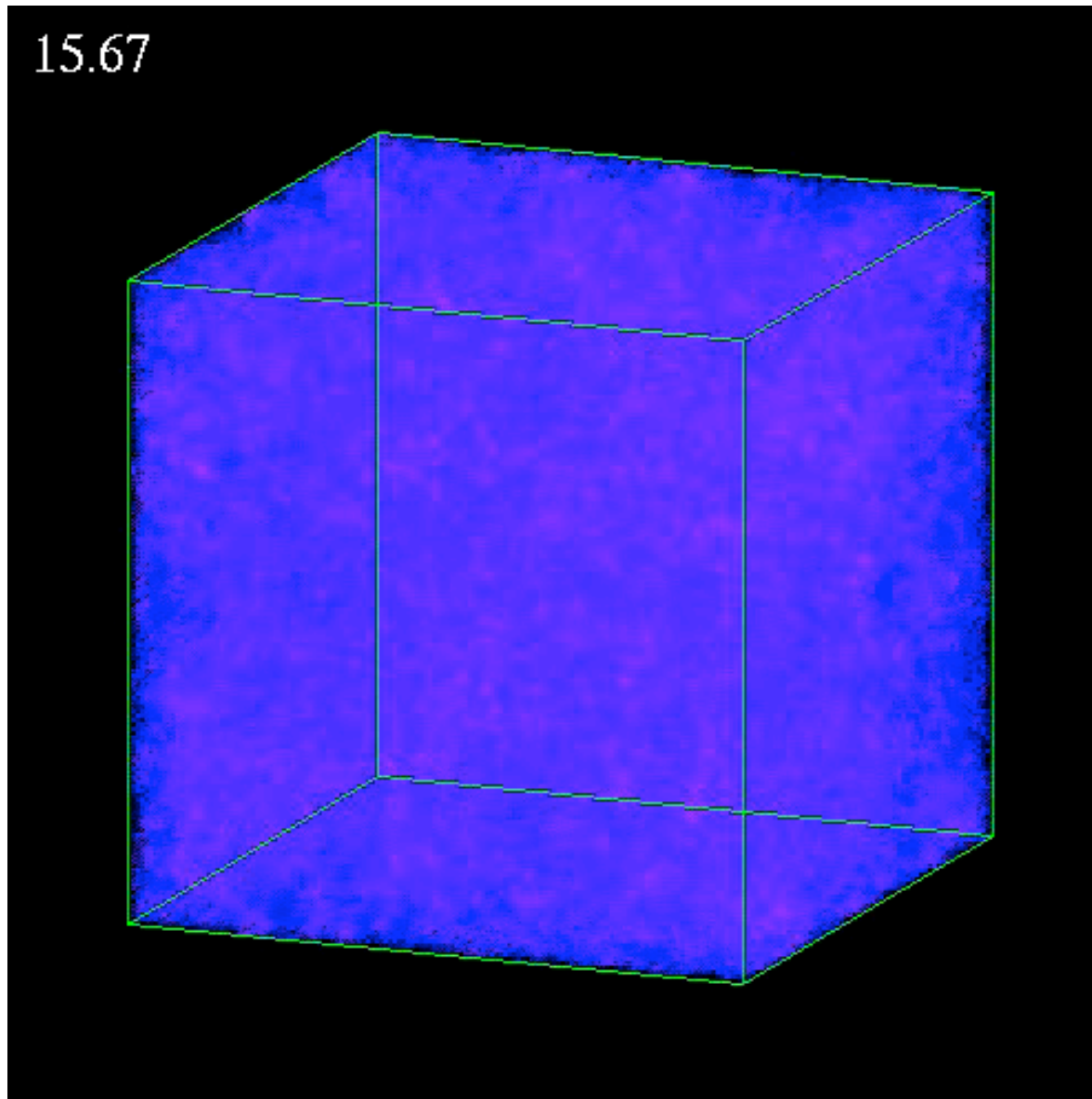


# Probing Dark Energy via the Growth of Structure

Virgo Consortium

<http://www.icc.dur.ac.uk/Outreach/Movies.html>

# Probing Dark Energy via the Growth of Structure

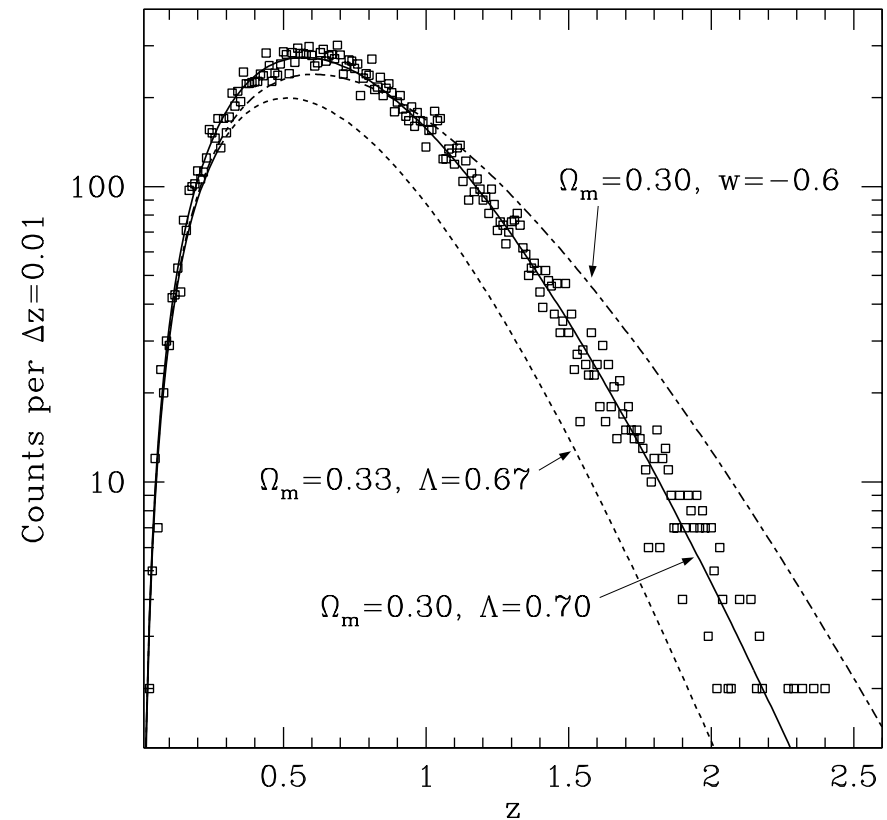


Virgo Consortium  
<http://www.icc.dur.ac.uk/Outreach/Movies.html>

# Using Cluster Abundance for Cosmology

- Very sensitive to normalization of power spectrum, and thus to growth function, because clusters are statistically rare excursions
- Clusters form recently ( $z < 2$ ) and so abundance influenced by recent dark-energy domination
- Has historically been a robust predictor of low matter density

Number of clusters per redshift bin above  $3.5 \times 10^{14} M_{\text{Sun}}$  in  $4000 \text{ deg}^2$



G. Holder

# “Unbiased” Cluster Detection via the SZE

- “Unbiased” = mass-limited
- Effect is intrinsically redshift-independent:  $\Delta T/T$  depends only on cluster properties,  $\Delta T$  and  $T$  experience same redshift
- Standard argument: Integrated signal provides largely z-independent mass limit (Barbosa *et al*, Holder *et al*, etc.)

$$S_{tot} = \frac{2k_B^2 \nu^2 g(x) \sigma_T T_{CMB}}{m_e c^4 d_A(z)^2} \langle T_e \rangle_n \frac{\overset{\text{cluster mass}}{M_{200}} f_{ICM}}{\mu_e m_p}$$

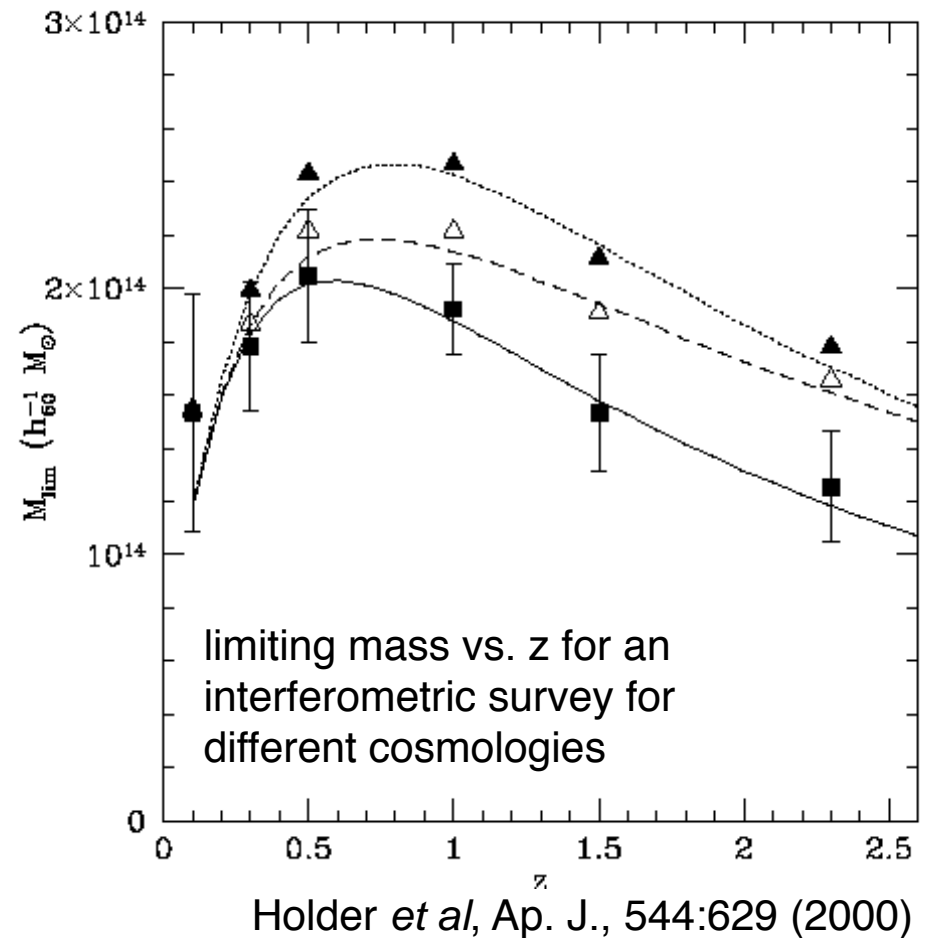
- Integrate  $n_e T_e$  over cluster face

weak z-dependence of ang. diam. distance

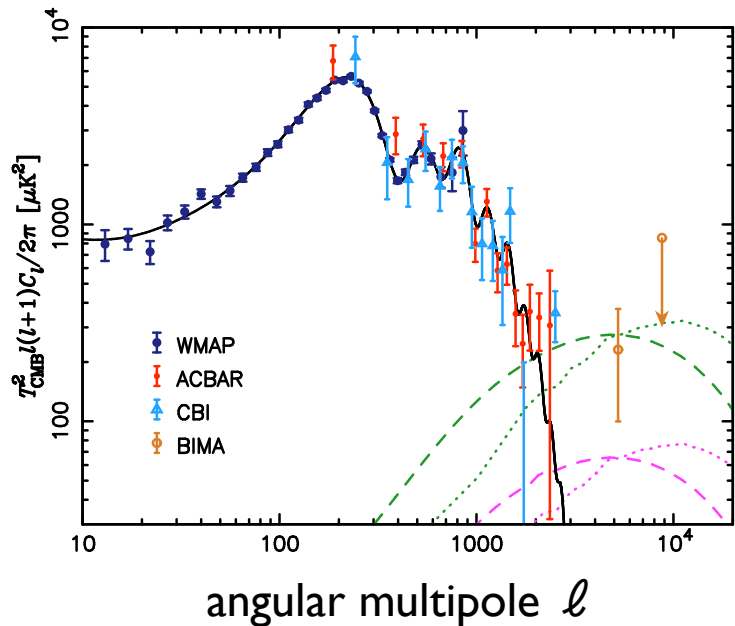
- $d_A^2$  factor tends to reduce flux as z increases ( $1/r^2$  law)
- But for a given mass, a cluster at high redshift has smaller  $R$  and hence higher  $T$
- These two effects approximately cancel

# “Unbiased” Cluster Detection via the SZE

- Holder, Mohr, et al (2000) modeled the mass limit of an interferometric SZE survey using simulations of cluster growth
- Simulations bear out expectation of weak z-dependence of mass limit
- v. different selection function from optical/x-ray surveys
- For any survey, careful modeling will be required to determine this precisely, understand uncertainties

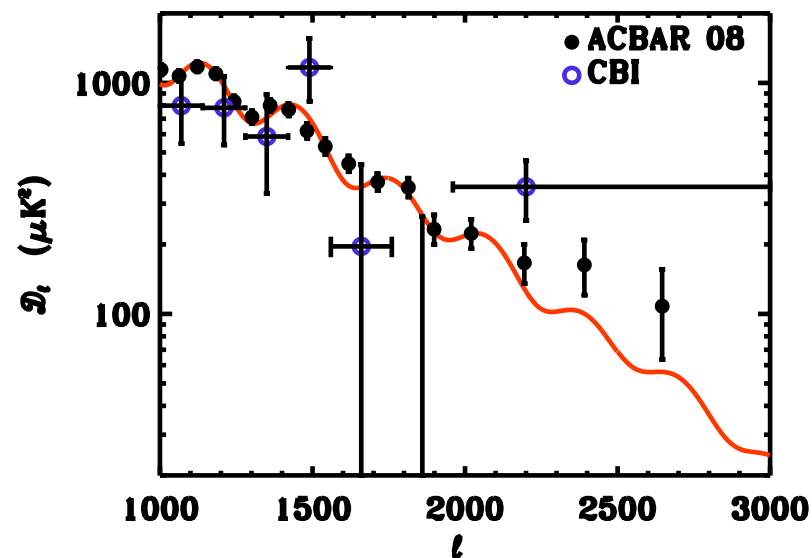


# For the Near Term: High- $\ell$ SZ Anisotropy

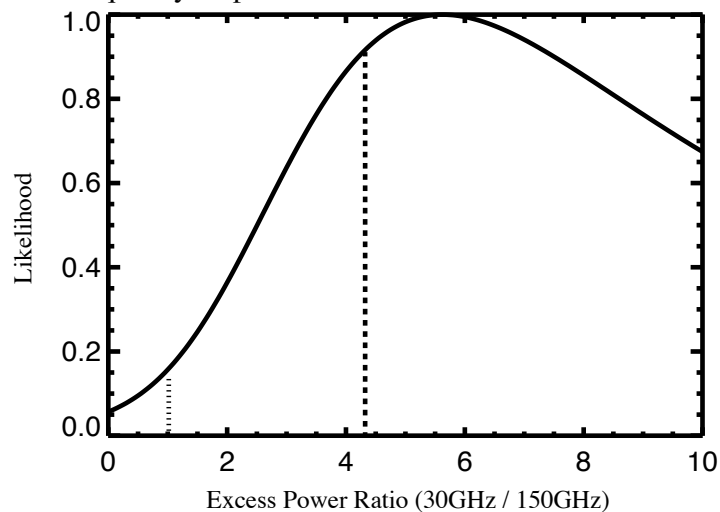


Readhead et al 2004,  
modified

- In the absence of cluster detections and redshifts, use anisotropy power spectrum to describe effect
- Tentative detection at high- $\ell$  by CBI, ACBAR, BIMA,



Frequency Dependence of the ACBAR and CBI Excess

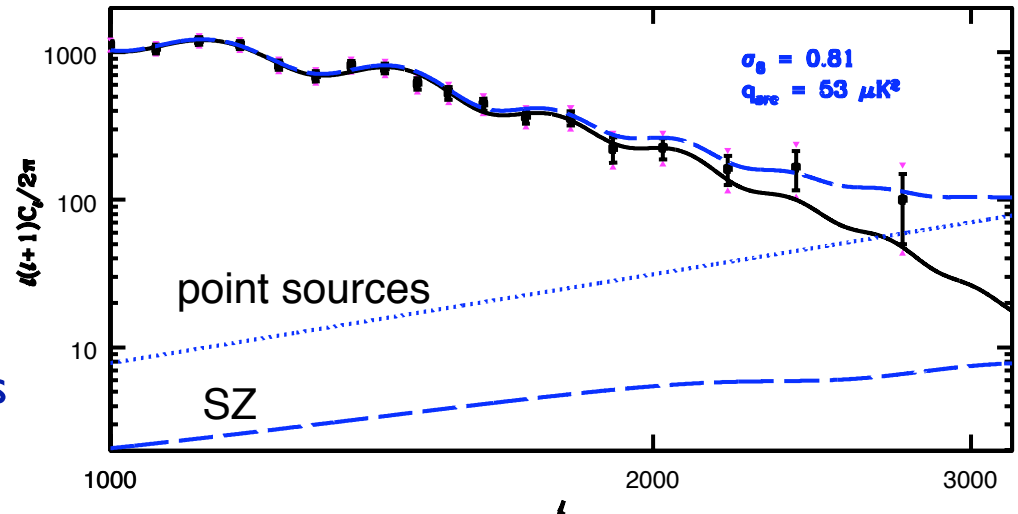


Reichardt et al 2008,  
modified

# The High- $\ell$ Excess

- The high- $\ell$  excess seen by ACBAR, CBI, and BIMA is not entirely consistent with a SZ anisotropy explanation
  - SZ anisotropy expected to scale as  $\sigma_8 (\Omega_b h)^2$ ;  
constraint on high- $\ell$  excess yields constraint on  $\sigma_8$
  - CMB primary anisotropy + LSS also yields constraint on  $\sigma_8$
  - ACBAR + WMAP3 primary PS + LSS  $\rightarrow \sigma_8 = 0.81-0.85 \pm 0.03$
  - ACBAR + CBI excess interpreted as SZ  $\rightarrow \sigma_8 = 0.95 \pm 0.04$
  - Dawson et al (2006) BIMA point:  $220 \pm 130 \mu\text{K}_{\text{CMB}}^2$  at 30 GHz  
 $\rightarrow 55 \pm 33 \mu\text{K}_{\text{CMB}}^2$  at 150 GHz vs.  $< 10 \mu\text{K}_{\text{CMB}}^2$  for  $\sigma_8 = 0.80$
  - ACBAR + WMAP3 can be reasonably interpreted as  $\sigma_8 \sim 0.80$  SZ + unidentified point sources
  - Need better data!

Reichardt et al 2008, modified



# SZ Anisotropy: RJ Interferometers

- Experiments:
  - Sunyaev-Zeldovich Array: Carlstrom et al at CARMA site, 8 x 3.5 m dishes at 26-36 GHz and 85-115 GHz + CARMA
  - Arcminute Microkelvin Imager: MRAO, MRAO site, 10 x 3.7 m + 8 x 13 m, 12-18 GHz





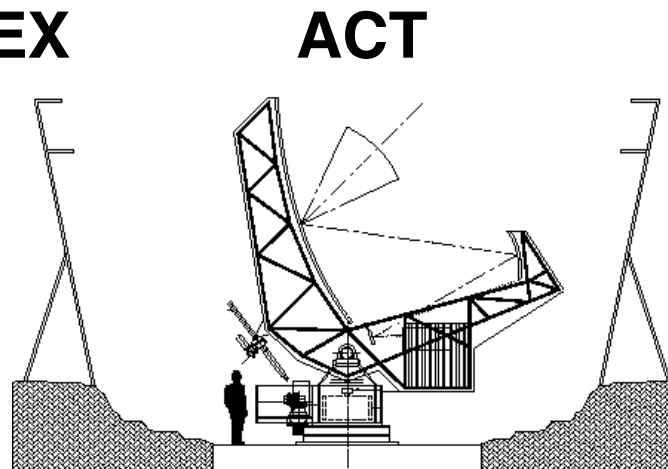
# SZ Anisotropy: MM-Wave Arrays

- mm-wave experiments (in order of existence and site quality)
  - Bolocam: 120 pixels at 150 GHz on 10.4 m CSO, Mauna Kea
  - APEX: 300 pixels at 150 GHz on 12 m ALMA prototype, ALMA site
  - ACT: 1000 pixels each at 150, 220, 275 GHz on 6-m off-axis az-scanning dish, Cerro Toco
  - SPT: 1000 pixels distributed across 90, 150, 220 GHz bands on 10-m off-axis dish, South Pole

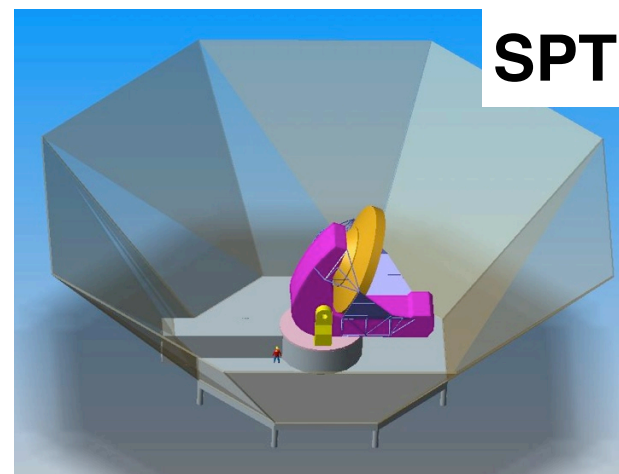
## Bolocam/CSO



**APEX**



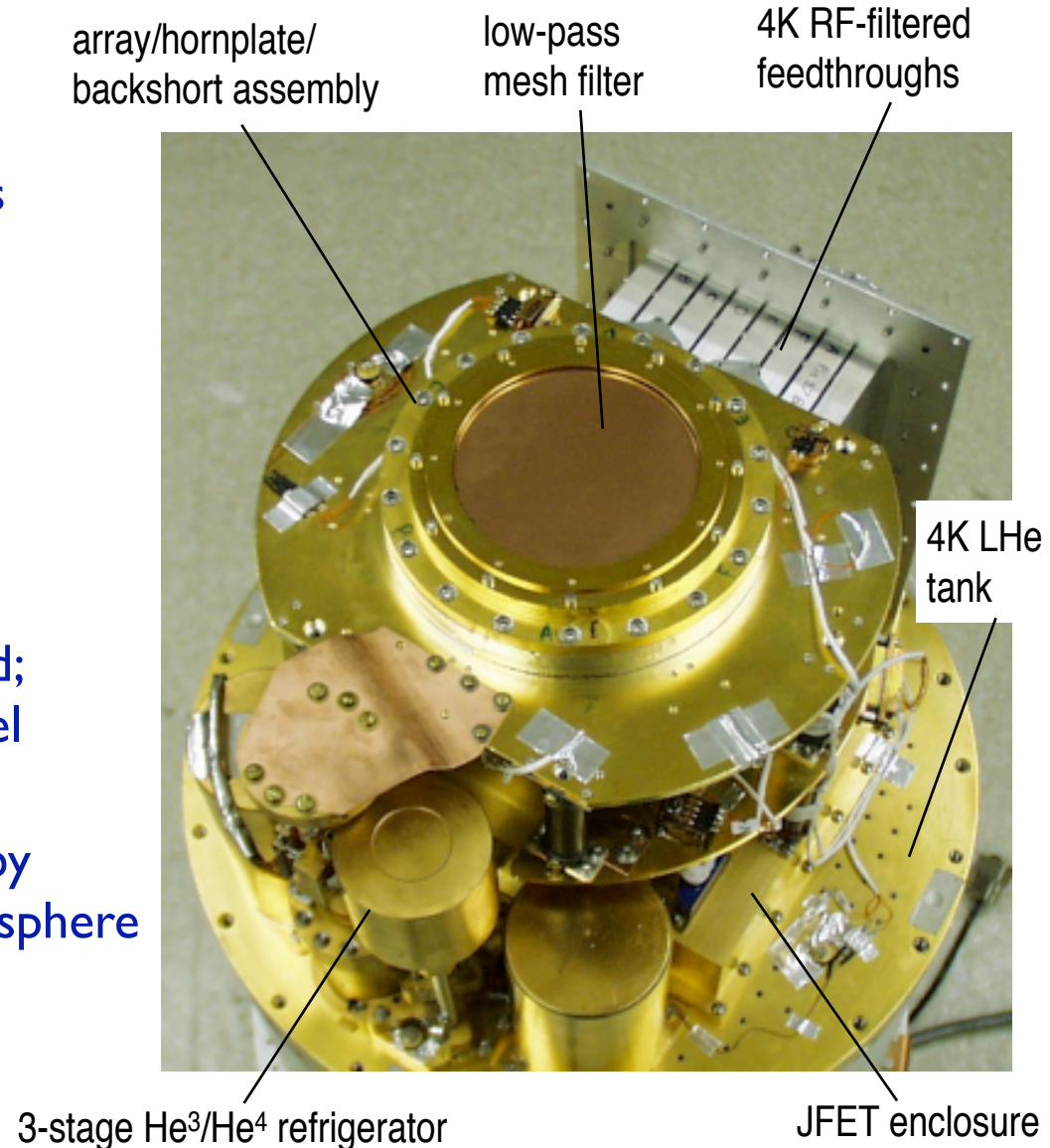
**ACT**



**SPT**

# Bolocam Overview

- **Observation bands:**
  - 125-165 GHz: thermal SZ
  - 225-300 GHz: dusty sources
  - (217 GHz: kinetic SZ)
- 144-pixel spiderweb bolometer array operated at  $\sim 250$  mK
- **Array architecture:**
  - Bolometers are bgnd-limited; increase sensitivity with pixel count (8' FOV)
  - Sky noise removal enabled by beam overlap through atmosphere
- At Caltech Submm Obs., 10-m on Mauna Kea

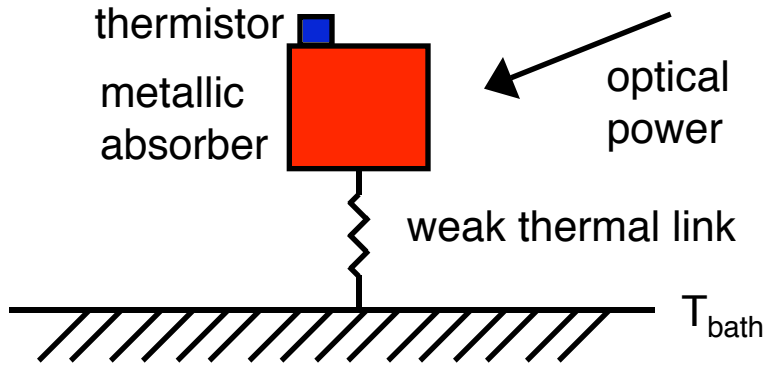


# Instrument Team

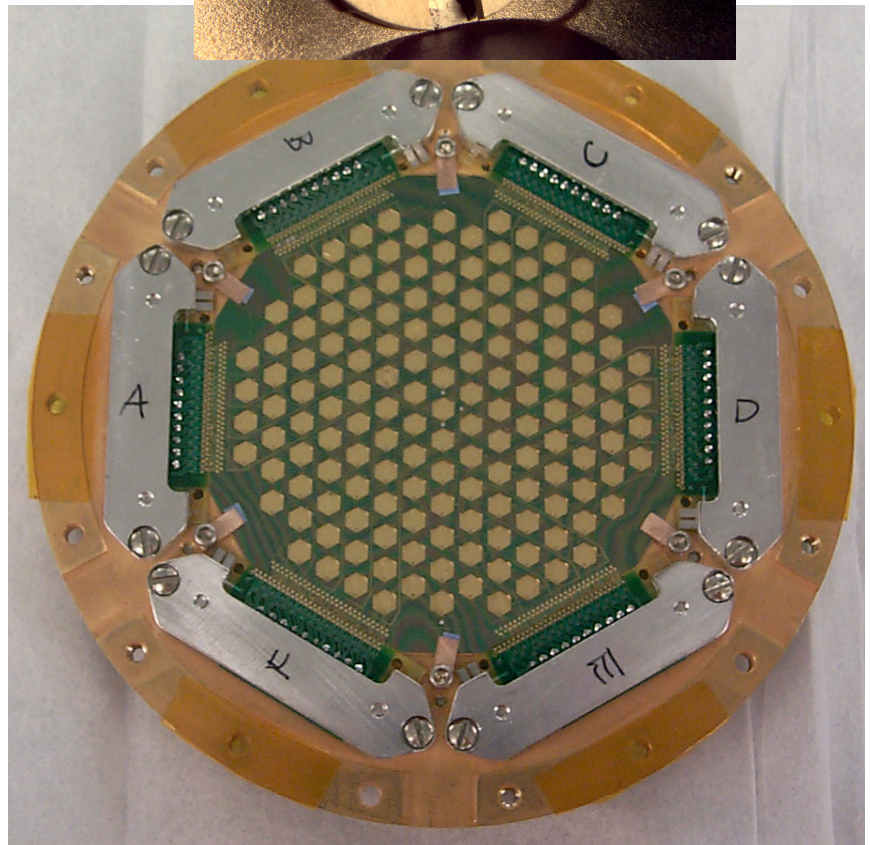
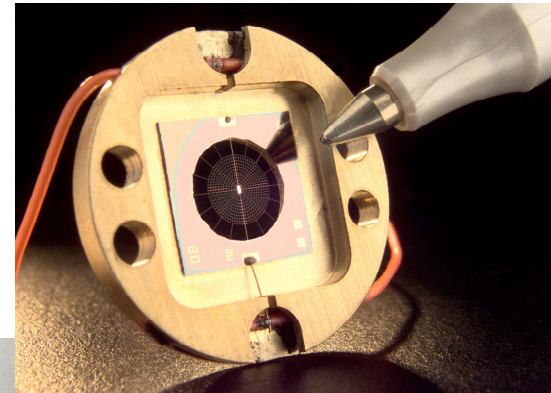
- Caltech
  - (Mihail Amarie), (Samantha Edgington), Sunil Golwala, Andrew Lange, Philippe Rossinot, Jack Sayers
- JPL
  - Jamie Bock, (Alexey Goldin), Hien Nguyen, Fab team at MDL
- University of Colorado, Boulder
  - James Aguirre, Jason Glenn, (Ben Knowles), Glenn Laurent, Phil Maloney, James Schlaerth, (Patrick Stover)
- University of Wales, Cardiff
  - Peter Ade, Douglas Haig, Phil Mauskopf, Rob Tucker

PhD thesis Dec 2007,  
has done bulk of analysis work

# Bolometer Array

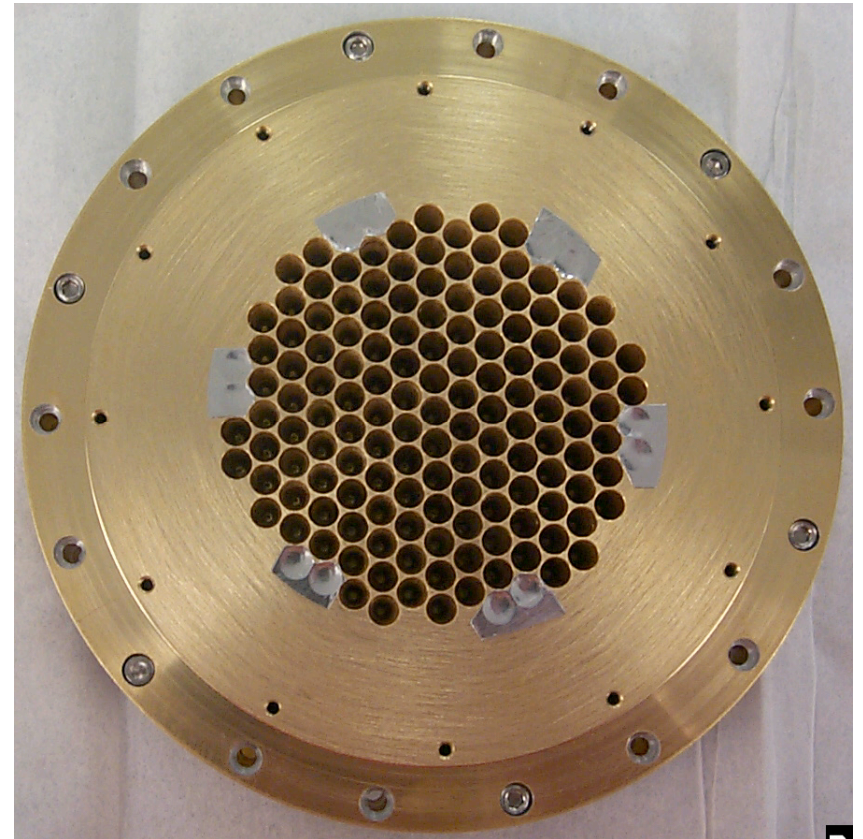


- 144 bolometers on single wafer: J. Bock, JPL/MDL
- 125 Å Au absorber on 1  $\mu\text{m}$  SiN membrane, etched into “spider-web” to minimize  $C_{\text{Au}}$ ,  $G$
- NTD Ge thermistor senses  $T$
- Array production nontrivial



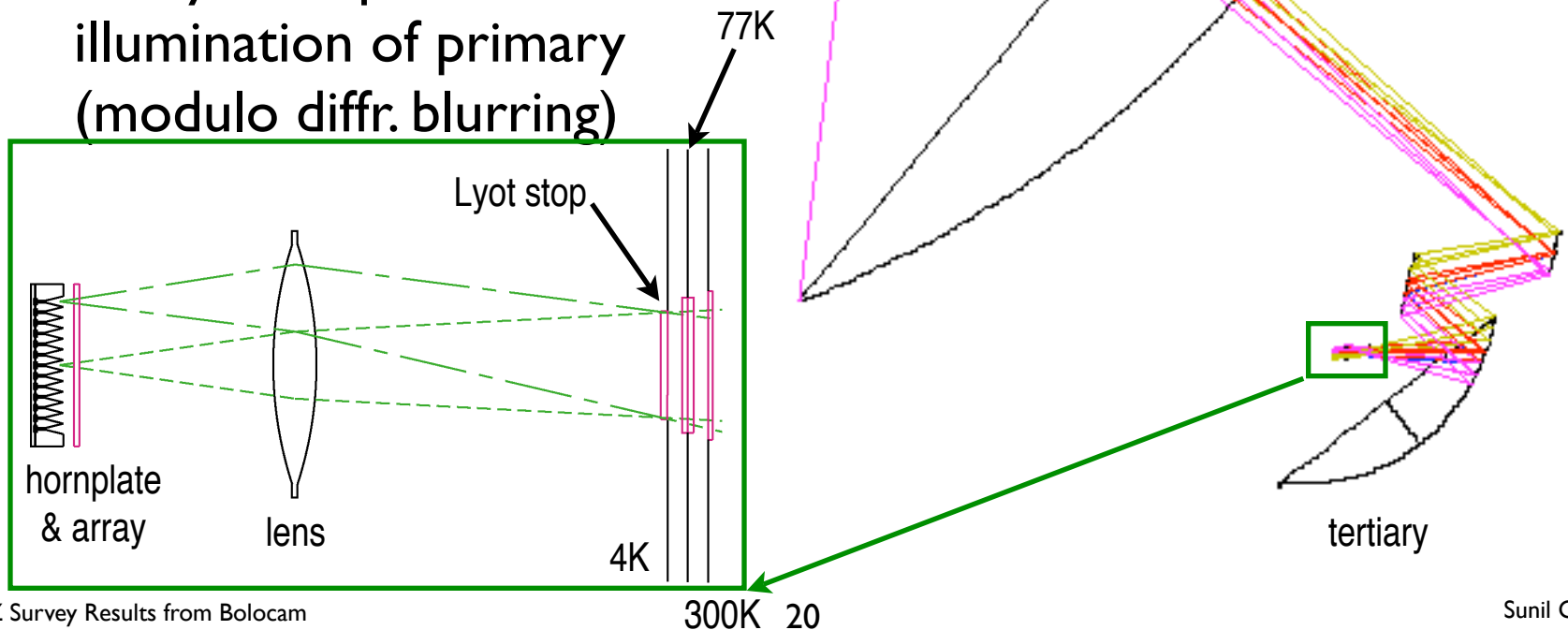
# Optical Design

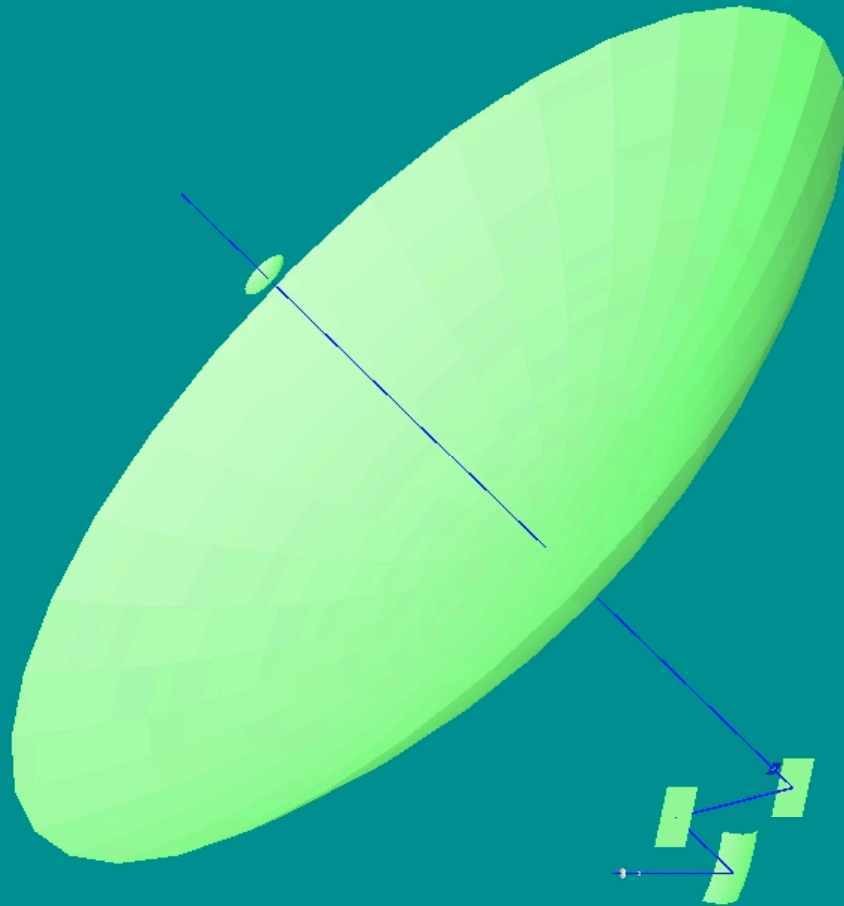
- Smooth-walled conical feedhorns define beams
- Horns coupled to integrating cavities via  $2\lambda$  length of single-mode waveguide (defines lower edge of BP)
- Integrating cavities house bolos, yield  $> 90\%$  efficiency and  $< 1\%$  optical crosstalk
- Monolithic construction
  - single feedhorn plate
  - single backshort plate
- Backshort and hornplate can be exchanged easily  
 $\Rightarrow$  “easy” to change bands

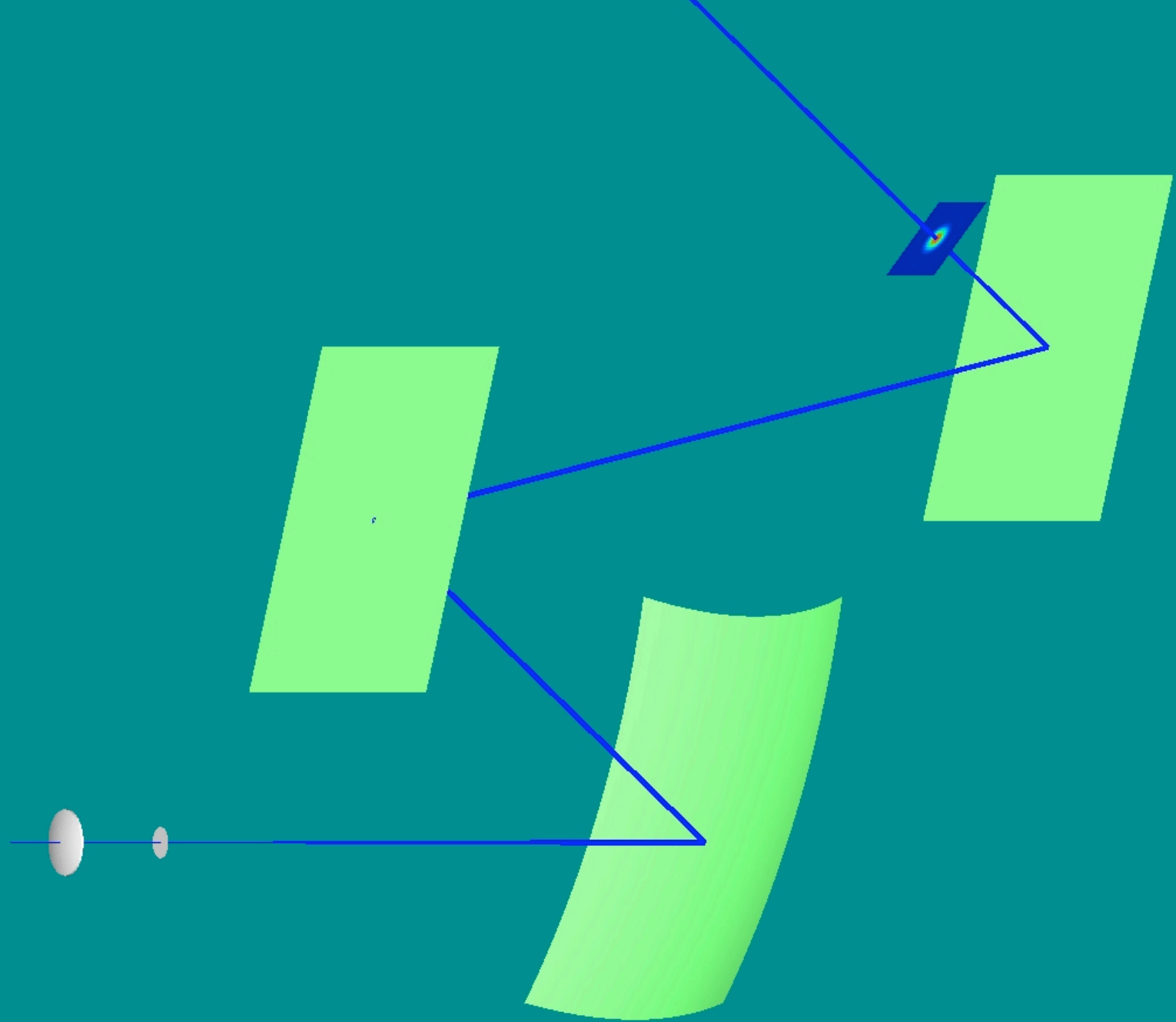


# Optical Design

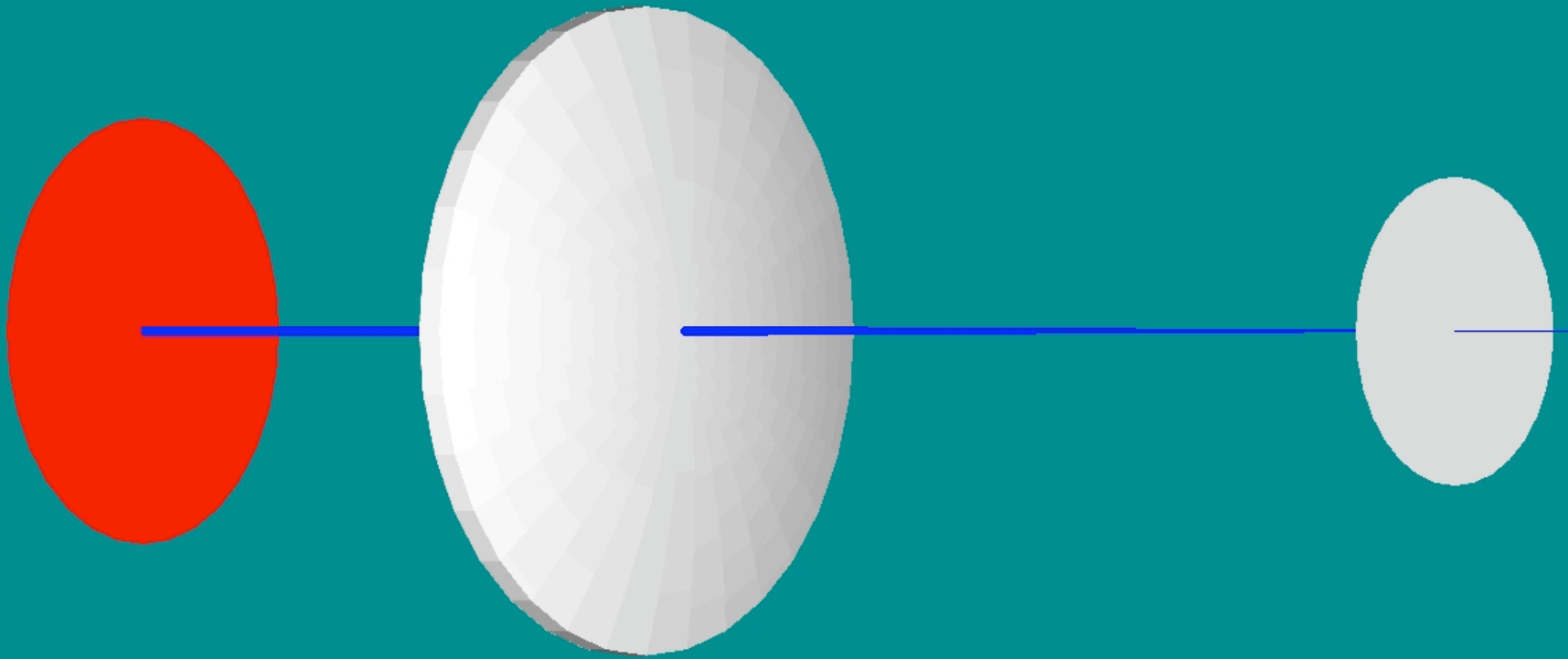
- Ellipsoidal tertiary and cold HDPE lens provide wide FOV (8') at F/3 plate scale
- 5 cold metal-mesh filters define high end of band while minimizing harmonics leaks
- Reflective IR blocker at 77K
- 4K Lyot stop defines illumination of primary (modulo diffr. blurring)





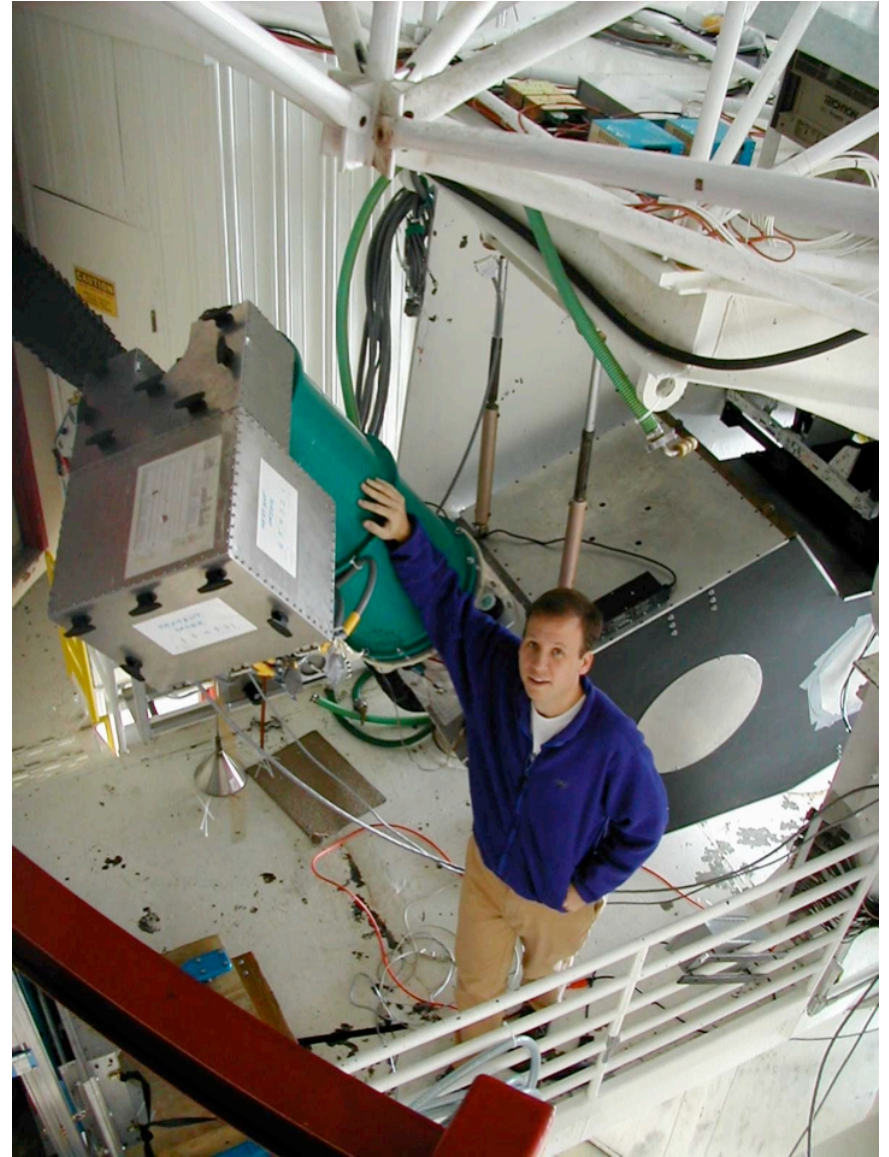
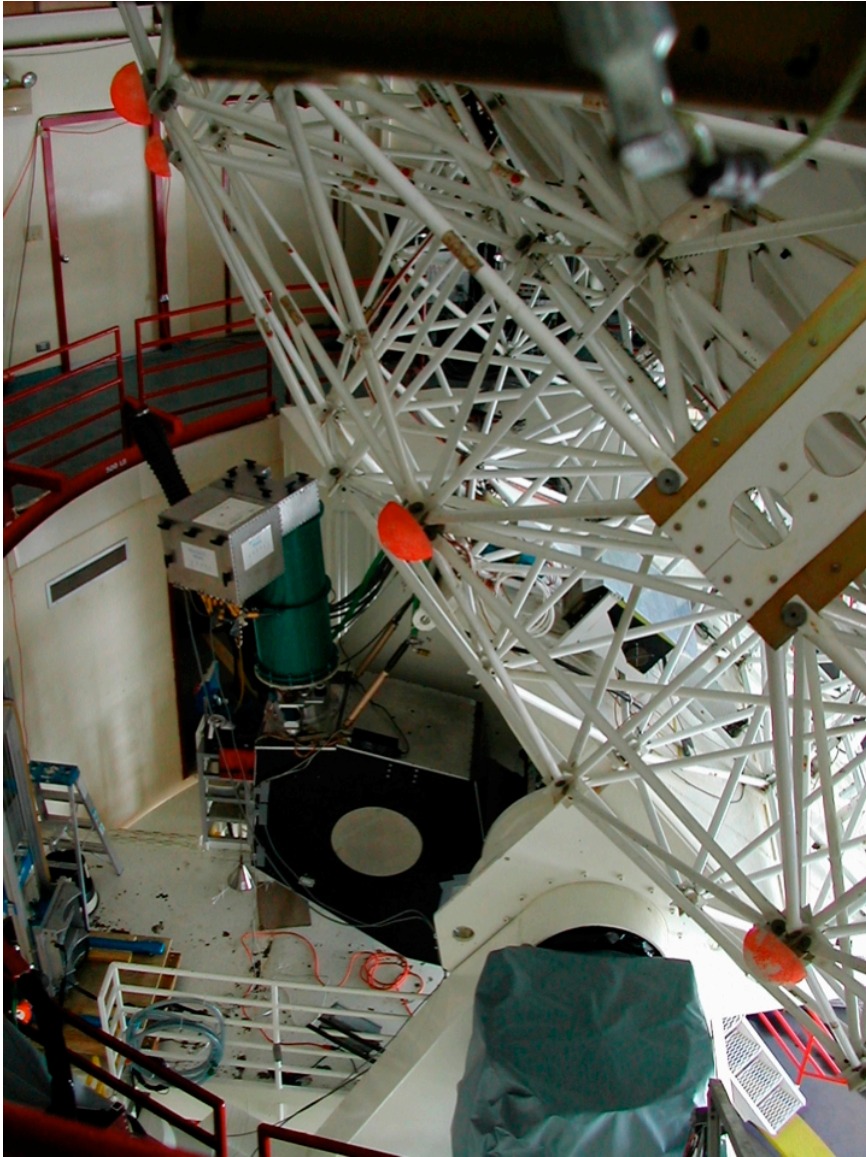












# 150 GHz Blind Sunyaev-Zeldovich Effect Survey

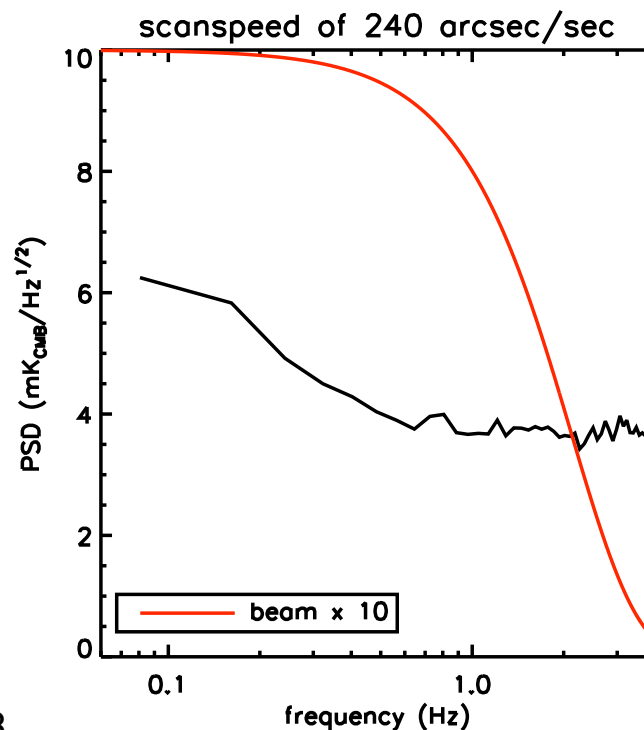
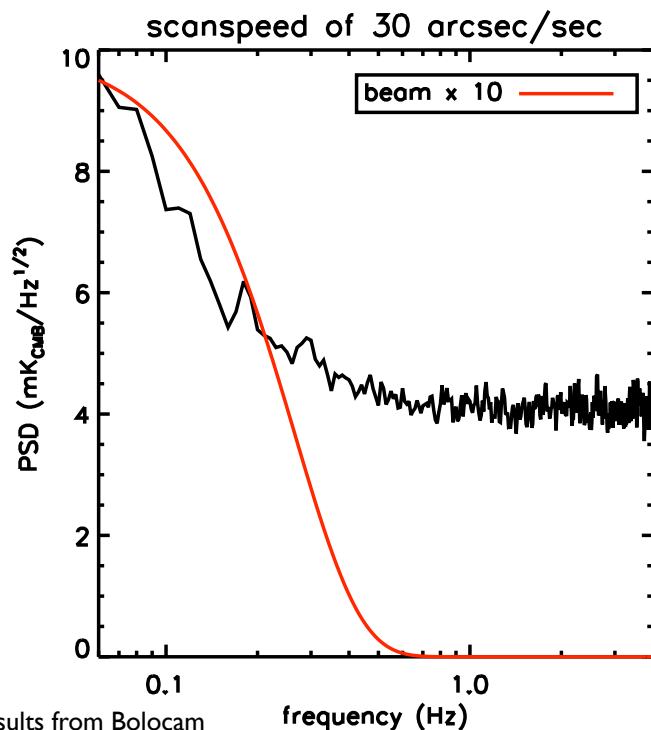
- 2 fields, each  $0.5 \text{ deg}^2$ 
  - Wanted low dust emission, good X-ray and optical coverage in case clusters were found
  - SDSS (aka SXDS): Subaru deep survey field
    - 400 ksec XMM-EPIC integration time
    - OIR coverage by surveys on Subaru, CFHT Legacy, UKIRT, Spitzer SWIRE Legacy survey
    - $12 \mu\text{Jy}$  VLA coverage
    - SCUBA SHADES and BLAST field
    - $1.2 \text{ MJy/ster}$   $100 \mu\text{m}$  dust emission, among the lowest in the sky
  - Lynx: not so well complemented
    - 150 ksec XMM-EPIC
    - imaging of small portions containing low-mass clusters
    - $1.3 \text{ MJy/ster}$   $100 \mu\text{m}$  emission, also pretty good
- $\sim 40$  nights of telescope time in fall 2003

# 150 GHz Blind Sunyaev-Zeldovich Effect Survey

- Observing Strategy

- Spend half the night on each field, 6-8 hrs each per night
- Raster over each field along the RA and dec directions
  - Drift scan would be less prone to scan-synchronous pickup, but sky noise pushes one to active scanning to move signal to higher temporal frequency
  - Active az-only scans produce inefficient coverage pattern due to sky rotation
  - Good belief that array would allow subtraction of elevation dependent signal

after sky noise removal!

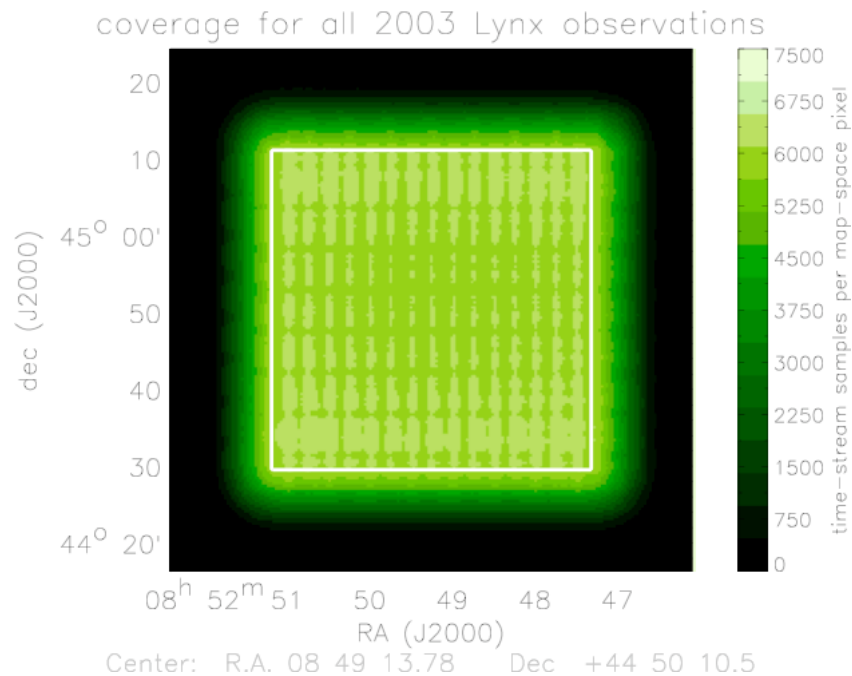
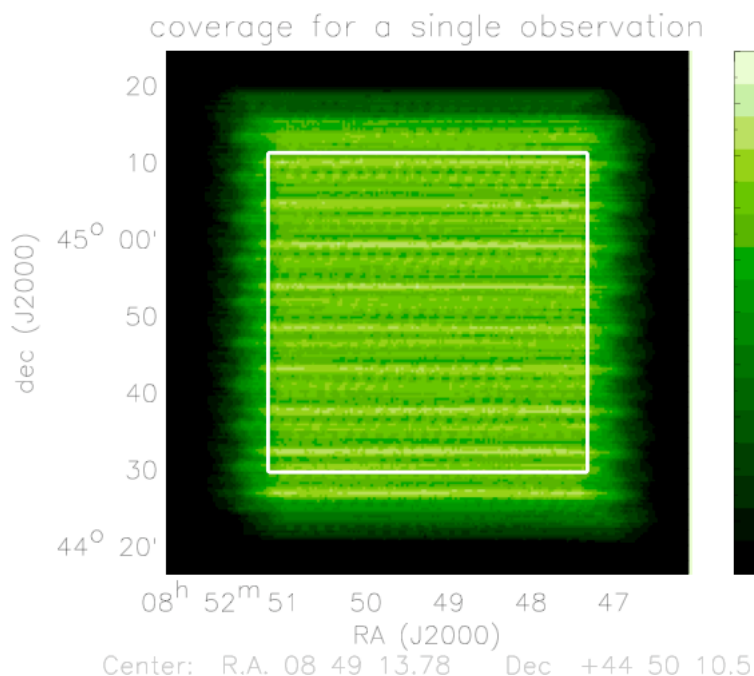


# 150 GHz Blind Sunyaev-Zeldovich Effect Survey

- Observing Strategy

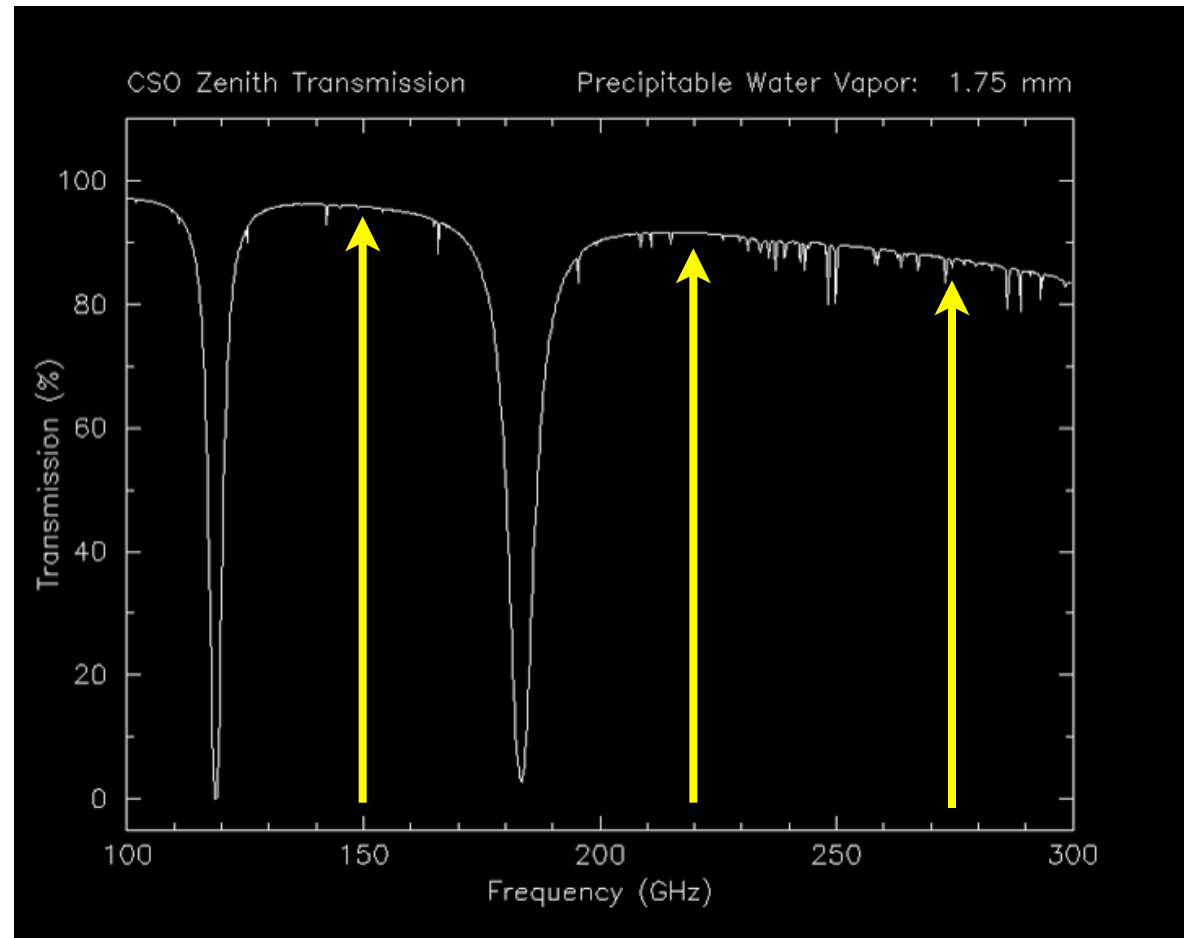
- Data broken up into 8-minute-long “observations”

- Each observation covers the entire field in one scan mode with 8-9% rms coverage variations (4-5% noise variations)
- Alternate RA and dec scans
- 3 sets of offsets perpendicular to scan direction to smooth out coverage
- Final maps have 1.5% coverage variations



# Observing Conditions: Loading and Opacity

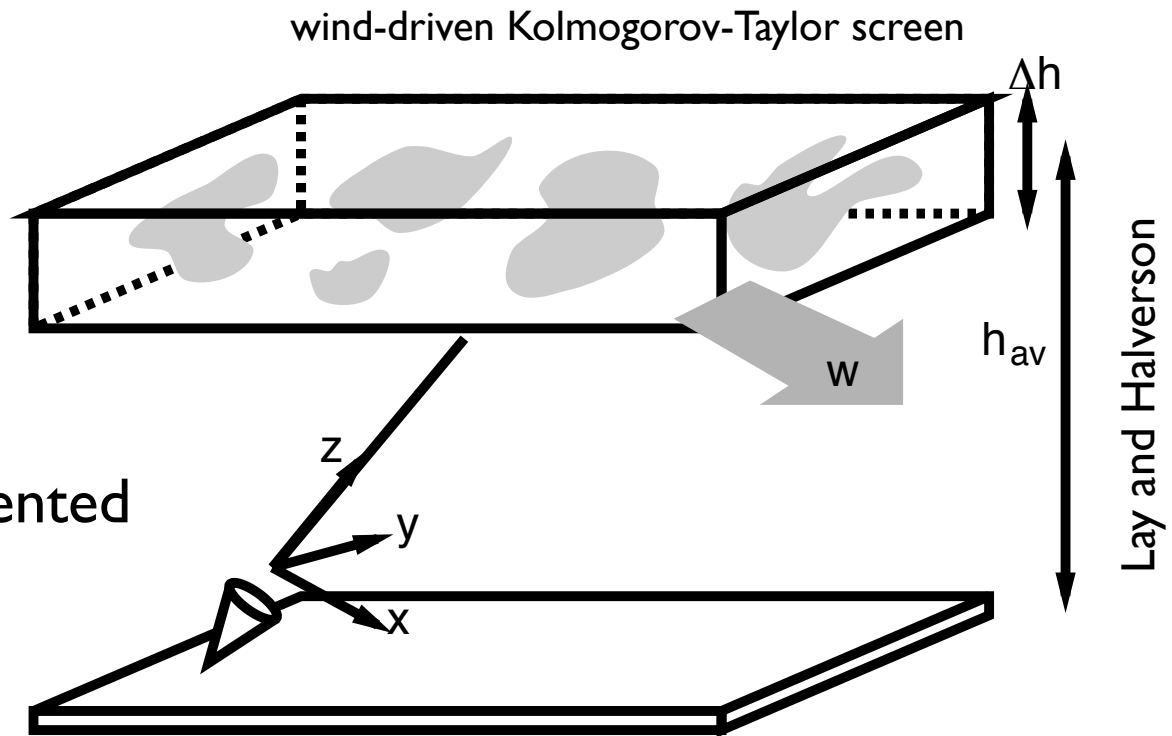
- To first order, the atmosphere!
- Median conditions: 1.75 mm of water between the instrument and the CMB!
- Atmospheric optical depth:
  - 150 GHz:  $\tau \sim 0.05$
  - 275 GHz:  $\tau \sim 0.13$
- Photon Poisson and Bose noise from the emitted power



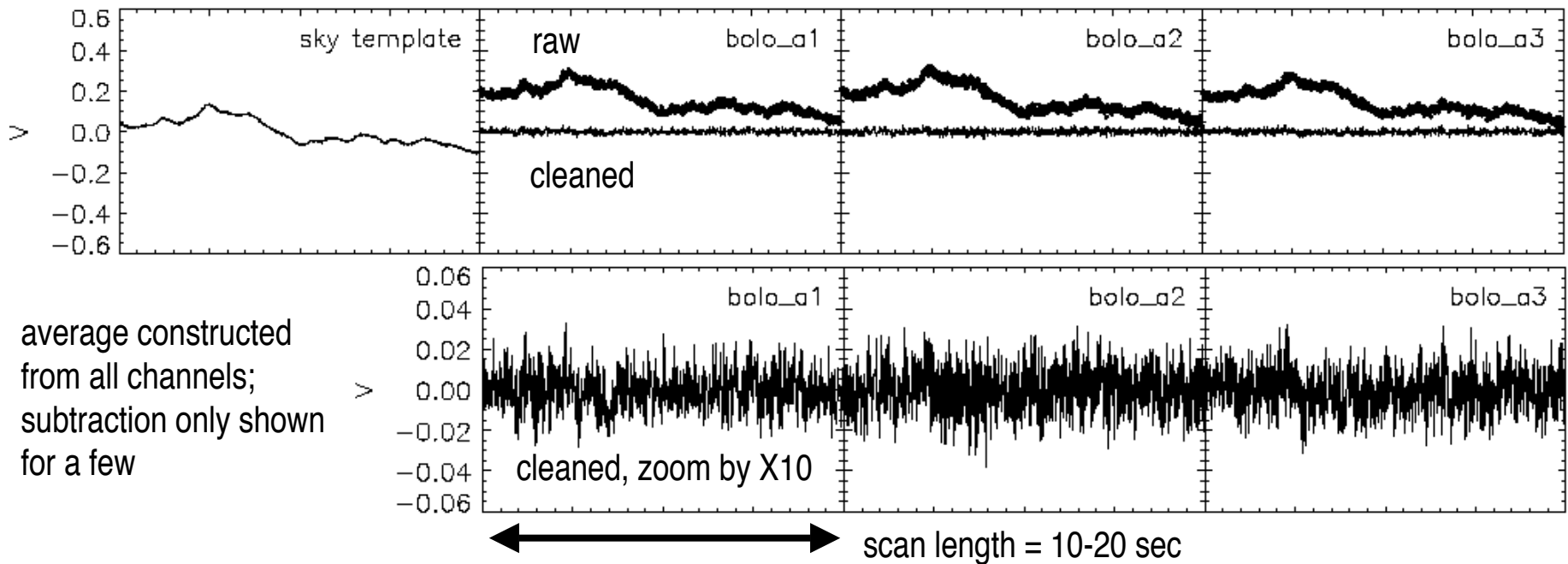


# Observing Conditions: Sky Noise

- water vapor w/scale height of  $\sim 2$  km
  - near condensation point, so clumpy
  - strong dipole moment  $\Rightarrow$  rotation couples well to mm-waves
- liquid water: same modes, but much less efficient, constrained by inter-molecule forces
- ice: rotation is prevented
- Water vapor present as turbulent screen entrained in wind



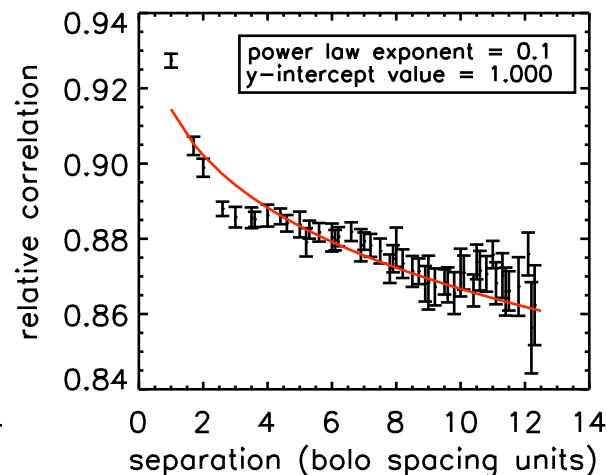
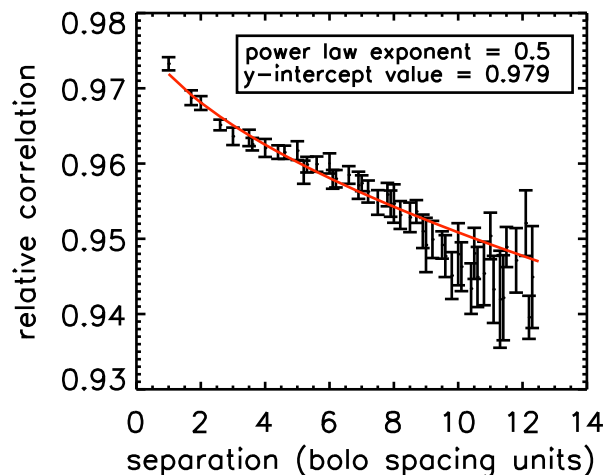
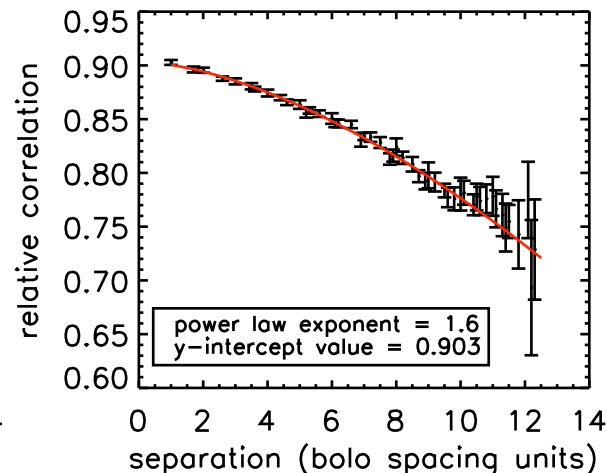
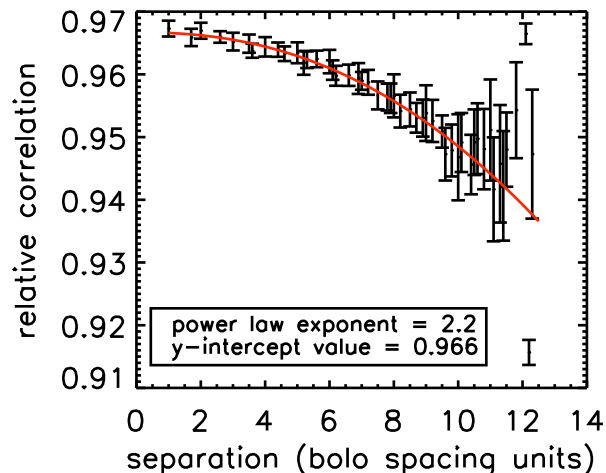
# Observing Conditions: Sky Noise



- Sky noise = fluctuations in emission from water vapor in atmosphere due to wind-driven turbulent screen
- Overlap of beams through atmosphere ensures it is mostly common signal
- A simple average removal takes out >90% of sky noise

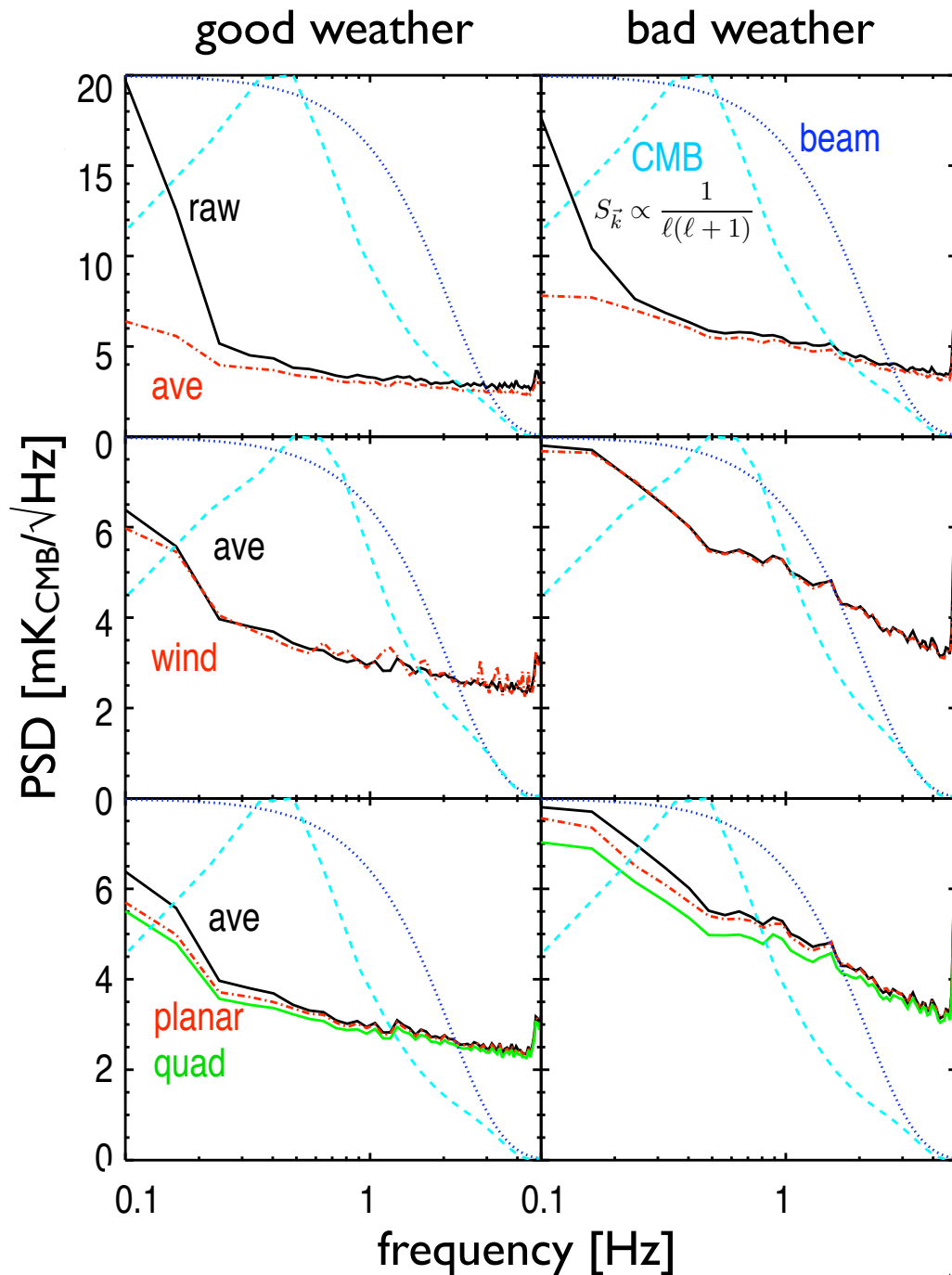
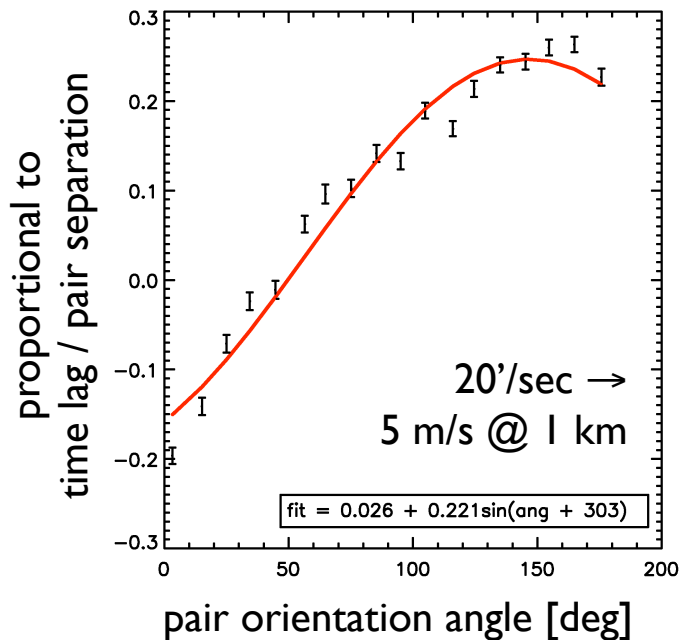
# Autocorrelation Function of Sky Noise

- See expected power-law autocorrelation function of sky noise as a function of pixel separation (structure function)
- Correlation length varies; large corr. length  $\rightarrow$  good sky subtraction
- Excess correlation visible at small separations, worst when sky noise is poor. Consistent with spread of Airy function.



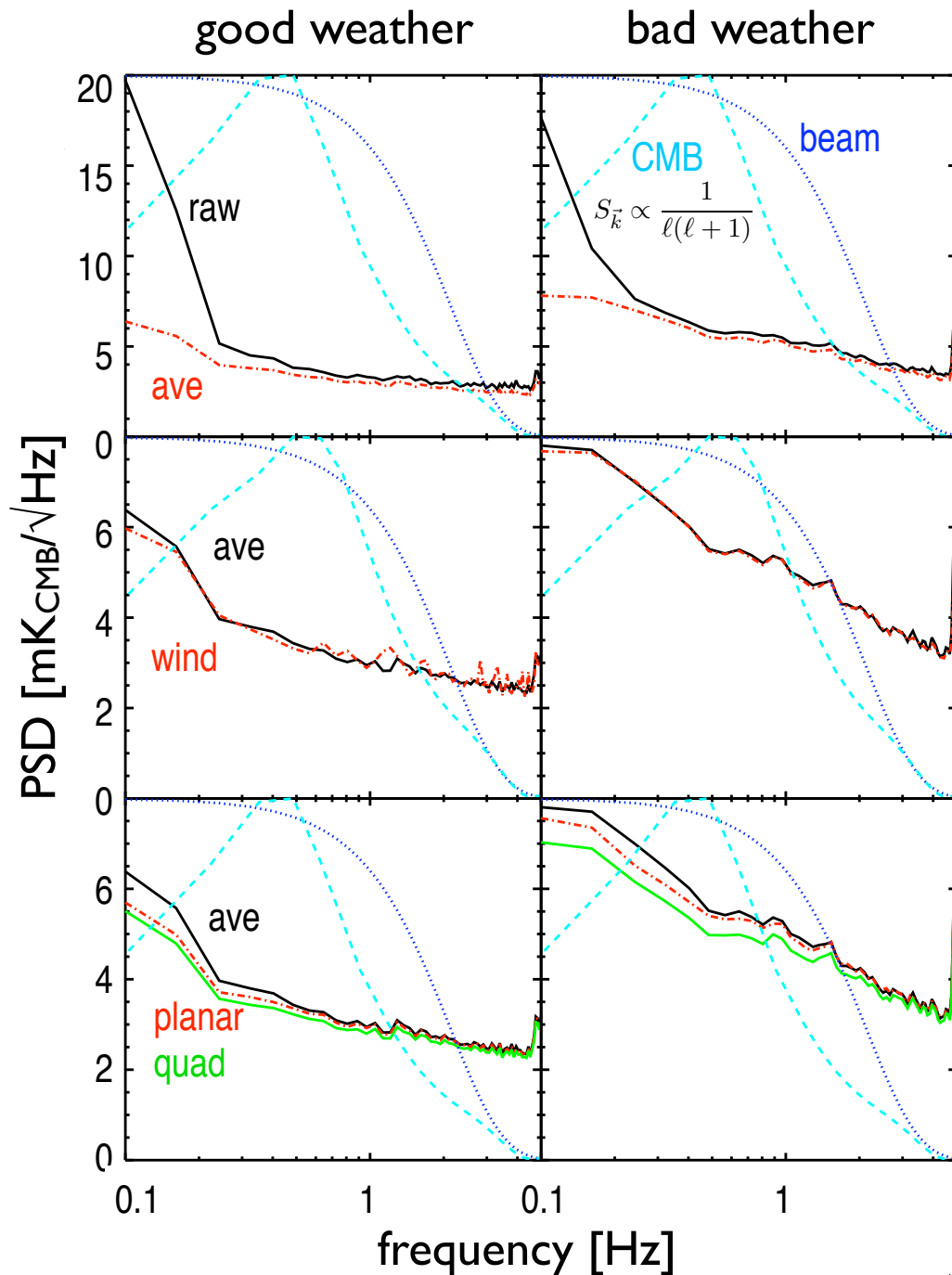
# Sky Noise

- Average removal leaves significant noise above fundamental photon + instrument noise
- First, attempt to model as wind-driven screen: get sensible wind speeds, but no improvement



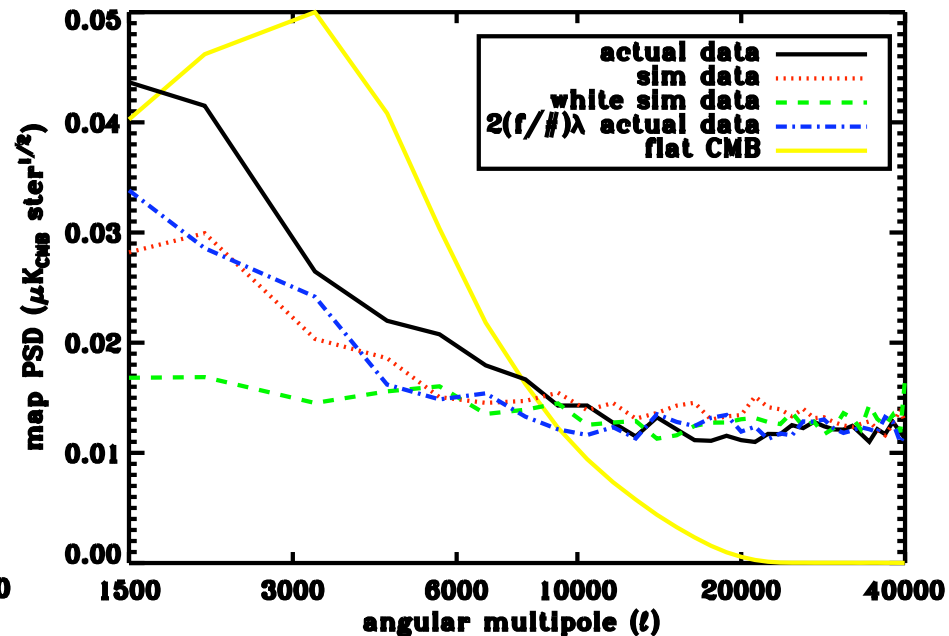
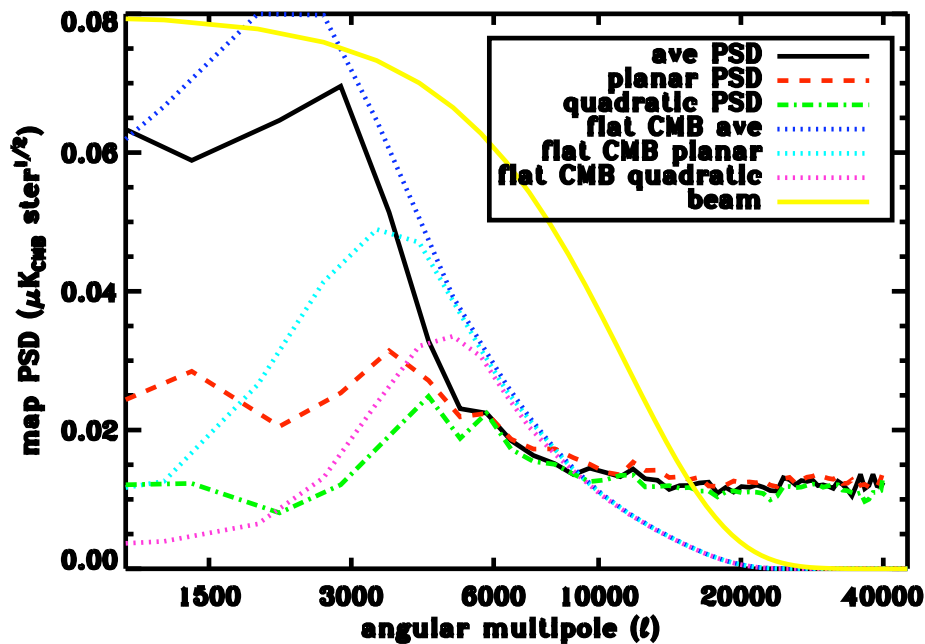
# Sky Noise

- Think a bit harder:
  - typical wind speed: 10 m/s @ 1km = 35'/sec
  - telescope scan speed = 4'/sec  $\ll$  wind speed so neglect telescope motion
  - noise is below 0.5 Hz;  $T = 2$  sec,  $w = 35'$ /sec get  $\theta = wT > 1$  deg  $\gg 8'$  FOV
    - $\Rightarrow$  on scale of array, see only polynomial-like portion of mode
  - fit for average, plane, or quadratic across FOV



# Map-Space PSDs

- Subtraction methods similar in timestream, differ in map space
  - (Naive mapmaker; see below for more sophisticated version)
  - Residual correlations manifest as low- $\ell$  noise
  - More aggressive methods reduce residual correlations among bolometers

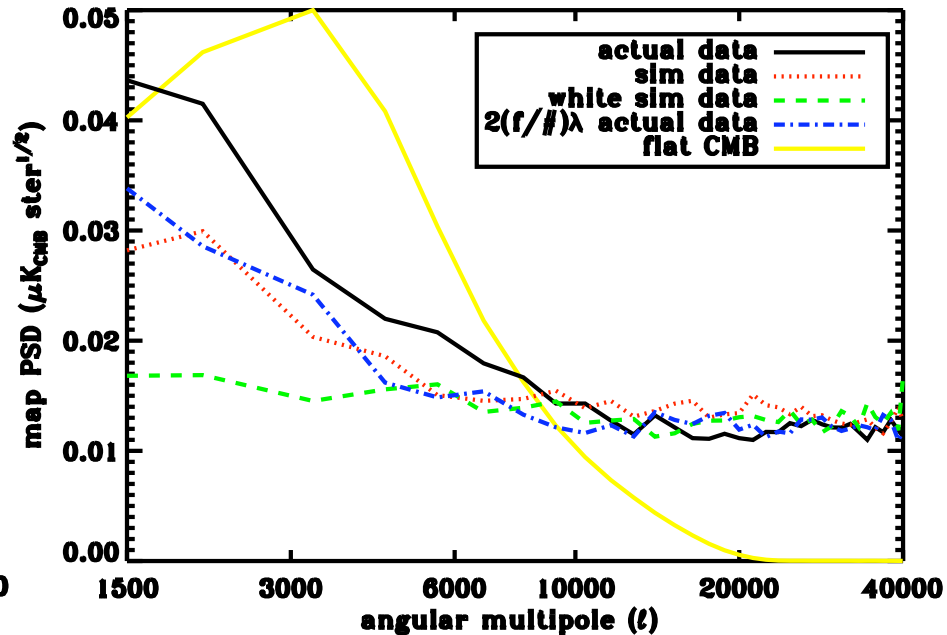
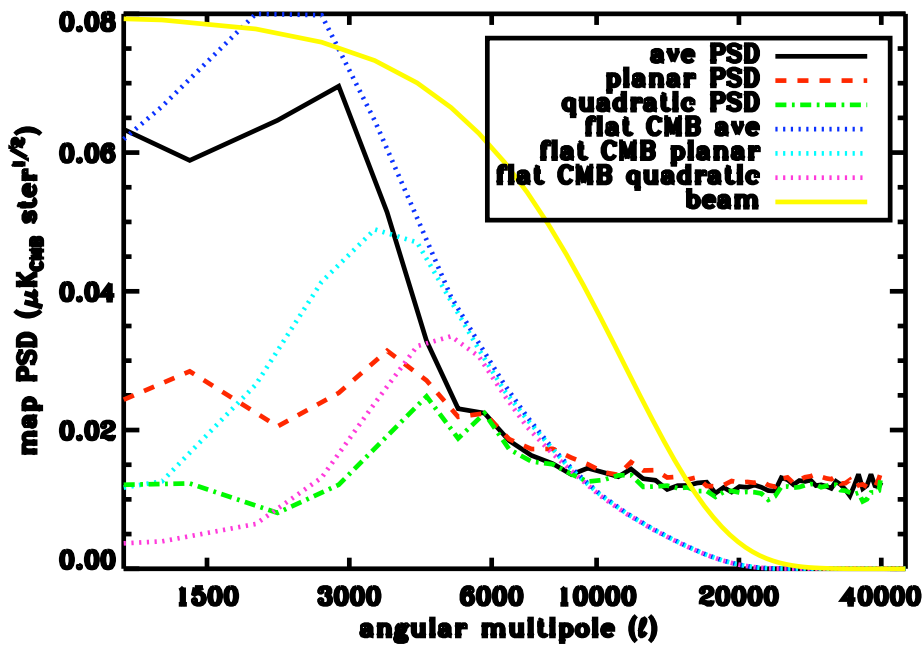


(transfer functions not deconvolved)

# Map-Space PSDs

data type	PSD spectrum	PS amplitude uncertainty
actual/36 spaced detectors	data	$550 \mu\text{K}_{\text{CMB}}^2$ ←
actual/115 detectors	data	$270 \mu\text{K}_{\text{CMB}}^2$ ←
sim/115 detectors	data	$170 \mu\text{K}_{\text{CMB}}^2$ ←
sim/115 detectors	instrument, white	$100 \mu\text{K}_{\text{CMB}}^2$

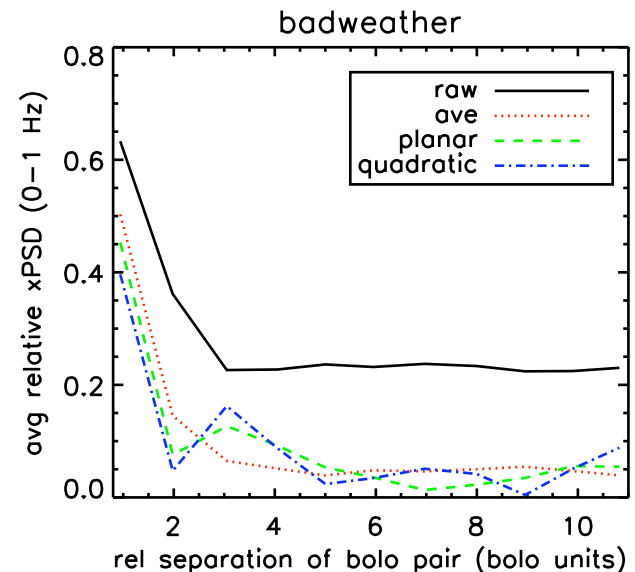
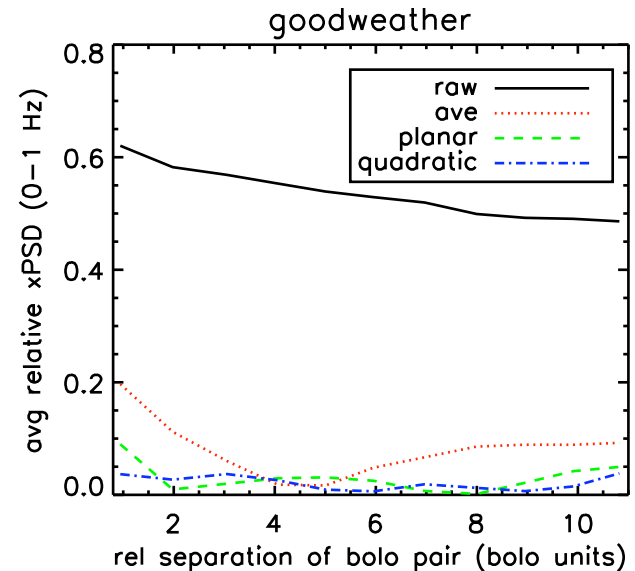
consistent with  $\sqrt{N}$   
 inconsistent with  $\sqrt{N}$



(transfer functions not deconvolved)

# Residual Spatial Correlations

- There is residual correlation between nearby bolometers post sky-subtraction
  - lower in better weather
  - excess correlation at sub- $(f/\#)\lambda$  separations
    - one bolo separation =  $0.7 (f/\#)\lambda$
    - Need to go out to  $r \sim 2 (f/\#)\lambda$  before residual correlations look flat with  $r$
    - Effective number of pixels drops by a large factor:  
degradation in  $\mu\text{K}_{\text{CMB}}^2$   
 $\sim$  degradation in number of pixels



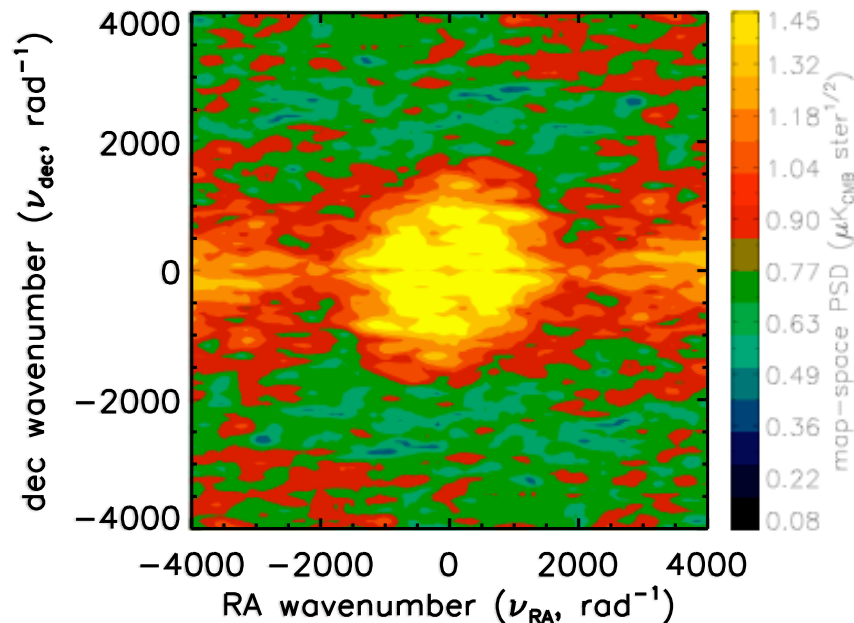
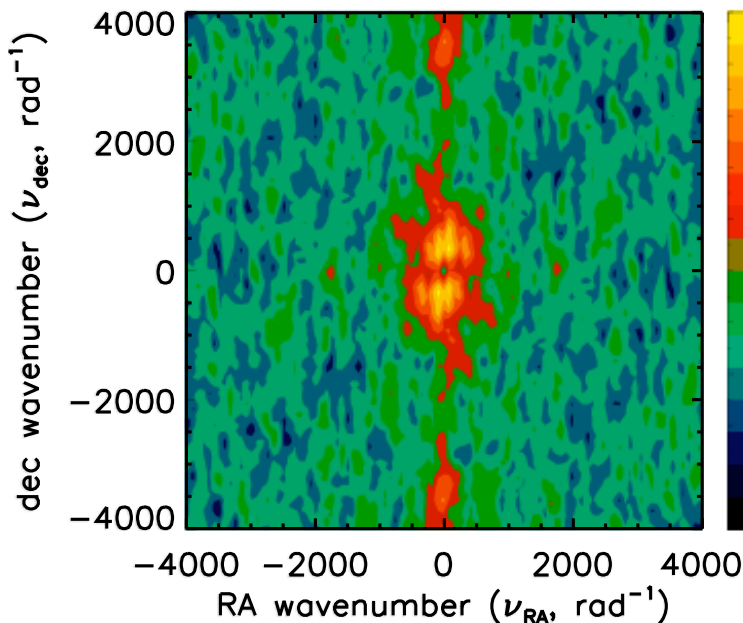


# Map-Space PSDs

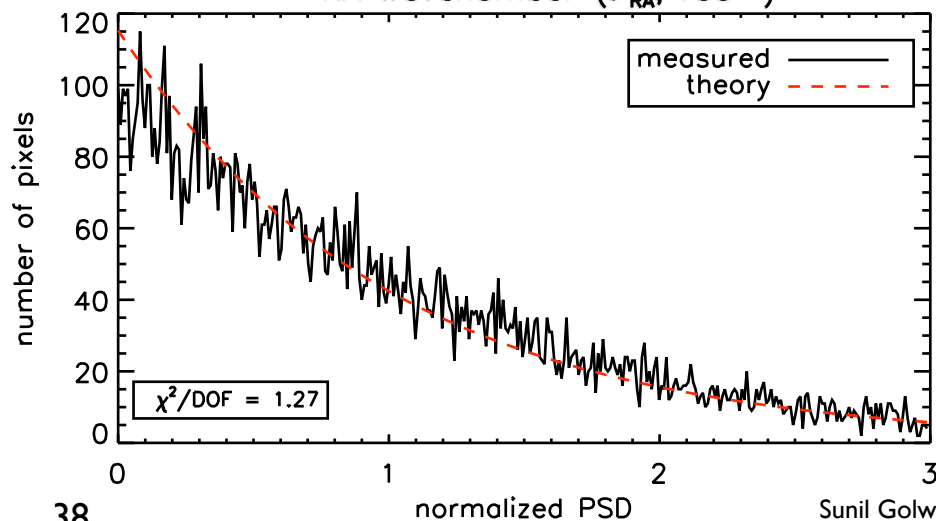
good weather  
RA scan

$$\ell = 2\pi\nu$$

bad weather  
dec scan



- Scan type is evident in map-space PSDs
- Variations in low-frequency noise clear
- Very gaussian except at small deviations



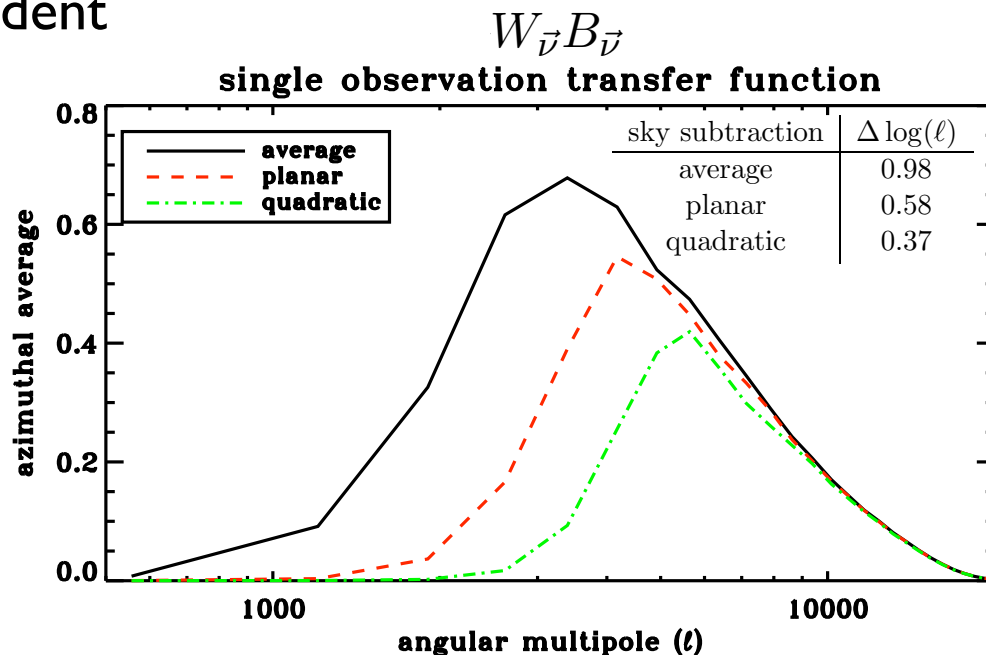
# Sky Noise Removal Window Function

- Sky noise removal via correlation analysis reduces sensitivity to signal on scales  $\gtrsim 8'$  FOV.  $\lambda_{\theta} = 8' \Rightarrow \ell = 2700$
- More aggressive sky noise removal also removes more signal
- Measure transfer function of sky noise removal by inserting simulated CMB (flat in  $\ell(\ell+1)C_{\ell}$ ) into timestreams and measuring attenuation at output map as a function of  $\ell$
- Transfer function is independent of signal amplitude at signal levels of interest
- $BW_{\text{eff}} = \Delta \log(\ell)$

$$BW_{\text{eff}} = \int_{\vec{\nu}} d\vec{\nu} S_{\vec{\nu}} W_{\vec{\nu}} B_{\vec{\nu}}$$

$$S_{\vec{\nu}} \propto \frac{1}{\ell(\ell+1)}$$

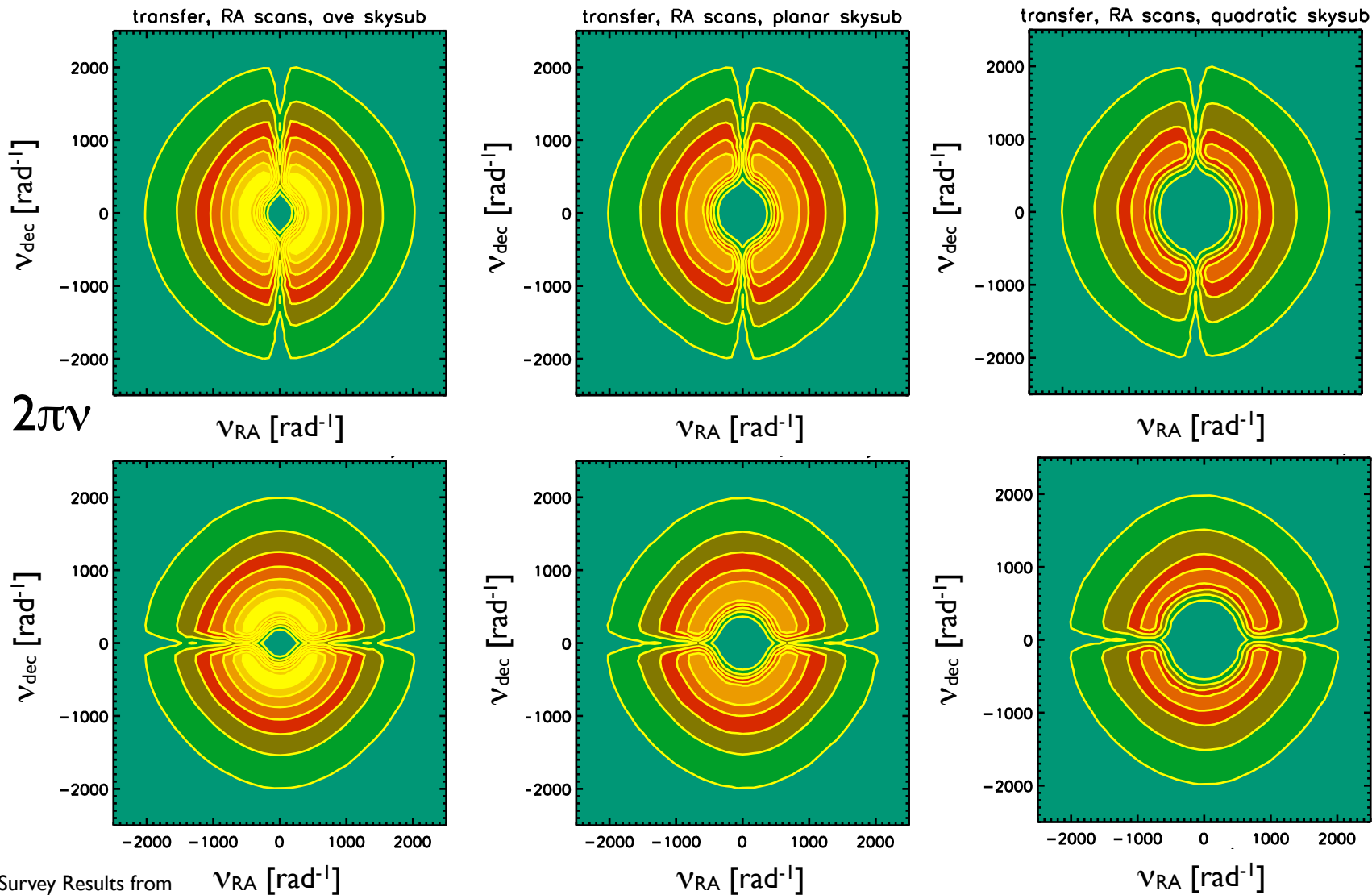
$$\ell = 2\pi\nu$$



# Single-Observation Transfer Functions

- Asymmetry from scan pattern evident

$$\ell = 2\pi\nu$$



# Mapmaking

- Standard Max Likelihood mapmaking is difficult for us

$$\chi^2 = (\vec{d} - \mathbf{p}\vec{m})^T \mathbf{w} (\vec{d} - \mathbf{p}\vec{m}) \Rightarrow \vec{m}' = \mathbf{c}\mathbf{p}^T \mathbf{w}\vec{d}, \quad \mathbf{c} = (\mathbf{p}^T \mathbf{w}\mathbf{p})^{-1}$$

pointing matrix (map to timestream)      map      inverse of timestream noise covariance      timestream      max-L map estimator      map-space covariance matrix (constructed from timestream covariance matrix)

- would need to include bolo-bolo correlations in timestream noise covar.
- $\mathbf{c}$  requires inversion of  $N_{\text{pix}}^2 = 16000^2$  matrix
- Simulation-based techniques have been used to deal with this
- We use hybrid method
  - Scan pattern  $\Rightarrow$  naive maps are pretty close to optimal for a single obs.
  - Stationarity of noise in each map  $\Rightarrow$  map covar. is diagonal in maps space, well describe by simple map PSD
  - Coadd observations in Fourier space with map PSD inverse var. weighting
  - Jackknives and sims used to determine transfer function and uncertainties

# Pseudo-Optimal Mapmaking

- Optimizing sky noise removal
  - Optimal sky noise removal algorithm depends on the day's weather
  - Pick algorithm (ave, planar, quadratic) based on single-obs figure of merit (essentially, single-obs variance on power spectrum bandpower)

$$\text{FOM} = \sum_{\vec{\nu}} \frac{S_{\vec{\nu}}^2 W_{\vec{\nu}}^2 B_{\vec{\nu}}^2}{\mathcal{P}_{\vec{\nu}}^2} \quad S_{\vec{\nu}} \propto \frac{1}{\ell(\ell + 1)} \quad W_{\vec{\nu}} B_{\vec{\nu}} = \text{transfer function}$$

(doesn't involve the real map, just the single-obs PSD)

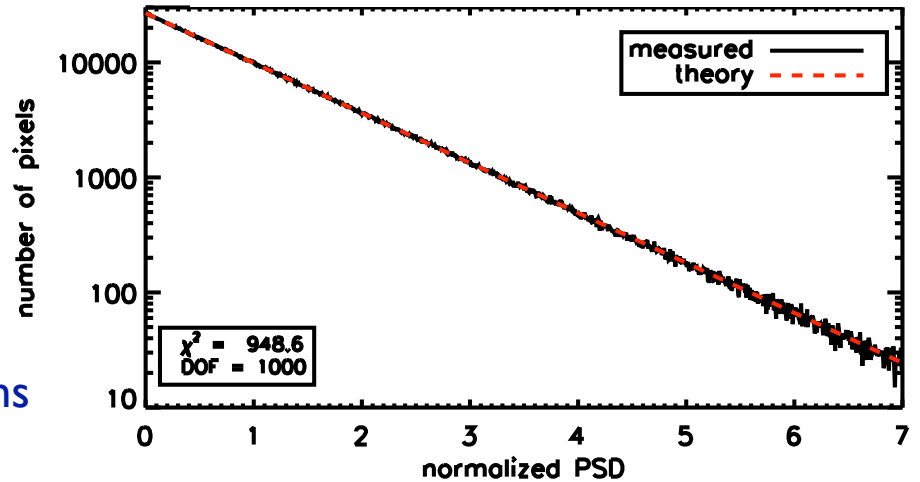
- Relative weights:

method	Fraction of obs	Fractional contribution to FOM
avg	50%	70%
planar	40%	29%
quadratic	10%	1%

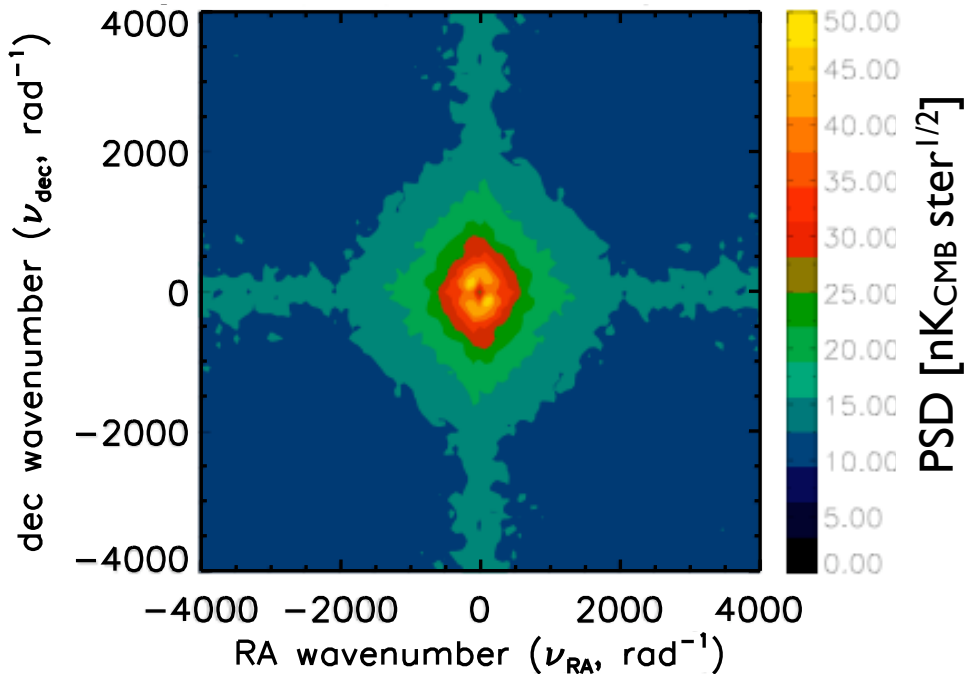
- Determine overall transfer function by weighted sum of single-obs transfer function

# Coadd PSDs and Transfer Functions

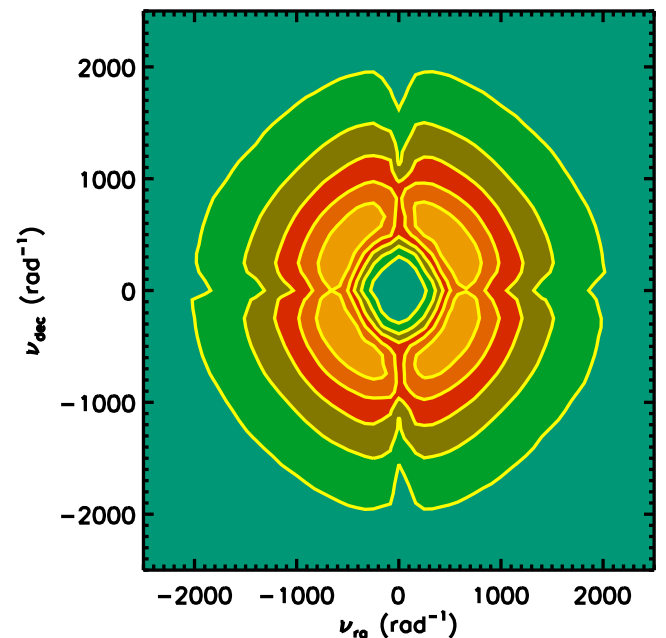
- Final PSD determined from jackknife coadds: random signs on each observation
- Final coadd PSD
  - not white
  - But beautifully gaussian: deviations present in single obs gone



Coadd PSD

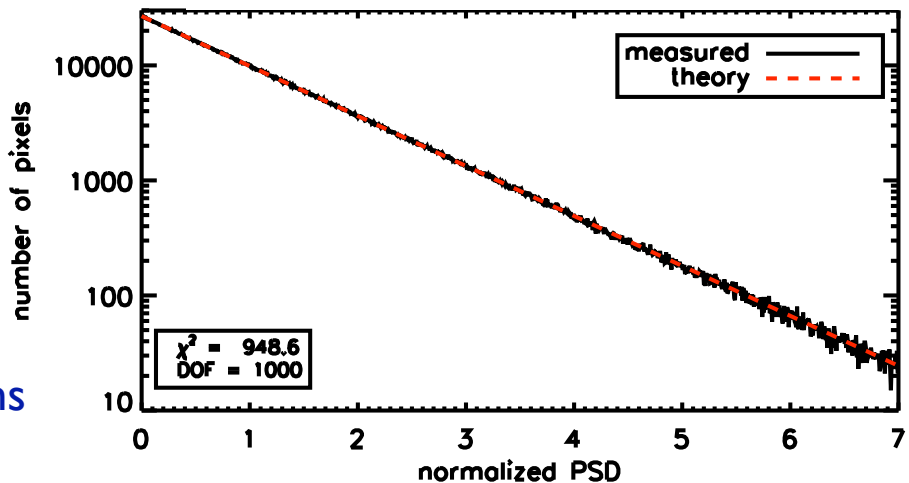


Coadd Transfer Function

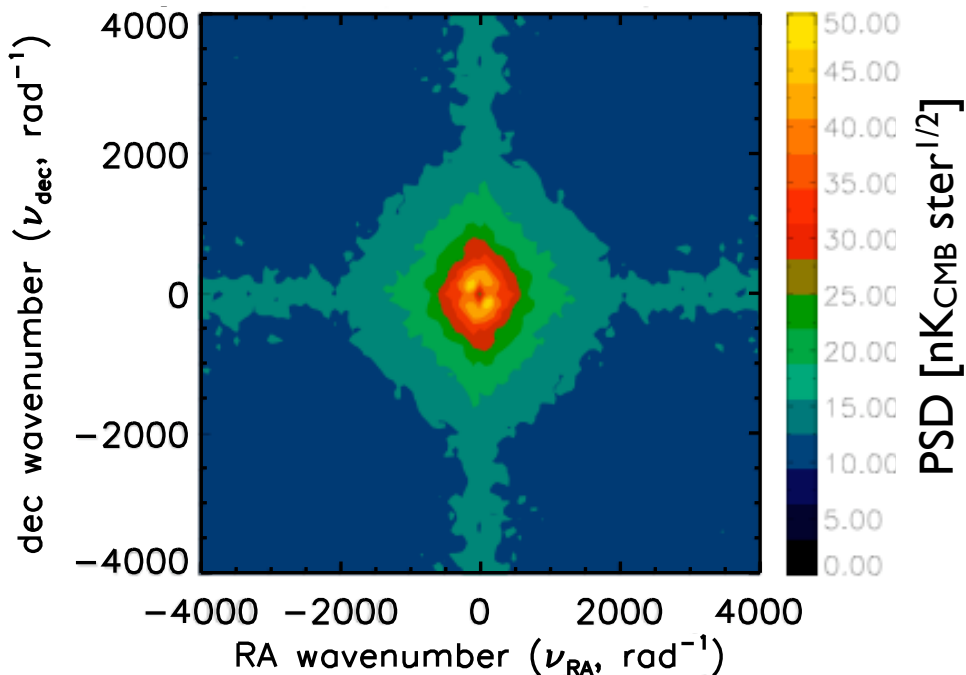


# Coadd PSDs and Transfer Functions

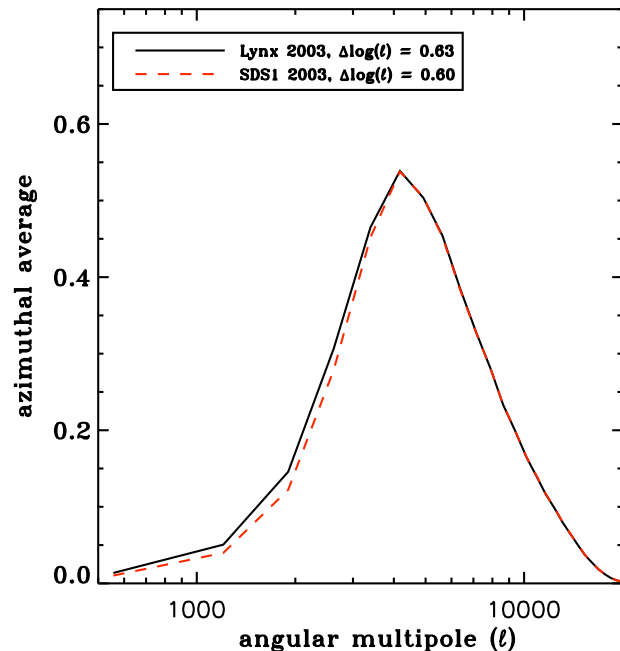
- Final PSD determined from jackknife coadds: random signs on each observation
- Final coadd PSD
  - not white
  - But beautifully gaussian: deviations present in single obs gone



Coadd PSD



Coadd Transfer Function



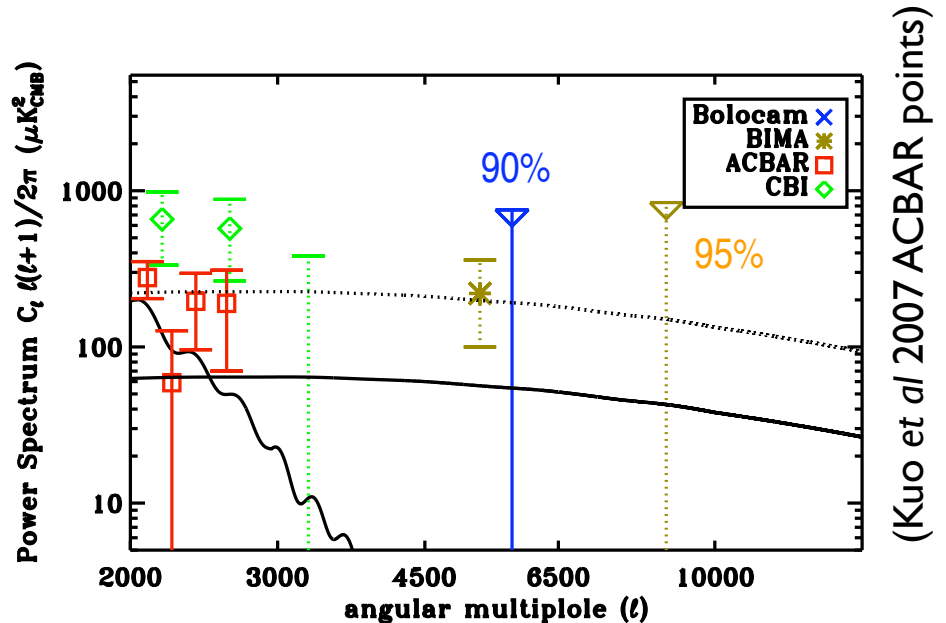
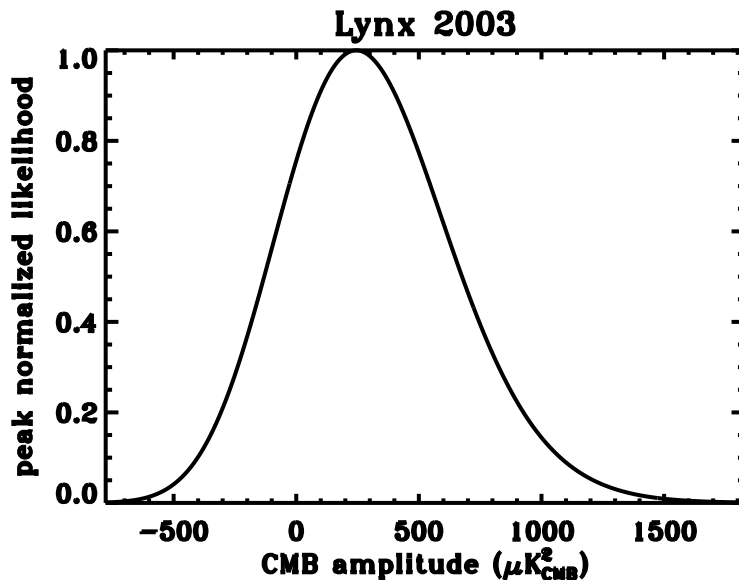
# Total Anisotropy Power Spectrum Constraint

- Do we see excess noise power? Do Max L estimate of A, the amplitude of the flat bandpower anisotropy

$$\log(\mathcal{L}) = \sum_{\vec{\nu}} \left( -\log(\mathcal{P}_{\vec{\nu}} + AS_{\vec{\nu}}B_{\vec{\nu}}W_{\vec{\nu}}) - \frac{x_{\vec{\nu}}}{\mathcal{P}_{\vec{\nu}} + AS_{\vec{\nu}}B_{\vec{\nu}}W_{\vec{\nu}}} \right)$$

coadd PSD from jackknives  
(noise estimate when no signal)
possible signal term

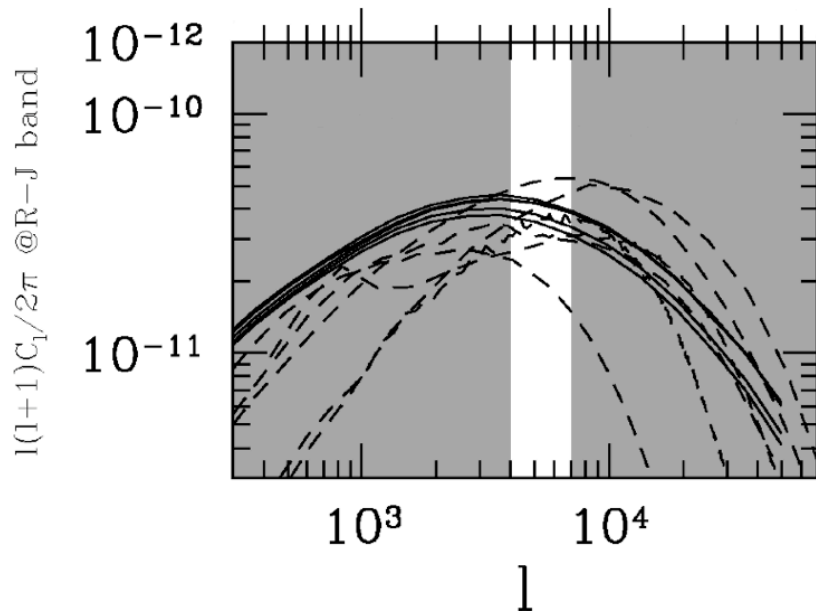
- Bayesian likelihood function width is v. approximate: correlations between Fourier modes puts in a covariance we have not included
- Use Feldman-Cousins to obtain correct frequentist confidence interval





# SZ Anisotropy Power Spectrum Constraint

- No detection of anisotropy power
- Want to constrain amplitude of putative SZ anisotropy power spectrum
- Complications:
  - Need to include contribution of CMB,  $\sim 45 \mu\text{K}_{\text{CMB}}^2$ 
    - Done properly by adding expected value to  $P_\nu$
    - CMB power spectrum from Spergel et al (2007) and Kuo et al (2007)
    - Fluctuations automatically accounted for by adding random CMB realization to each jackknife noise realization.
  - What is the SZ power spectrum?  
Use two models:
    - Flat bandpower like CMB
    - Komatsu and Seljak (2002) analytic spectrum
    - Other spectra in literature not very different in our  $\ell$  range of interest



# SZ Anisotropy Power Spectrum Constraint

- Constraints on amplitude of total and SZ anisotropy PS:

spectrum	flux uncertainty	68% CL interval	90% CL interval	95% CL interval	
flat-total	0	99 – 588 $\mu\text{K}_{CMB}^2$	0 – 755 $\mu\text{K}_{CMB}^2$	0 – 828 $\mu\text{K}_{CMB}^2$	← total anisotropy
flat-SZE	0	90 – 582 $\mu\text{K}_{CMB}^2$	0 – 747 $\mu\text{K}_{CMB}^2$	0 – 830 $\mu\text{K}_{CMB}^2$	
flat-SZE	3.5% (meas)	89 – 634 $\mu\text{K}_{CMB}^2$	0 – 794 $\mu\text{K}_{CMB}^2$	0 – 876 $\mu\text{K}_{CMB}^2$	
flat-SZE	6.3% (total)	83 – 692 $\mu\text{K}_{CMB}^2$	0 – 956 $\mu\text{K}_{CMB}^2$	0 – 998 $\mu\text{K}_{CMB}^2$	} SZ anisotropy
KS-SZE	0	77 – 543 $\mu\text{K}_{CMB}^2$	0 – 686 $\mu\text{K}_{CMB}^2$	0 – 766 $\mu\text{K}_{CMB}^2$	
KS-SZE	3.5% (meas)	76 – 569 $\mu\text{K}_{CMB}^2$	0 – 741 $\mu\text{K}_{CMB}^2$	0 – 834 $\mu\text{K}_{CMB}^2$	
KS-SZE	6.3% (total)	73 – 732 $\mu\text{K}_{CMB}^2$	0 – 950 $\mu\text{K}_{CMB}^2$	0 – 993 $\mu\text{K}_{CMB}^2$	

- 3 rows: no flux uncertainty, internal flux cal uncertainty, and full flux uncertainty (incl. uncertainty on external Mars model)
- SZ anisotropy scales as  $\sigma_8^7(\Omega_b h)^2$
- Expected SZ anisotropy PS, using Dunkley et al (2008) cosmo params:  $10 \mu\text{K}_{CMB}^2$
- Using K-S spectrum and  $\Omega_b h$  from Dunkley et al (2008) and Kuo et al (2007), we set limit of  $\sigma_8 < 1.55$  at 90% CL
  - $\sigma_8 = 0.80-0.85$  from primary PS + LSS,  $\sigma_8 = 0.95$  from high- $\ell$

# What Happened?

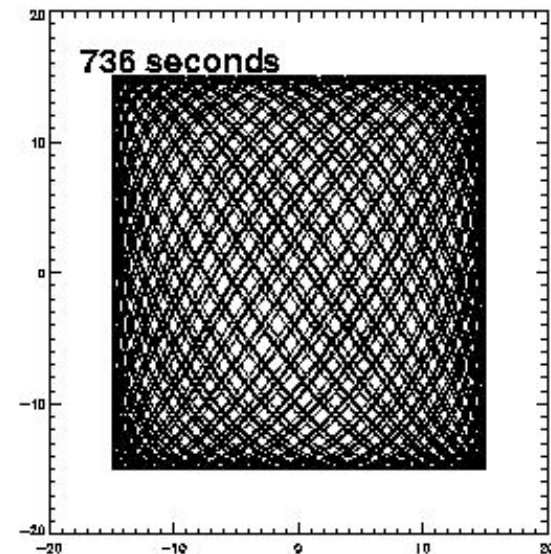
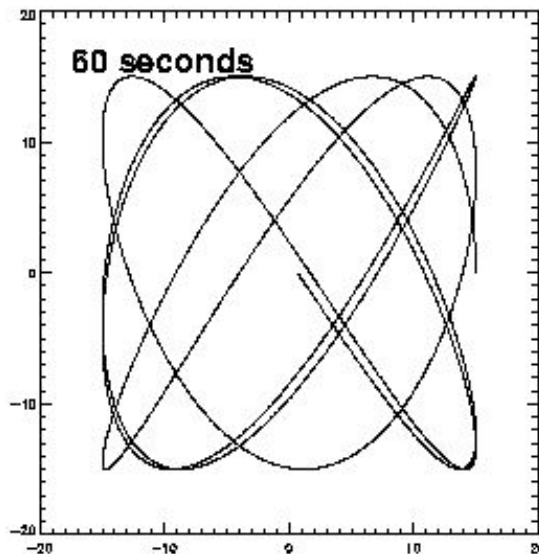
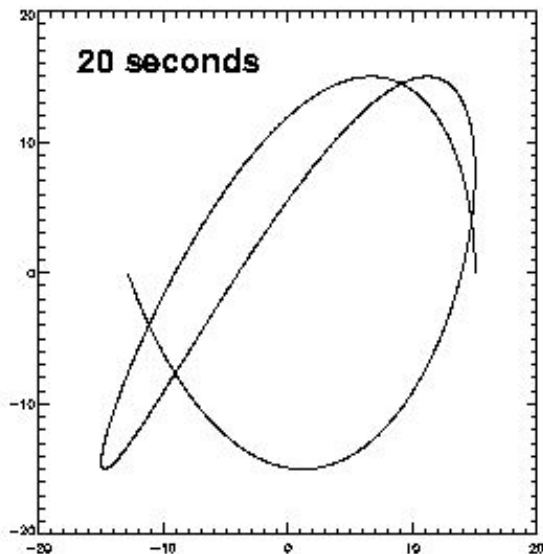
- Why did the survey end up being so unconstraining?  
Sky noise, sky noise, sky noise
  - In hindsight, old SuZIE data is suggestive that spatial correlations are not simple enough to be fully removable
  - But no real measurements of atmospheric correlation function, not even from SCUBA
  - We have studied sky noise on Mauna Kea more exhaustively than anyone before (Sayers et al 2008, in prep)

# Thoughts on SZ Surveys

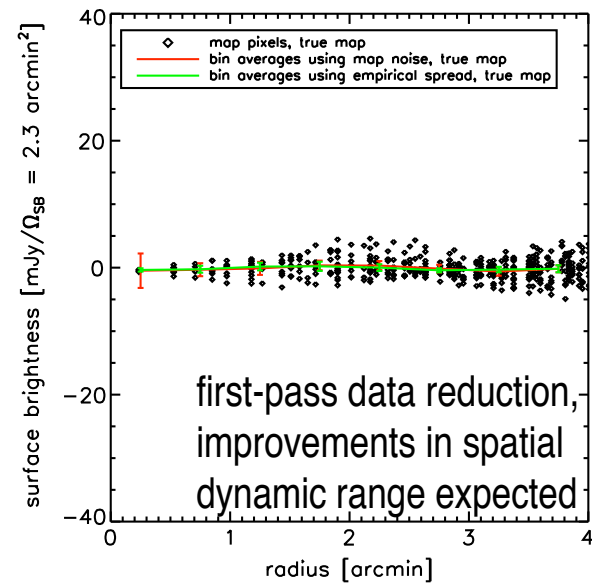
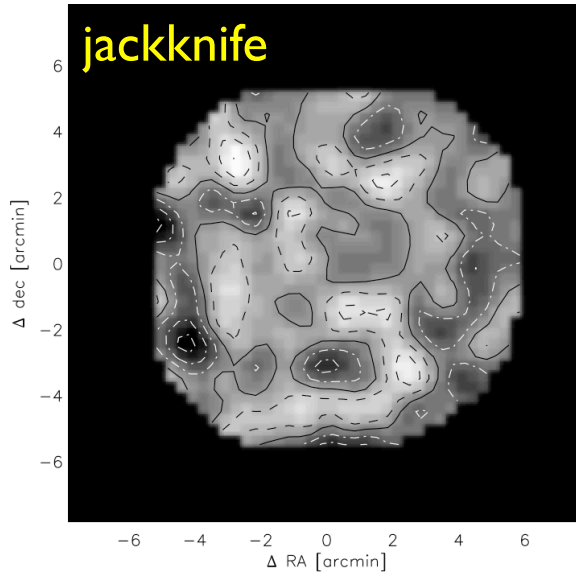
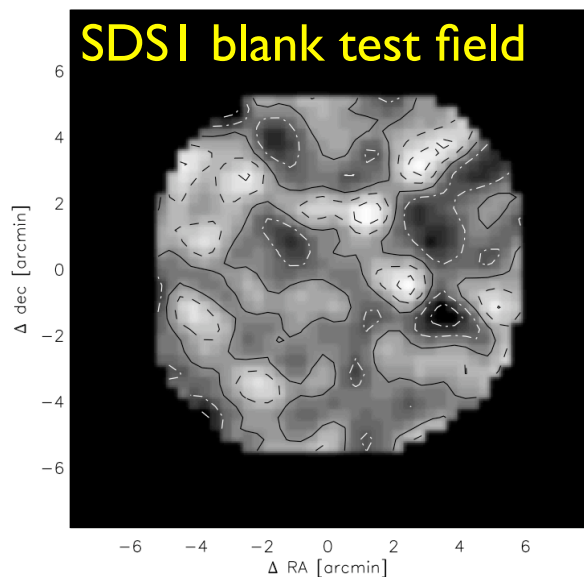
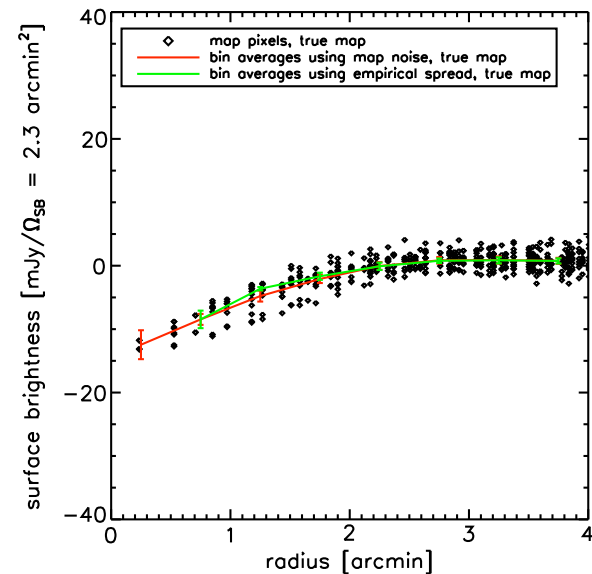
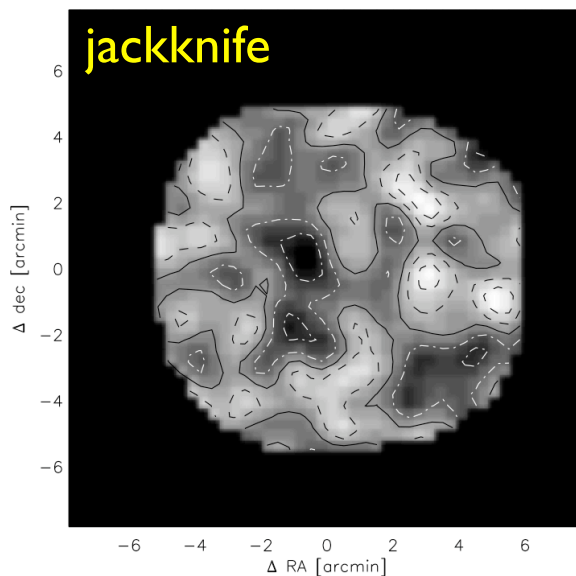
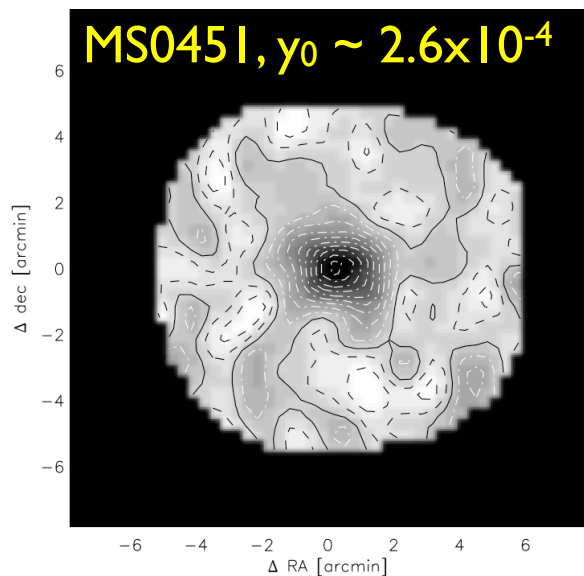
- On sky noise:
  - The sites for APEX, ACT, and SPT are better: Atacama and South Pole
  - But: even ACBAR saw sky noise at South Pole.
  - Possible sensitivity degradations
    - APEX and SPT:  $2(f/\#)\lambda$  horns, so no Airy function coupling. Other degradations though:
      - imperfect correlation of atmosphere, leaving  $1/f$  noise in timestreams
      - transfer function of sky noise removal will hurt sensitivity
    - ACT:  $0.5(f/\#)\lambda$  bare absorber pixels; depending on how good or bad the atmosphere, may end up in same boat, with many fewer effective pixels, + above degradations

# What Next?

- Bolocam
  - observing single massive clusters in raster mode has never been feasible because fields are too small: spend all the time turning around
  - we have learned how to observe single massive clusters in an efficient Lissajous scan mode, developed for SHARCII 350  $\mu\text{m}$  CSO camera
  - would like to compare to OVRO/BIMA and SZA maps, resolve the discrepancies with SuZIE data



# What Next?



# What Next?

- MKID camera for CSO
  - New technologies enable 4-color camera with 8' FOV (750  $\mu\text{m}$  - 1.3 mm, possibly extend to 2 mm)
  - *Spectral sky subtraction*: each spatial pixel observes in multiple colors, so atmosphere can be regressed out
    - SuZIE II showed that this works beautifully for 4 spatial pixels
    - But large simultaneous 4-color focal plane not feasible 7 years ago
    - No worries about spatial correlations, though need to be sure source is orthogonal to atmosphere (it is for SZ)
  - Massive SZ cluster observations in Lissajous mode
- LWCam for CCAT
  - New 25-m submm/mm telescope in Chile
  - 5 or 6-color 750  $\mu\text{m}$  - 2 mm camera in planning
  - High-resolution multicolor followup of clusters discovered in large area SZ surveys, again using Lissajous mode
  - Reach SZ-confusion limit

# Submm/mm MKID Camera

- Antenna coupled MKIDs, in-line bandpass filters to obtain four colors/ spatial pixel (220, 275, 350, 420 GHz)
- 8' FOV, 600 spatial pixel, on CSO 2010
- 16-pixel/2-color DemoCam fielded

